## Study guide for the final exam

Math 2374, Fall 2003

- 1. Basic coordinate and vector geometry (chapter 1, section 2.1, section 3.1)
  - (a) Key items: quadric surfaces, cylindrical and spherical coordinates, computing  $2 \times 2$  and  $3 \times 3$  determinants, understanding and computing dot products and cross products, equations and parametrization of lines and planes, derivatives of (vector-valued) functions of one variable, magnitudes and angles between vectors in  $\mathbb{R}^n$ , level curves, and plots of vector fields.
  - (b) Relevance to calculus: this material underlies the work of the class. Mastery of these basics is needed to do the rest.
- 2. Linear algebra
  - (a) Basic matrix properties and manipulations (section 2.2)
    - Key items: matrix-vector and matrix-matrix products, symmetric matrices, invertible matrices
  - (b) Linear transformations (section 2.3)
    - i. Key idea: The one-to-one correspondence between linear transformations (linear functions) and matrices.
    - ii. Supporting concept: vectors as column matrices.
    - iii. Important conclusion: linear functions have properties inherited from matrices.
    - iv. Relevance to calculus: the Jacobian matrix and its associated linear function
- 3. Quadratic forms (section 2.5)
  - (a) Sample HW problems: Section 2.5, #2, 8, 15
  - (b) Key idea 1: The one-to-one correspondence between quadratic forms and symmetric matrices
  - (c) Key idea 2: Categorizing definiteness of quadratic forms and symmetric matrices, i.e., positive definite, negative definite, indefinite
  - (d) Methods: Determine definiteness by inspection and using Sylvester's theorem
  - (e) Relevance to calculus: the Hessian matrix and Hessian form, finding local minima and maxima.
- 4. Derivatives
  - (a) Partial derivatives (section 3.4)
    - i. Key items: understand and compute partial derivatives
    - ii. Methods: limit definition and one-variable calculus techniques
  - (b) The total derivative (section 3.5)
    - i. Key idea 1: the total derivative is represented by the Jacobian matrix and its associated linear function.
    - ii. Key idea 2: use the total derivative to write a linear approximation (differential approximation) of a function  $\mathbf{f}$  near a point  $\mathbf{a}$ .
  - (a) The chain rule (section 3.6)
    - i. Key idea: Gives the total derivative of a composition of functions.
    - ii. Key formula:  $J_{\mathbf{g} \circ \mathbf{f}}(\mathbf{a}) = J_{\mathbf{g}}(\mathbf{f}(\mathbf{a}))J_{\mathbf{f}}(\mathbf{a})$
    - iii. Note: Formulas for partial derivatives can be derived from above formula, but be careful to evaluate partials of  $\mathbf{g}$  at the point  $\mathbf{f}(\mathbf{a})$ .
- 5. Gradient, directional derivative, divergence, and curl (sections 4.1 and 4.2)
  - (a) Gradient key ideas: applies to scalar-valued functions only, points in direction of greatest increase, is normal to level curves and level surfaces, denoted  $\nabla f$ .

- (b) Directional derivative key ideas: applies to scalar-valued functions only, is like a partial derivative taken in any direction, is a number representing the slope in that direction,  $D_{\mathbf{u}}f(\mathbf{a}) = \nabla f(\mathbf{a}) \cdot u$  and  $D_{\mathbf{u}}f(\mathbf{a}) = \|\nabla f(\mathbf{a})\| \cos \theta$ .
- (c) Divergence key ideas: applies to vector-valued functions only, measures outflow per unit volume of fluid flow, denoted div  $\mathbf{F} = \nabla \cdot \mathbf{F}$ .
- (d) Curl key ideas: applies to vector-valued functions only, measures rotation of fluid flow, denoted curl  $\mathbf{F} = \nabla \times \mathbf{F}$
- 6. Taylor's theorem and local extrema (sections 4.3 and 4.4)
  - (a) Sample HW problems: Section 4.3 #10, Section 4.4 #19, 21
  - (b) Key construct 1: the Hessian matrix  $H_f(\mathbf{a})$  and the Hessian form  $h(\mathbf{x}) = \mathbf{x}^T H_f(\mathbf{a}) \mathbf{x}$ .
  - (c) Key construct 2: 2<sup>nd</sup>-degree Taylor polynomial  $f(\mathbf{x}) \approx f(\mathbf{a}) + \nabla f(\mathbf{a}) \cdot (\mathbf{x} \mathbf{a}) + \frac{1}{2} (\mathbf{x} \mathbf{a})^T H_f(\mathbf{a}) (\mathbf{x} \mathbf{a})$
  - (d) Important application: critical points  $\nabla f(\mathbf{a}) = \mathbf{0}$  can be classified as extrema based on definiteness of  $H_f(\mathbf{a})$ .
- 7. Paths (parameterized curves) (sections 5.1 and 5.2)
  - (a) Given a simple curve, find a parametrization.
    - i. For simple curves such as line segments and circle segments.
    - ii. Can parameterize in two directions (orientations). (In parallel to surfaces, could think of unit tangent vector  $\mathbf{T} = \mathbf{f}'(t)/\|\mathbf{f}'(t)\|$  as specifying direction.)
  - (b) Find arclength of a parametrized curve
    - i. Key idea: arclength element of  $\mathbf{x} = \mathbf{f}(t)$  is  $dL = \|\mathbf{f}'(t)\| dt$ .
    - ii. Formula:  $L(C) = \int_{a}^{b} \|\mathbf{f}'(t)\| dt$ .
  - (c) Line integrals (path integrals)
    - i. Line integrals of scalar-valued functions
      - A. Key idea: Integrate scalar function  $u(\mathbf{x})$  along curve (i.e.,  $u(\mathbf{f}(t))$ ) using above dL.
      - B. Formula:  $\int_C u \, dL = \int_a^b u(\mathbf{f}(t)) \|\mathbf{f}'(t)\| dt$
    - ii. Line integrals of vector-valued functions
      - A. Key idea: Integrate tangent component of  $\mathbf{F}(\mathbf{x})$  along curve (i.e.  $\mathbf{F}(\mathbf{f}(t)) \cdot \mathbf{T}$ ) using above dL.
      - B. Formula:  $\int_C \mathbf{F} \cdot d\mathbf{x} = \int_C \mathbf{F} \cdot \mathbf{T} \, dL = \int_a^b \mathbf{F}(\mathbf{f}(t)) \cdot \mathbf{f}'(t) dt$ .
- 8. Parameterized surfaces (section 5.5 and 5.6)
  - (a) Given a surface, find a parameterization
    - i. Key surfaces: spheres, cylinders, planes, any surface of form z = h(x, y).
    - ii. Unit normal  $\mathbf{n} = \frac{\partial \mathbf{f}}{\partial s} \times \frac{\partial \mathbf{f}}{\partial t} / \left\| \frac{\partial \mathbf{f}}{\partial s} \times \frac{\partial \mathbf{f}}{\partial t} \right\|$  specifies orientation.
  - (b) Find surface area of a parameterized surface
    - i. Key idea: surface area element of  $\mathbf{x} = \mathbf{f}(s,t)$  is  $d\sigma = \left\|\frac{\partial \mathbf{f}}{\partial s} \times \frac{\partial \mathbf{f}}{\partial t}\right\| ds dt$
    - ii. Formula:  $\sigma(M) = \int \int_{R} \left\| \frac{\partial \mathbf{f}}{\partial s} \times \frac{\partial \mathbf{f}}{\partial t} \right\| ds dt.$
  - (c) Surface integrals
    - i. Surface integrals of scalar-valued functions
      - A. Key idea: Integrate scalar function  $g(\mathbf{x})$  across surface (i.e.,  $g(\mathbf{f}(s,t))$ ) using above  $d\sigma$ .
      - B. Formula:  $\iint_M g \, d\sigma = \iint_R g(\mathbf{f}(s,t)) \left\| \frac{\partial \mathbf{f}}{\partial s} \times \frac{\partial \mathbf{f}}{\partial t} \right\| ds \, dt.$
    - ii. Surface integrals of vector-valued functions
      - A. Key idea: Integrate normal component of  $\mathbf{F}(\mathbf{x})$  across surface (i.e.,  $\mathbf{F}(\mathbf{f}(s,t)) \cdot \mathbf{n}$ ) using above  $d\sigma$ .
      - B. Formula:  $\int \int_M \mathbf{F} \cdot \mathbf{n} \, d\sigma = \int \int_R \mathbf{F}(\mathbf{f}(s,t)) \cdot \left(\frac{\partial \mathbf{f}}{\partial s} \times \frac{\partial \mathbf{f}}{\partial t}\right) ds \, dt.$

- 9. Double and triple integrals (sections 5.3 and 5.4)
  - (a) Key idea: although defined by Riemann sums over rectangles (double integrals) or boxes (triple integrals), these integrals can be computed through iterated integrals.
  - (b) One trick: computing bounds for iterated integrals, especially for the different orders of integration.
  - (c) Remember: outer limits must be constant; inner limits can depend only on variables from the outside integral(s).
- 10. Change of variables (sections 5.7 and 5.8)
  - (a) In double integrals
    - i. Important special case: polar coordinates
    - ii. Key idea: Evaluate integral in new region over new coordinates with new area measure  $dA = \left|\frac{\partial f(s,t)}{\partial(s,t)}\right| ds dt$ .

iii. Formula: 
$$\int \int_R g(x,y) dx \, dy = \int \int_{R^*} g(\mathbf{f}(s,t)) \left| \frac{\partial f(s,t)}{\partial(s,t)} \right| ds \, dt.$$

- (b) In triple integrals
  - i. Important special cases: cylindrical coordinates, spherical coordinates
  - ii. Key idea: Evaluate integral in new region over new coordinates with new volume measure  $dV = \left|\frac{\partial f(s,t,u)}{\partial(s,t,u)}\right| ds dt du$ .
  - iii. Formula:  $\int \int_S g(x, y, z) dx dy dz = \int \int_{S^*} g(\mathbf{f}(s, t, u)) \left| \frac{\partial f(s, t, u)}{\partial (s, t, u)} \right| ds dt du.$
- 11. The fundamental theorem for path integrals (section 6.1)
  - (a) Key idea: test if a vector field is path-independent (conservative). If it is, your life got a lot easier (that is, if you're trying to compute a line integral of the vector field).
  - (b) Fact: if a vector field  $\mathbf{F}$  is path-independent, then

i. its line integral depends only on the endpoints (so is zero over closed curves) ii.  ${\bf F}=\nabla f$ 

 $\mathbf{r} = \mathbf{v}_j$ 

iii.  $\int_C \mathbf{F} \cdot d\mathbf{x} = f(\mathbf{b}) - f(\mathbf{a})$ , where **a** and **b** are the endpoints of the path.

(c) Test for path-independence: on a **simply connected** domain, **F** is path-independent if and only if its Jacobian matrix is symmetric.

i. In 2D, the symmetric Jacobian condition is 
$$\frac{\partial F_2}{\partial x} - \frac{\partial F_1}{\partial y} = 0.$$

- ii. In 3D, the symmetric Jacobian condition is  $\operatorname{curl} \mathbf{F} = \mathbf{0}$ .
- (d) Don't forget the consequence of having a hole through the domain.
- 12. Green's Theorem (section 6.2)
  - (a) Key idea: If computing a line integral of a vector field **F** over a closed curve in 2D, you can convert it to a double integral (if **F** is defined in the whole interior of the curve).

(b) Formula: 
$$\int_{\partial R} \mathbf{F} \cdot d\mathbf{x} = \int \int_{R} \left( \frac{\partial F_2}{\partial x} - \frac{\partial F_1}{\partial y} \right) dA$$

- 13. Stokes' Theorem (section 6.3)
  - (a) Key idea: to calculate circulation of  $\mathbf{F}$  around closed curve C, you can choose any surface with boundary C and calculate flux integral of curl  $\mathbf{F}$  over surface.
  - (b) Need positively oriented boundary: walk on positive side of surface near boundary and surface is on left (CCW boundary viewed from positive side). Positive side is side with normal.
  - (c) Formula:  $\int_{\partial M} \mathbf{F} \cdot d\mathbf{x} = \int \int_{M} \operatorname{curl} \mathbf{F} \cdot \mathbf{n} \, d\sigma$ .
- 14. Divergence Theorem (section 6.4)
  - (a) Key idea: to calculate flux of  $\mathbf{F}$  across closed surface M from inside to outside, instead calculate the triple integral of div  $\mathbf{F}$  over solid enclosed by M.
  - (b) Formula:  $\int \int_{\partial S} \mathbf{F} \cdot \mathbf{n} \, d\sigma = \int \int \int_{S} \operatorname{div} \mathbf{F} \, dV.$