

CHALLENGES OF VISUAL RECOGNITION

- Appearance
 - DOF: texture, illumniation, material, shading, ...
- Shape
 - DOF: object category, geometric pose, viewpoint, ...



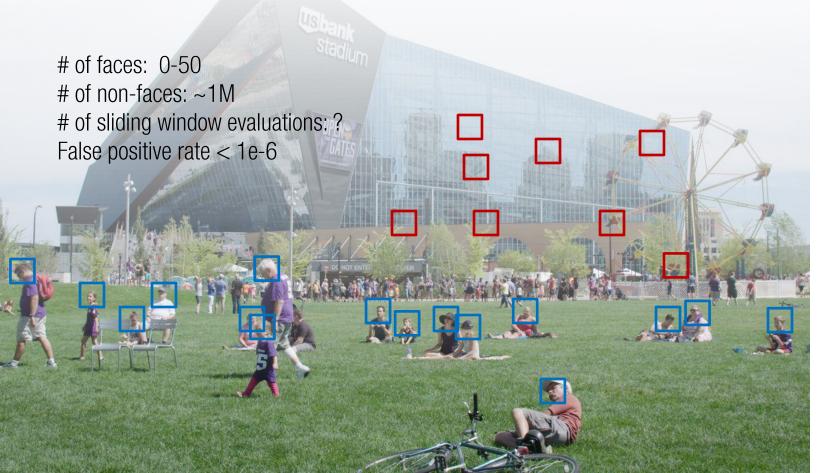




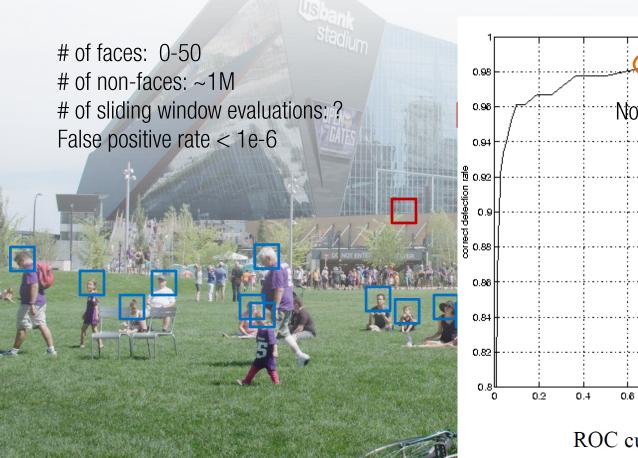


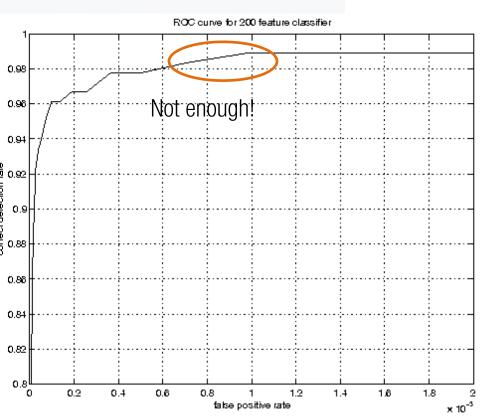


CHALLENGE OF FACE DETECTION



CHALLENGE OF FACE DETECTION

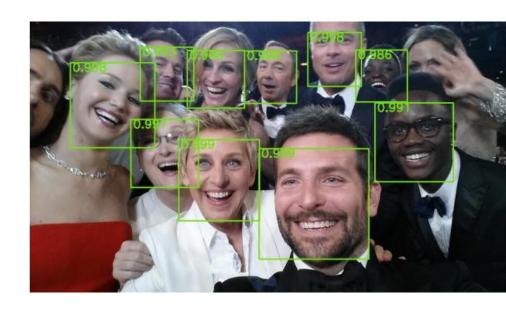




ROC curve for 200 feature classifier

Extremely fast and accurate face detection

• Running at real-time

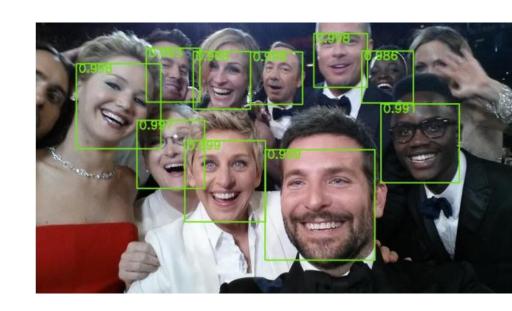


Extremely fast and accurate face detection

Running at real-time

Enabling factors:

- Efficient feature computation
 - Simple filtering operations
- Efficient feature selection
 - Minimal filtering operations
- Efficient inference algorithm
 - Early rejection of non-face patches

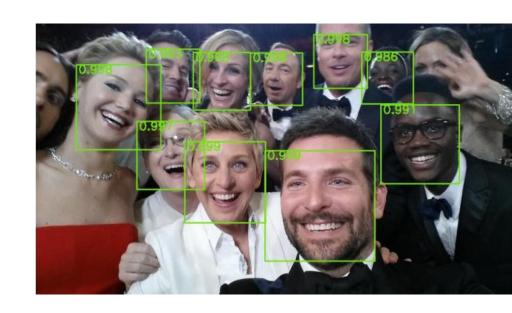


Extremely fast and accurate face detection

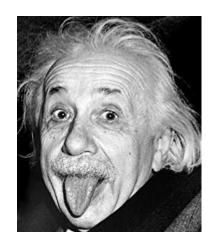
Running at real-time

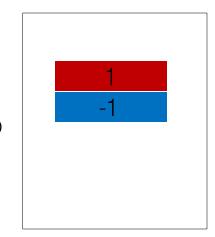
Enabling factors:

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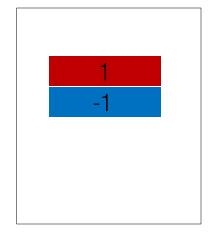
A simple rectangular filter



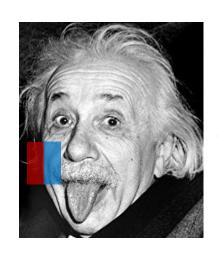


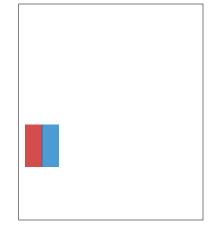
A simple rectangular filter





A simple rectangular filter



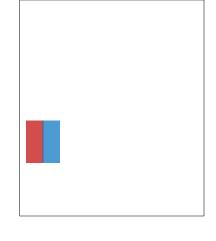




Edge response

A simple rectangular filter



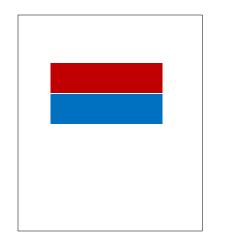


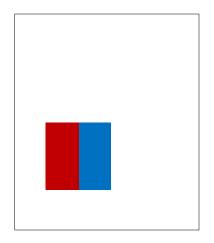
$$=\sum$$

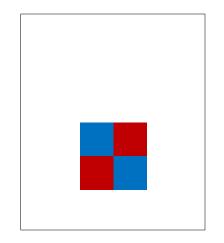


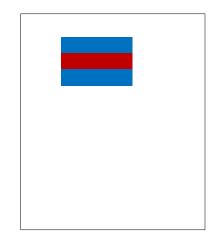


Various derivative filters varying location, size, and combinations





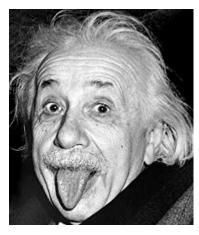


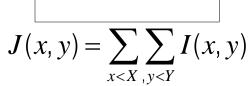


of possible filters for 24x24 patch: ~160k

INTEGRAL IMAGE

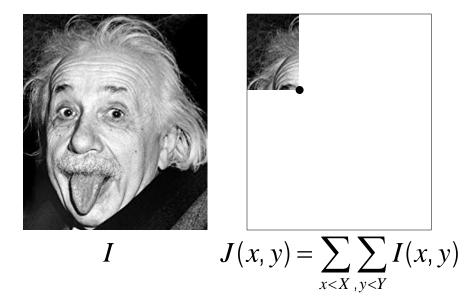
Image with values at each pixel that is the sum of pixels above and left inclusive.

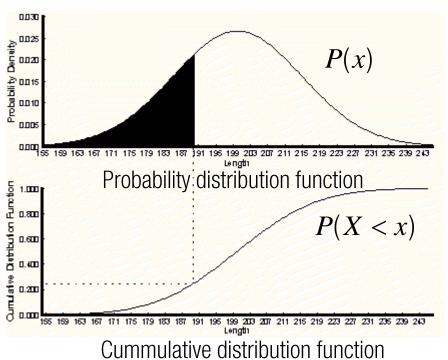




INTEGRAL IMAGE

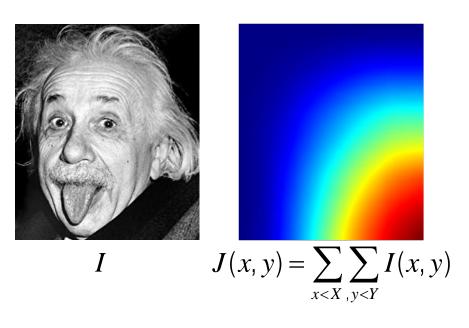
Image with values at each pixel that is the sum of pixels above and left inclusive.

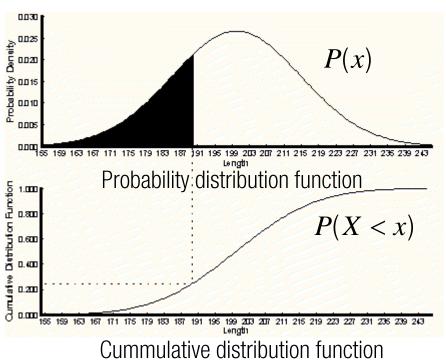




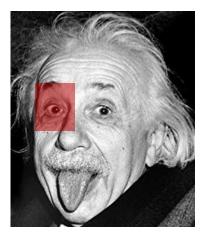
INTEGRAL IMAGE

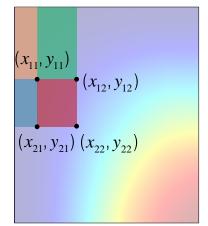
Image with values at each pixel that is the sum of pixels above and left inclusive.





FEATURE COMPUTATION WITH INTEGRAL IMAGE





$$J(\overline{x,y}) = \sum_{x < X} \sum_{y < Y} I(x,y)$$

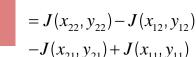
Sum of pixels in the area:

$$J(x_{22}, y_{22}) =$$

$$J(x_{12}, y_{12}) =$$

$$J(x_{21}, y_{21}) =$$

$$J(x_{11}, y_{11}) =$$



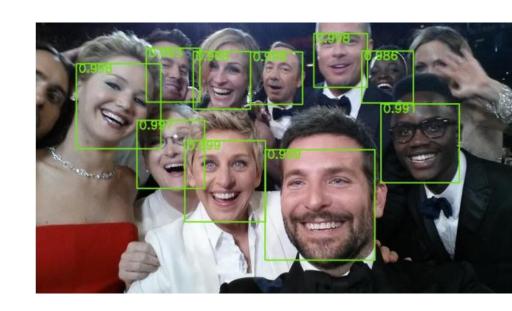
$$-J(x_{21}, y_{21}) + J(x_{11}, y_{11})$$

Extremely fast and accurate face detection

Running at real-time

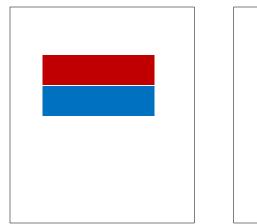
Enabling factors:

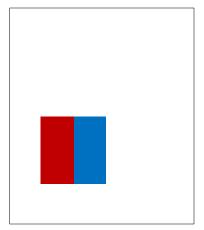
- Efficient feature computation
 - Simple filtering operations
- Efficient feature selection
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- Efficient inference algorithm
 - Early rejection of non-face patches

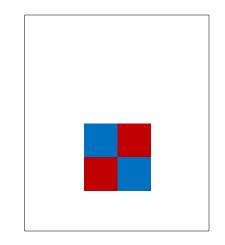


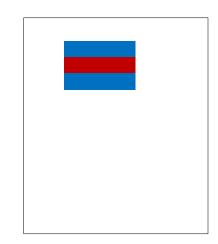
Too Many Features

Various derivative filters varying location, size, and combinations





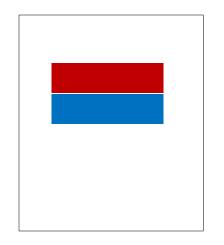


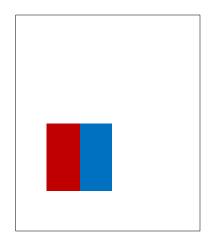


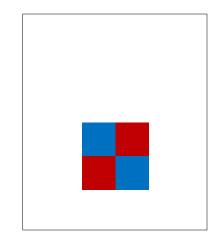
of possible filters for 24x24 patch: ~160k

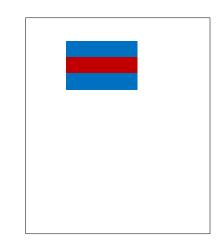
FEATURE SELECTION

Various derivative filters varying location, size, and combinations







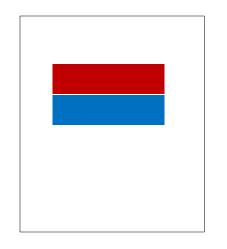


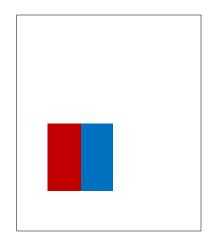
of possible filters for 24x24 patch: ~160k

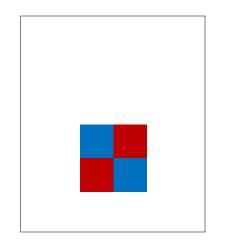
Can we choose a set of *good* filters?

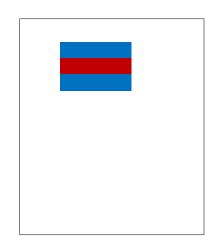
FEATURE SELECTION

Various derivative filters varying location, size, and combinations

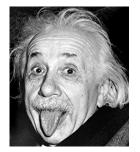




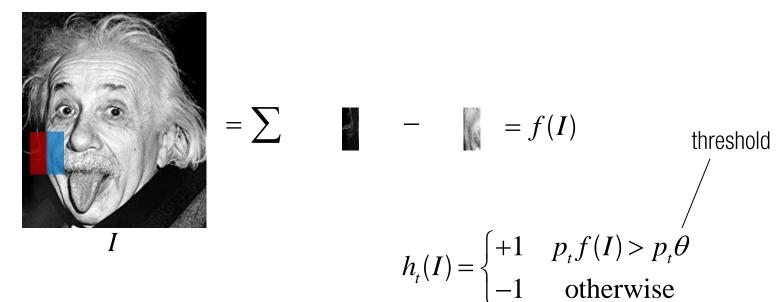




of possible filters for 24x24 patch: ~160k Can we choose a set of *good* filters? What defines the good filters?



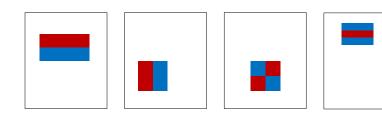
Boosting is a classifier that combines a set of weak classifiers to build a strong classifier.



Each filter can be a weak classifier.

$$p_t \in \{-1,1\}$$
: to change the direction of threshold

Boosting is a classifier that combines a set of weak classifiers to build a strong classifier.



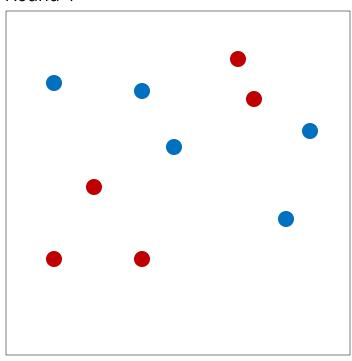
$$h(I) = \sigma \left(\sum_{t} \alpha_{t} h_{t}(I) \right)$$

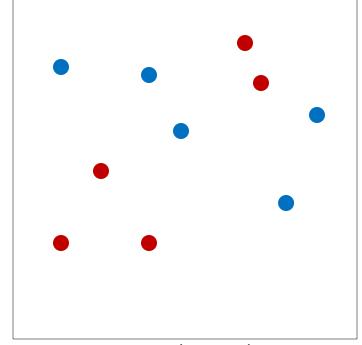
Ensemble classifier

$$h_{t}(I) = \begin{cases} +1 & p_{t}f(I) > p_{t}\theta \\ -1 & \text{otherwise} \end{cases}$$

 $p_t \in \{-1,1\}$: to change the direction of threshold

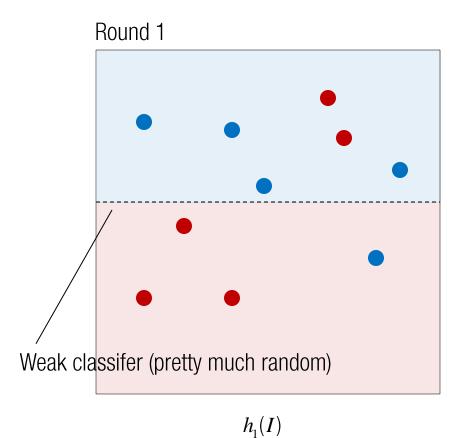
threshold

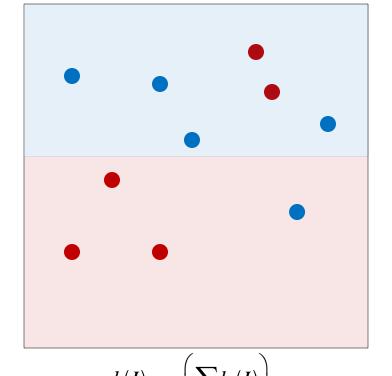


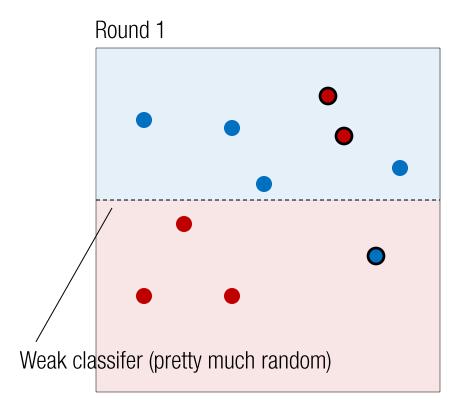


$$h_1(I)$$

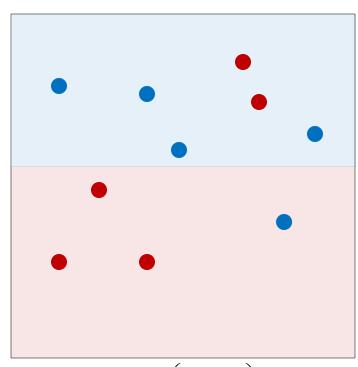
$$h(I) = \sigma \left(\sum_{t} h_{t}(I) \right)$$



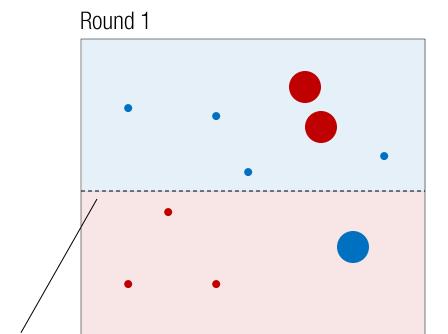




$$h_1(I)$$

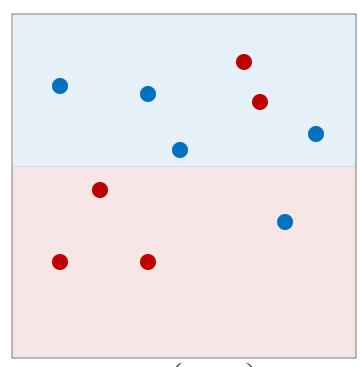


$$h(I) = \sigma \left(\sum_{t} h_{t}(I) \right)$$

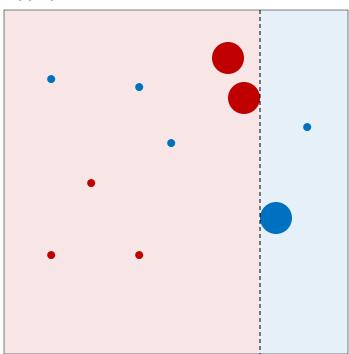


$$h_1(I)$$

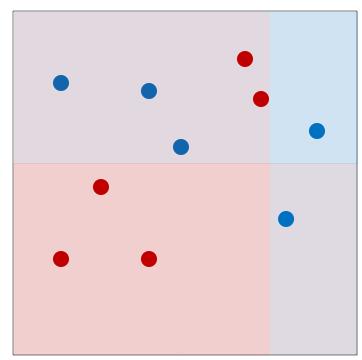
Weak classifer (pretty much random)



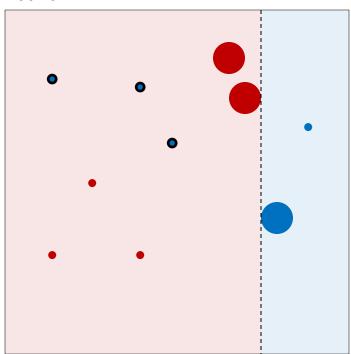
$$h(I) = \sigma \left(\sum_{t} h_{t}(I) \right)$$



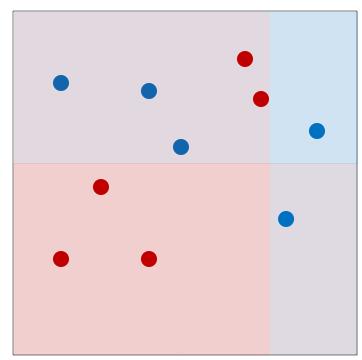
$$h_2(I)$$



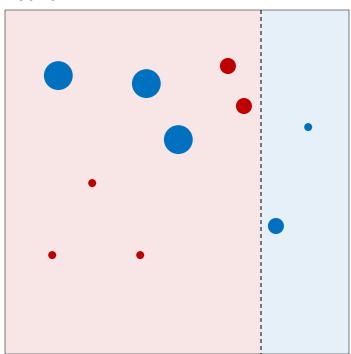
$$h(I) = \sigma \left(\sum_{t} h_{t}(I) \right)$$



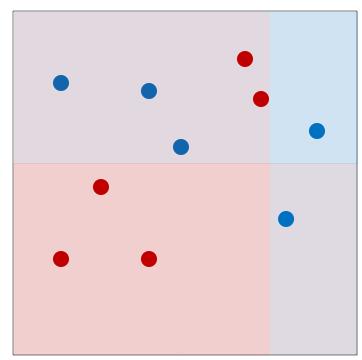
$$h_2(I)$$



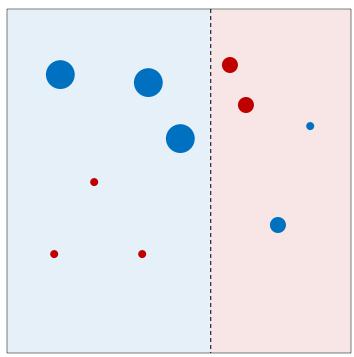
$$h(I) = \sigma \left(\sum_{t} h_{t}(I) \right)$$



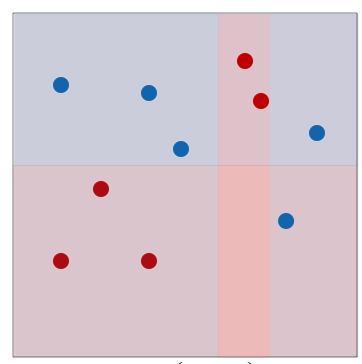
$$h_2(I)$$



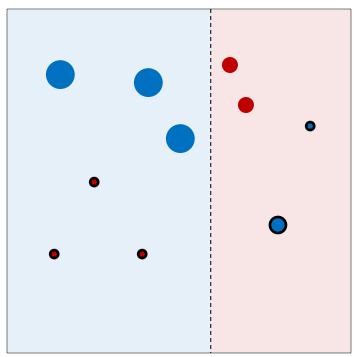
$$h(I) = \sigma \left(\sum_{t} h_{t}(I) \right)$$



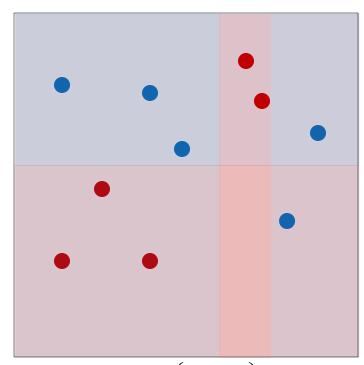
$$h_3(I)$$



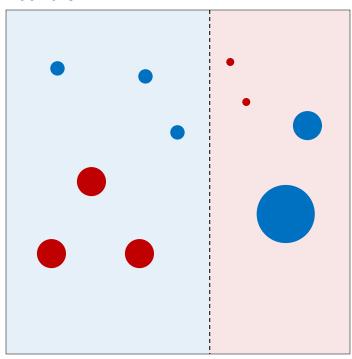
$$h(I) = \sigma \left(\sum_{t} h_{t}(I) \right)$$



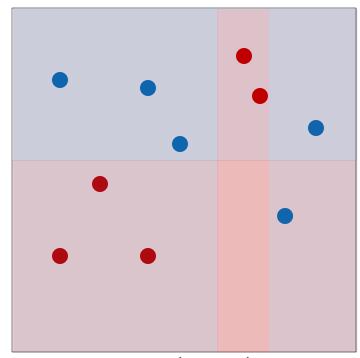
$$h_3(I)$$



$$h(I) = \sigma \left(\sum_{t} h_{t}(I) \right)$$

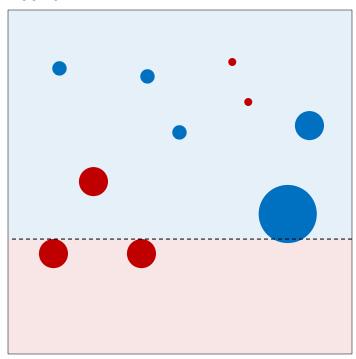


$$h_3(I)$$

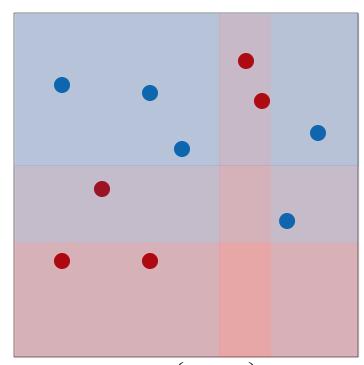


$$h(I) = \sigma \left(\sum_{t} h_{t}(I) \right)$$

Round 4

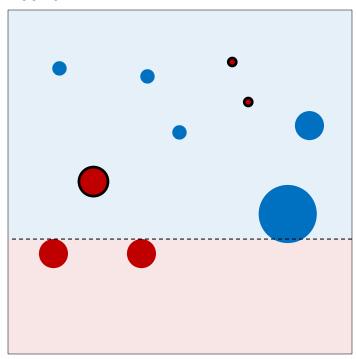


$$h_4(I)$$

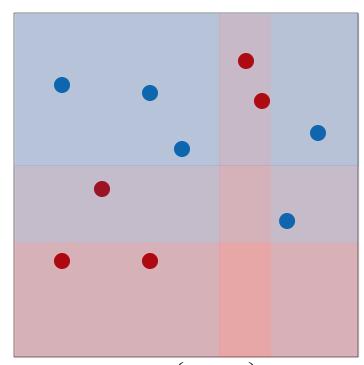


$$h(I) = \sigma \left(\sum_{t} h_{t}(I) \right)$$

Round 4

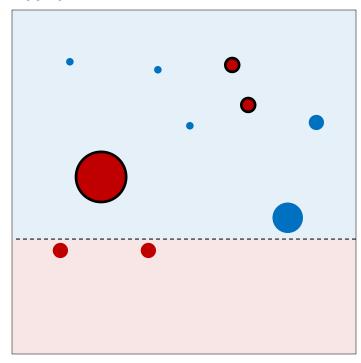


$$h_4(I)$$

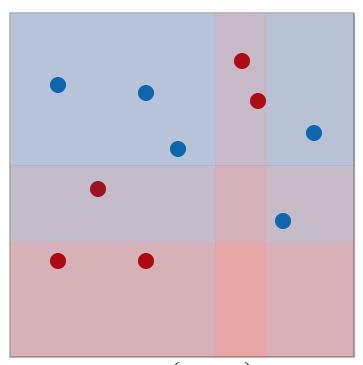


$$h(I) = \sigma \left(\sum_{t} h_{t}(I) \right)$$

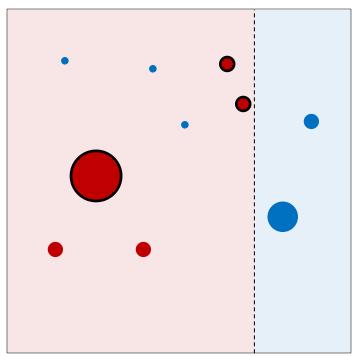
Round 4



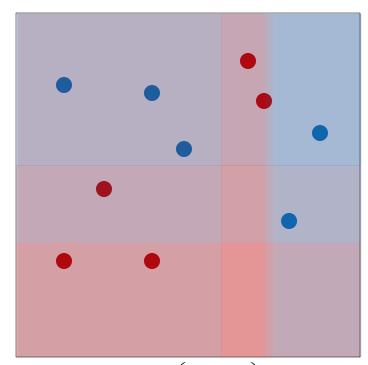
$$h_4(I)$$



$$h(I) = \sigma \left(\sum_{t} h_{t}(I) \right)$$



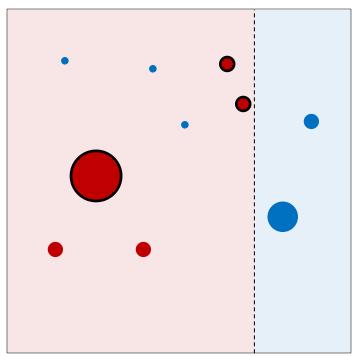
$$h_5(I)$$



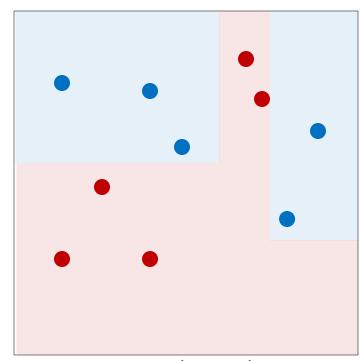
$$h(I) = \sigma \left(\sum_{t} h_{t}(I) \right)$$

FEATURE SELECTION: BOOSTING

Round 5



$$h_5(I)$$



$$h(I) = \sigma \left(\sum_{t} h_{t}(I) \right)$$

https://www.youtube.com/watch?v=k4G2VCuOMMg

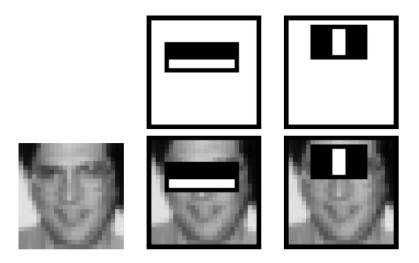
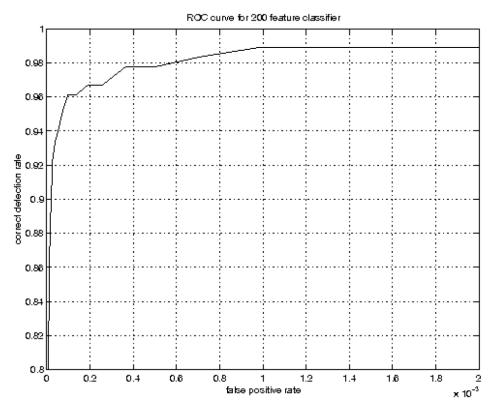


Figure 3: The first and second features selected by AdaBoost. The two features are shown in the top row and then overlayed on a typical training face in the bottom row. The first feature measures the difference in intensity between the region of the eyes and a region across the upper cheeks. The feature capitalizes on the observation that the eye region is often darker than the cheeks. The second feature compares the intensities in the eye regions to the intensity across the bridge of the nose.



ROC curve for 200 feature classifier

VIOLA-JONES FACE DETECTION

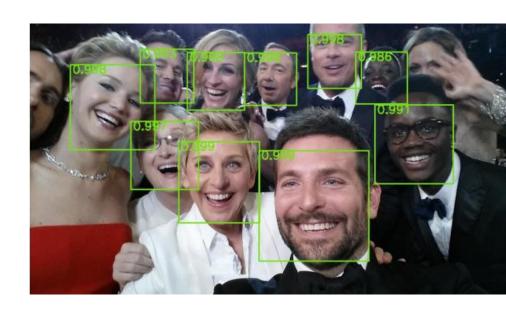
Extremely fast and accurate face detection

Running at real-time

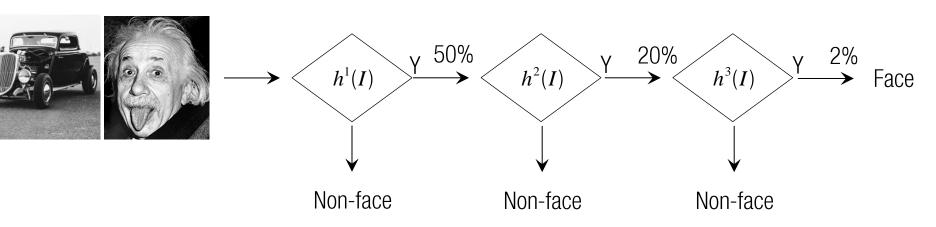
Enabling factors:

- Efficient feature computation
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 - Early rejection of non-face patches

https://www.youtube.com/watch?v=aTErTqOlkss



CASCADE CLASSIFIER



 $h^{1}(I)$: acheives 100% detection rate and 50% false positive rate

 $h^2(I)$: acheives 100% detection rate and 40% false positive rate (cummulative 20%)

 $h^3(I)$: acheives 100% detection rate and 10% false positive rate (cummulative 2%)

90% detection rate and 1E-6 false positive rate can be achieved by 10 cascade classifiers.

TRAINING DATA

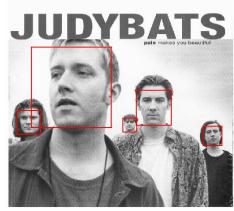
5000 faces (frontal and normalized) 300 million non-faces

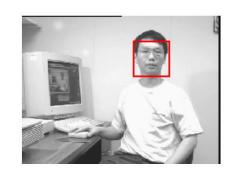


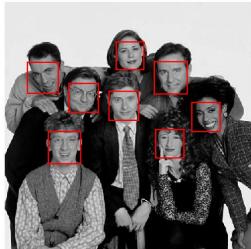
RESULTING DETECTION ALGORITHM

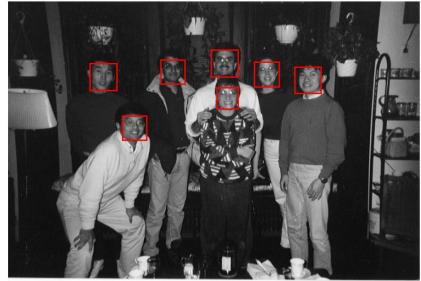
- Training time: "weeks" on 466 MHz Sun workstation
- 38 layers, total of 6061 features
- Average of 10 features evaluated per window on test set
- "On a 700 Mhz Pentium III processor, the face detector can process a 384 by 288 pixel image in about .067 seconds"
 - 15 Hz
 - 15 times faster than previous detector of comparable accuracy (Rowley et al., 1998)





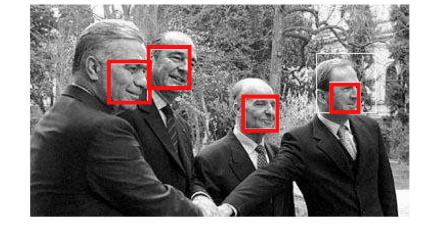




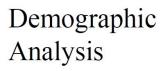


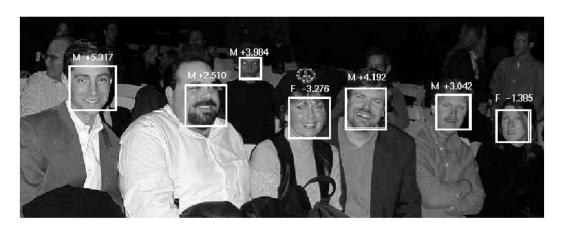


Facial Feature Localization



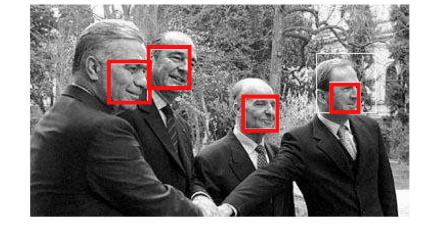
Profile Detection



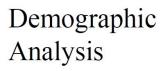


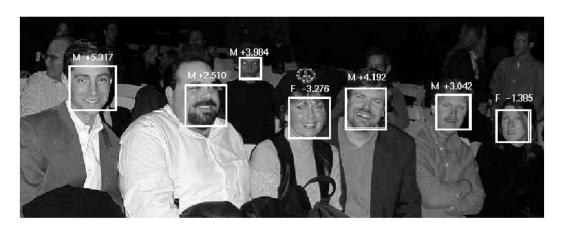


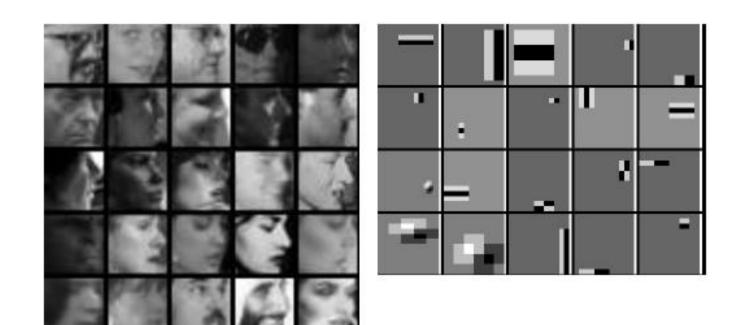
Facial Feature Localization

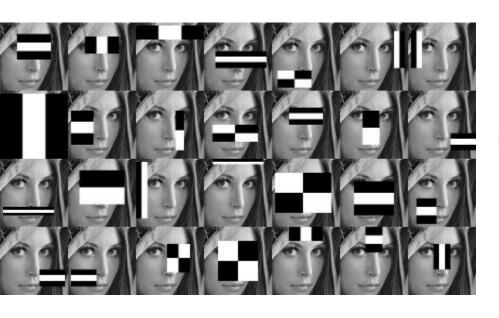


Profile Detection









https://www.youtube.com/watch?v=hPCTwxF0qf4