

# Intro to Ice Models in Number Theory

① SNTS

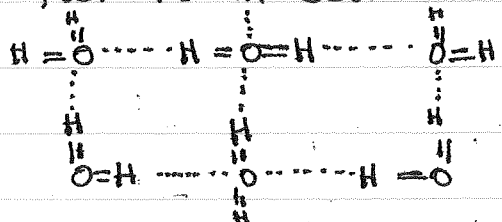
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- ① What is an Ice Model?
- ② an absurd connection
- ③ my research

## ① What is an Ice Model?

- stolen from statistical mechanics
- first introduced 1935 Linus Pauling (residual entropy of water)
- models 2D sheet of ice, so single molecule-thick layer
- $H_2O$ , when freezes, snaps to square grid of

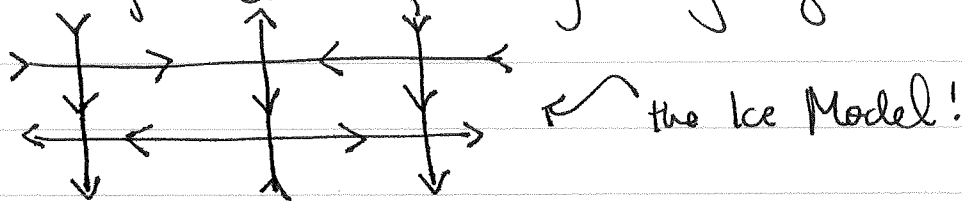
O's, w/ H's in between



- each O has 2H conn. by covalent (strong) bonds & is conn. to 2H on other molecules by hydrogen (weak) bonds.

- covalent  $\Rightarrow$  near ; hydrogen  $\Rightarrow$  far

- great, but involves a lot of lines ; let's simplify: place vertices for O's, edges btw, and put arrow in for covalent out for hydrogen



## Ice Model Rules

- $m \times n$  grid of vertices w/ edges btw; each vtx has 4 edges (tetravalent)
- each vertex must follow the ice rule: 2 in 2 out

leave up

i.e. these are our 6 vertices:

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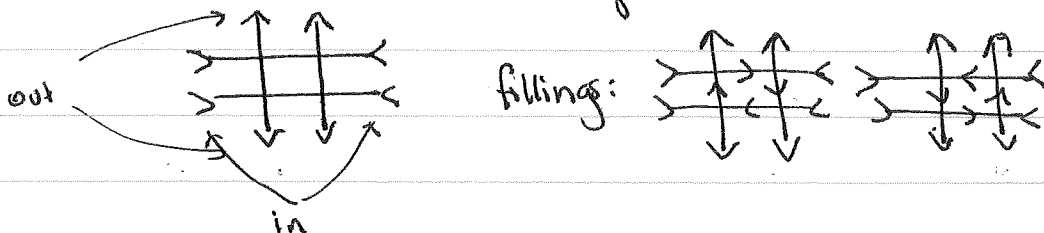


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So it's the 6-vertex model, specifically.

Okay, now what?

- statistical mechanics ppl using it to look at behavior w/ a fixed set of bdy conditions
- ex: domain wall bdy conditions (DWBC)



- let's define a slightly looser set:

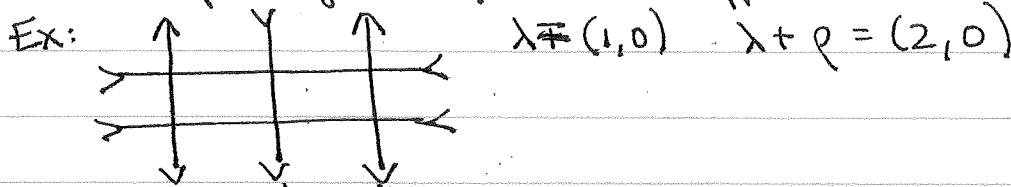
Def: ~~let  $\lambda$  be~~ a partition is a sequence of nonincreasing positive integers:  $\lambda = (\lambda_1, \lambda_2, \dots, \lambda_n)$   
 i.e. weakly decreasing      finite for our purposes

Ex: (1,0,0), (2,1), (3,3,1,0), etc.

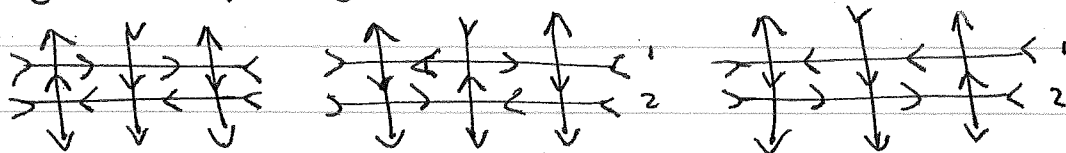
Def: let  $\mathcal{G}_\lambda$  be bdy conditions given by pth  $\lambda$  in following way: • add  $\rho = (n-1, n-2, \dots, 2, 1, 0)$  to  $\lambda$  to make  $\lambda + \rho$  strictly dec.

System dep on  $n$

- label columns in ice right to left
- left, bottom, right bdris same as DWBC
- top edge:  $\uparrow$  if column appears in  $\lambda + \rho$ ,  $\downarrow$  else.



- any valid filling of arrows is called a state



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What now? Let's make fans: define weighting system: assign wts to vertices based on type & row

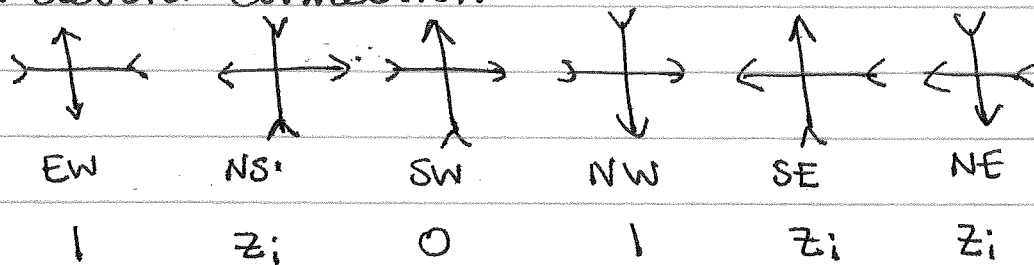
•  $wt(\text{state}) = \prod_{\text{vertex} \in \text{state}} wt(\text{vertex})$

Sometimes also column, but not here

•  $wt(\text{system}) = \sum_{\text{state} \in \text{system}} wt(\text{state})$

very confusingly, called partition fn  $Z(\text{system})$ .

② An absurd connection



So going back to example

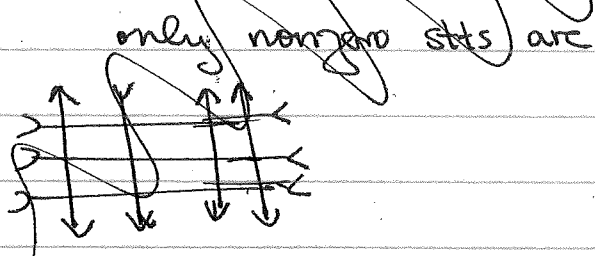
Ex: wt 0                      wt  $1 \cdot z_1 \cdot 1 \cdot 1 \cdot 1 \cdot z_2$                       wt  $1 \cdot z_1 \cdot z_1 \cdot 1 \cdot 1 \cdot 1$

So  $Z(\mathcal{G}_{(1,0)}) = z_1 z_2 + z_1^2 = z_1 (z_1 + z_2)$

Thm:  $Z(\mathcal{G}_\lambda) = z^p S_\lambda(z_1, \dots, z_n)$  symmetric poly

Schur polynomial; super important symmetric polynomial in combo

Ex:  $\lambda = \emptyset = (0, 0, 0)$                        $(\lambda = (1, 0, 0))$



less than enlightening ex, actually. Also, watching ppl do ice models on board is boring

This is nuts!

Question: if we pick different wts, what happens?

• several weeks ago, Emily talked about Whittaker fans  $W_z(g)$ , which are fans we define on principal series reps of classical gps like  $GL_n(F)$ .

$\omega$  uniformizer of  $F$

$$\begin{pmatrix} \omega^{-1} & & 0 \\ & \dots & \\ 0 & & \omega^{-1} \end{pmatrix}$$

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Turns out: w/ ~~diff~~ set of weights,  $Z(G_\lambda) = \int z^{\omega \rho} W_z(\omega^{-\lambda})$

• we can also define Whittaker funcs on covers of classical gps; i.e.

$$1 \rightarrow M_n \rightarrow \tilde{G} \rightarrow G \rightarrow 1$$

- these covers, for  $G = GL_n$ , param. by bilinear form  $B$ , so have to take that into account

- prin. series reps more complicated, but still work, ~~and~~ dep on  $\mathbb{Z}$

- here, too  $Z(G_\lambda)$  gives Whitt funcs. It's a bit messier:

$$\underline{Z(G_\lambda; c)} = \int_{\text{factor}(c, N)} z^{\rho} W_z(\omega^{-\lambda})$$

• Also mention mx business.