



PROJECTIVE LINE

HYUN SOO PARK

3D PARALLEL LINE PROJECTION

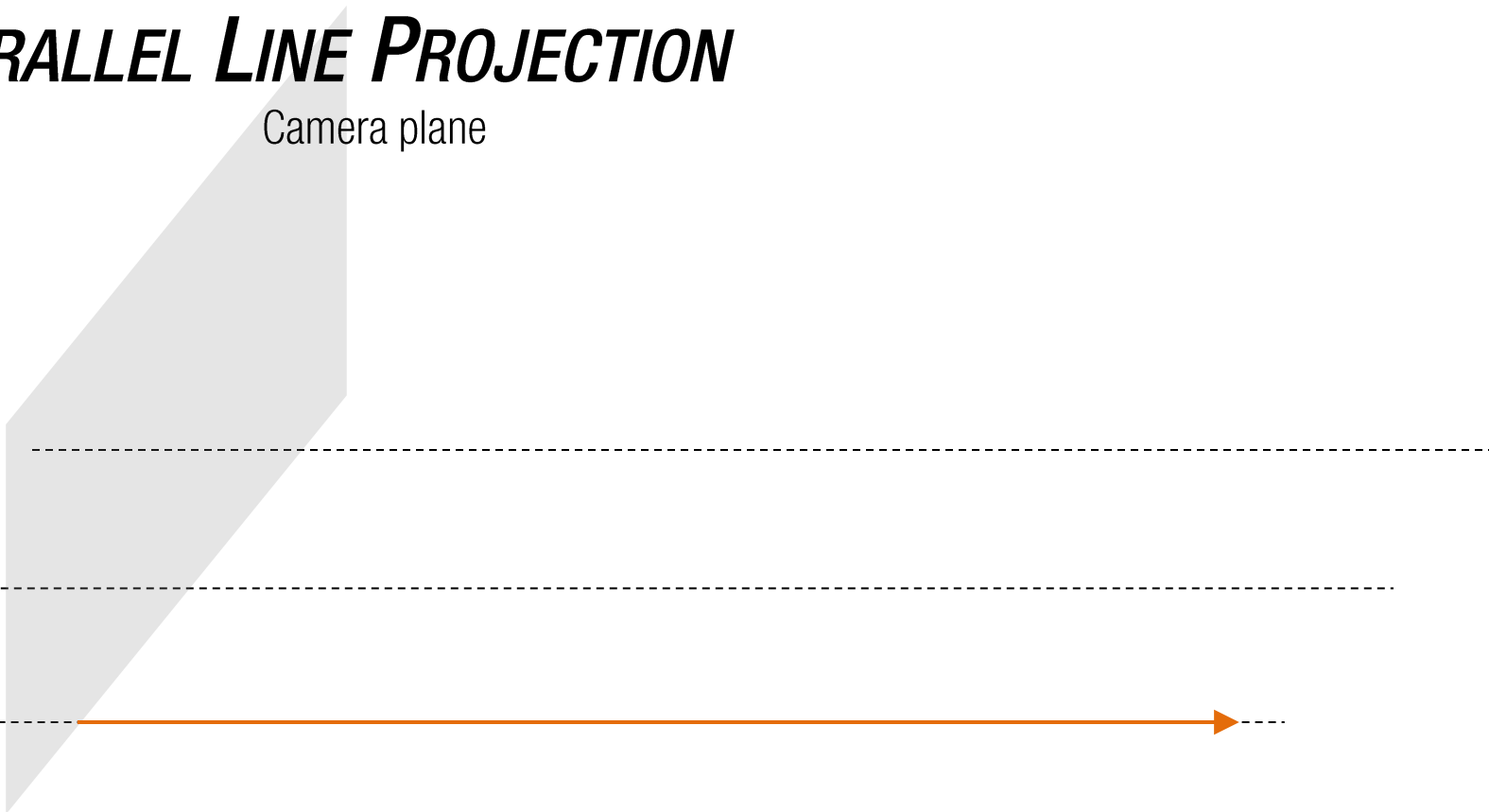
Camera plane



Ground plane

3D PARALLEL LINE PROJECTION

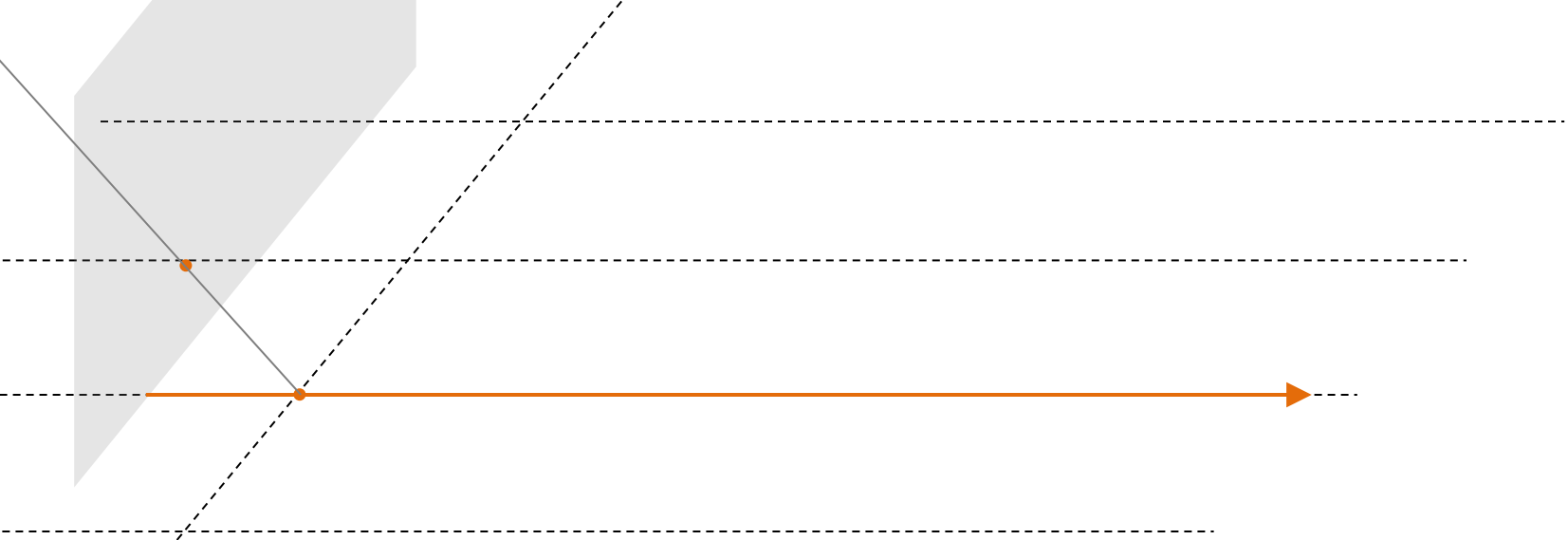
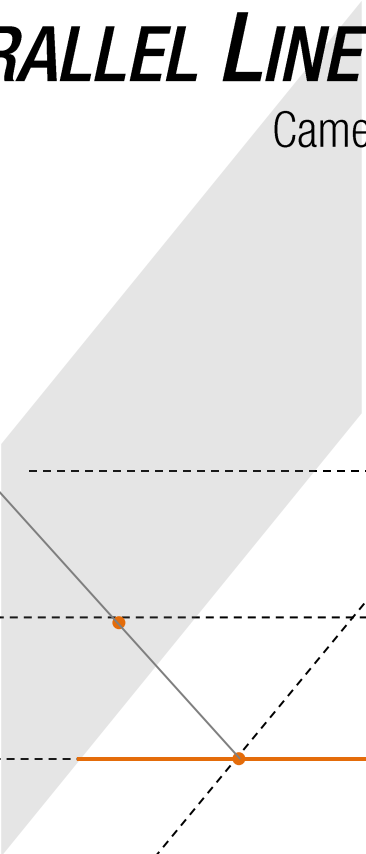
Camera plane



Ground plane

3D PARALLEL LINE PROJECTION

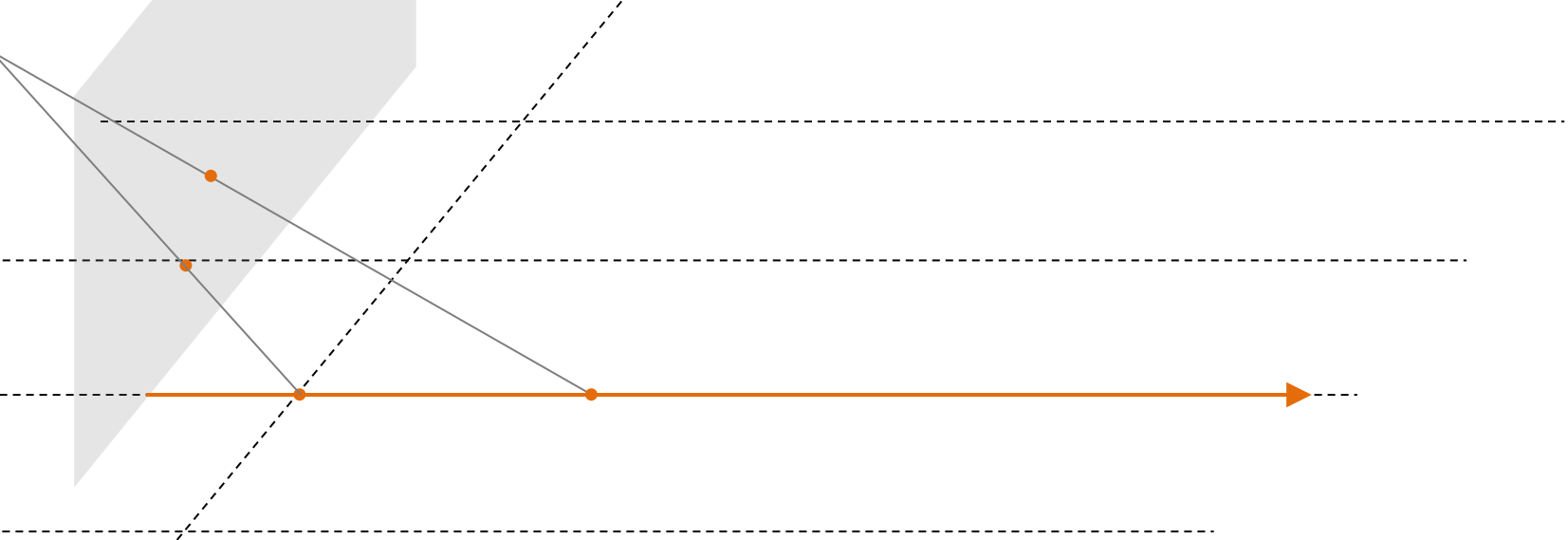
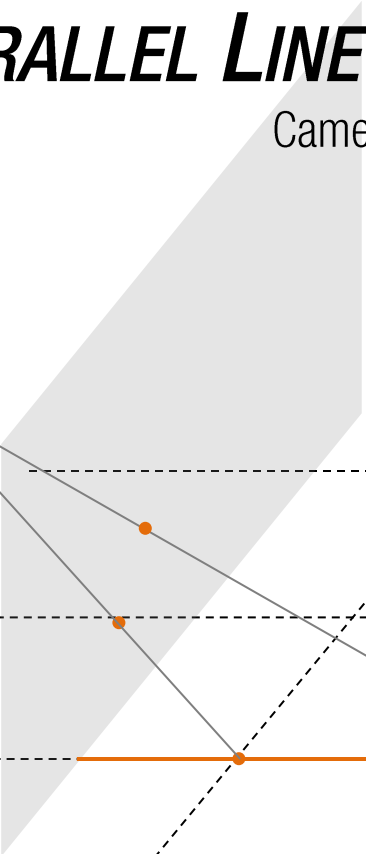
Camera plane



Ground plane

3D PARALLEL LINE PROJECTION

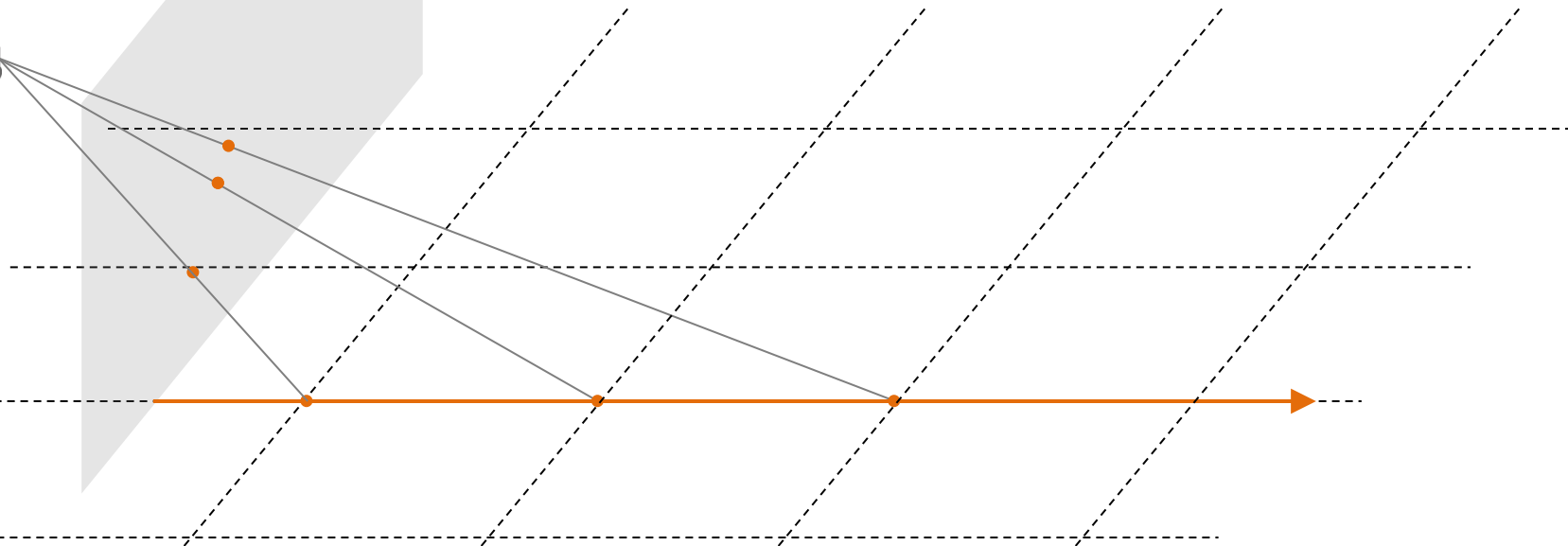
Camera plane



Ground plane

3D PARALLEL LINE PROJECTION

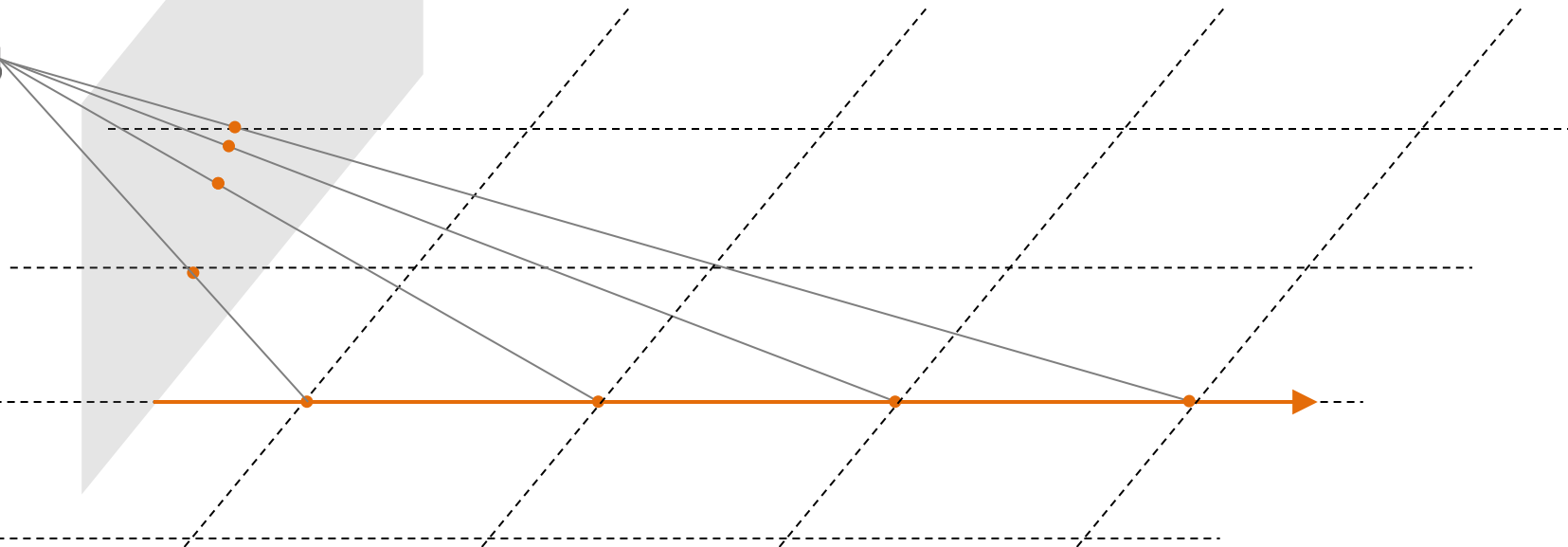
Camera plane



Ground plane

3D PARALLEL LINE PROJECTION

Camera plane



Ground plane

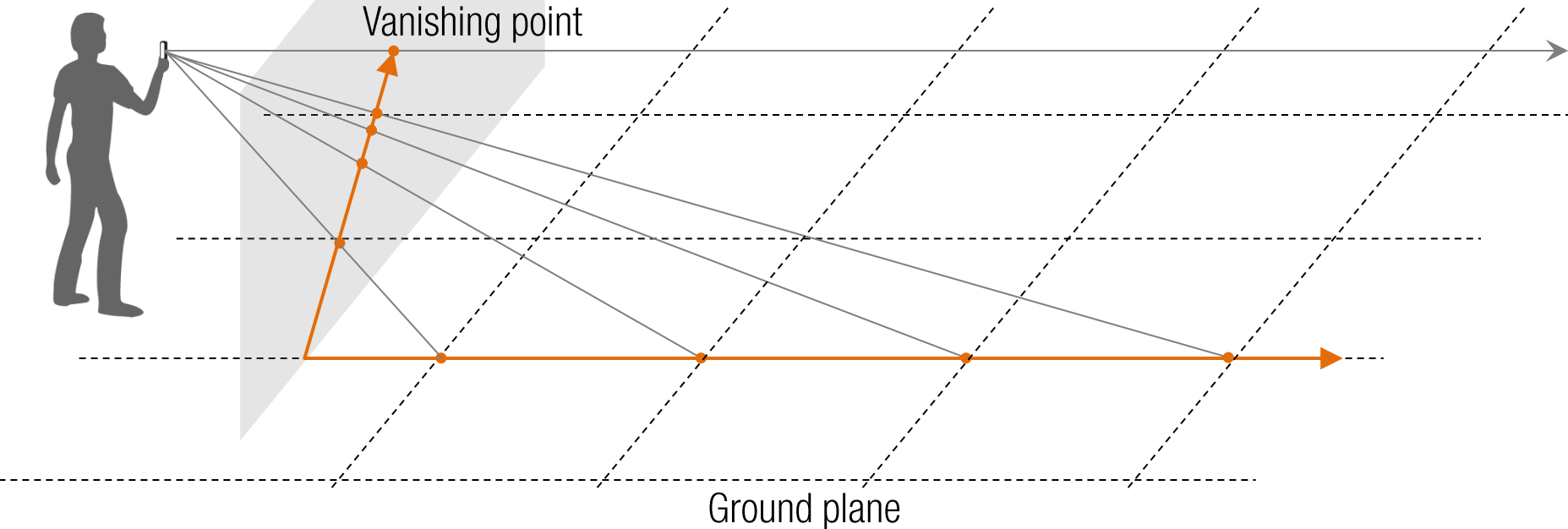
3D PARALLEL LINE PROJECTION

Camera plane

Vanishing point



Ground plane

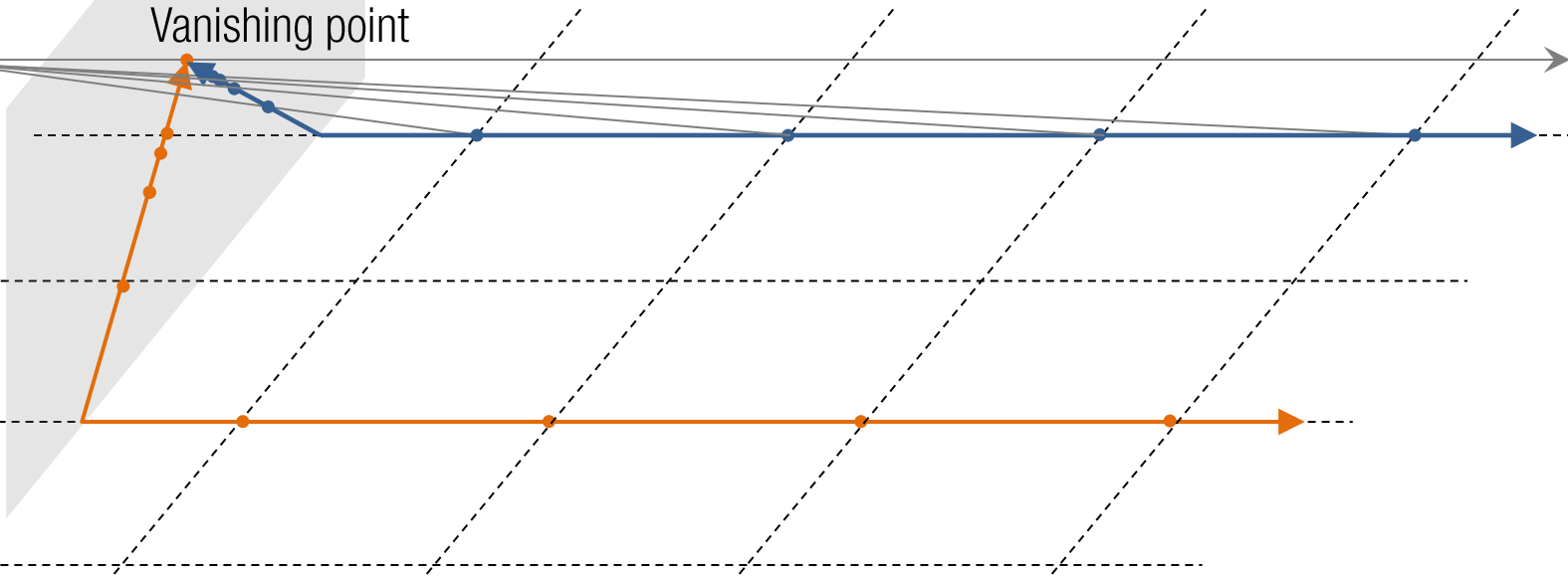


3D PARALLEL LINE PROJECTION

Camera plane

Vanishing point

Ground plane

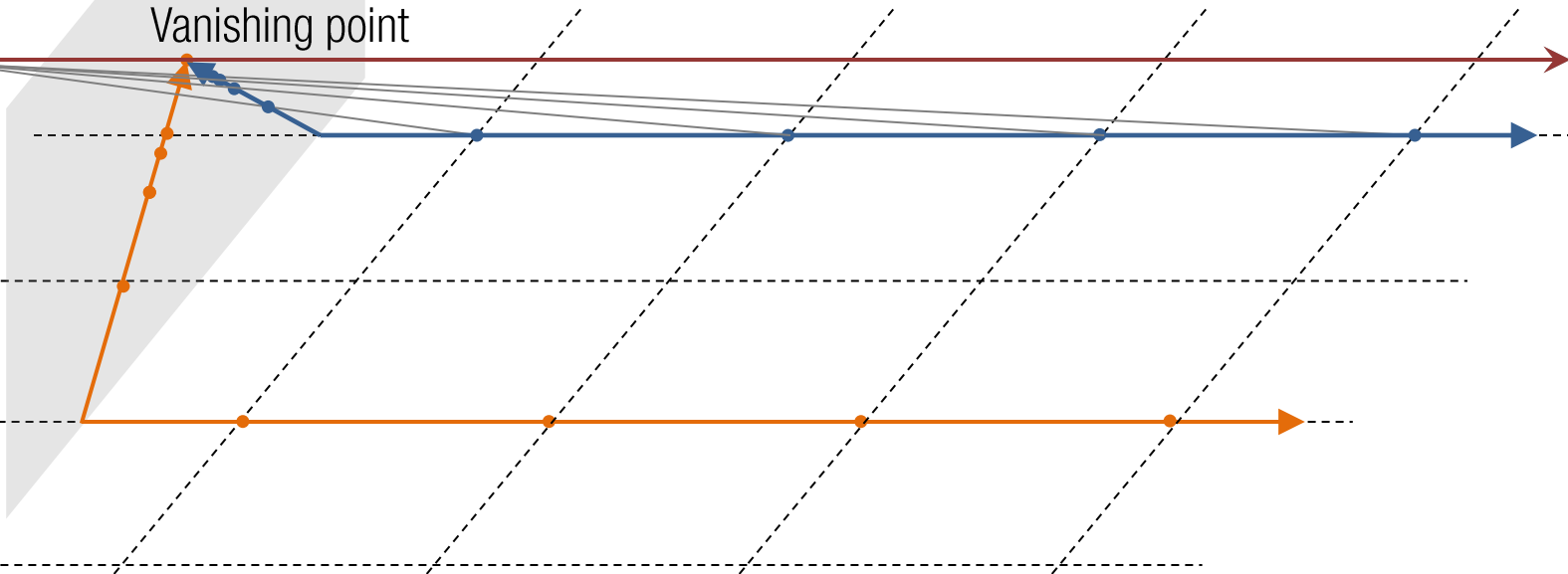


3D PARALLEL LINE PROJECTION

Camera plane

1. Parallel lines in 3D meet at the same vanishing point in image.

Vanishing point



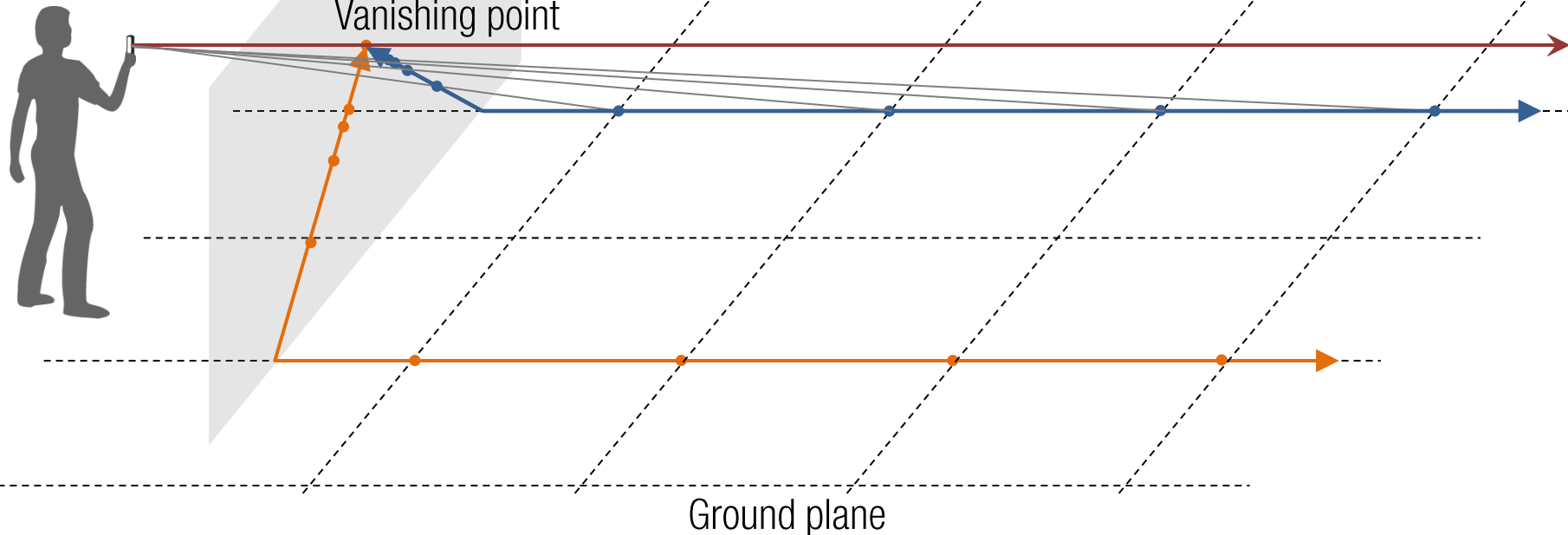
Ground plane

3D PARALLEL LINE PROJECTION

Camera plane

1. Parallel lines in 3D meet at the same vanishing point in image.
2. The 3D ray passing camera center and the vanishing point is parallel to the lines.

Vanishing point



VANISHING POINT

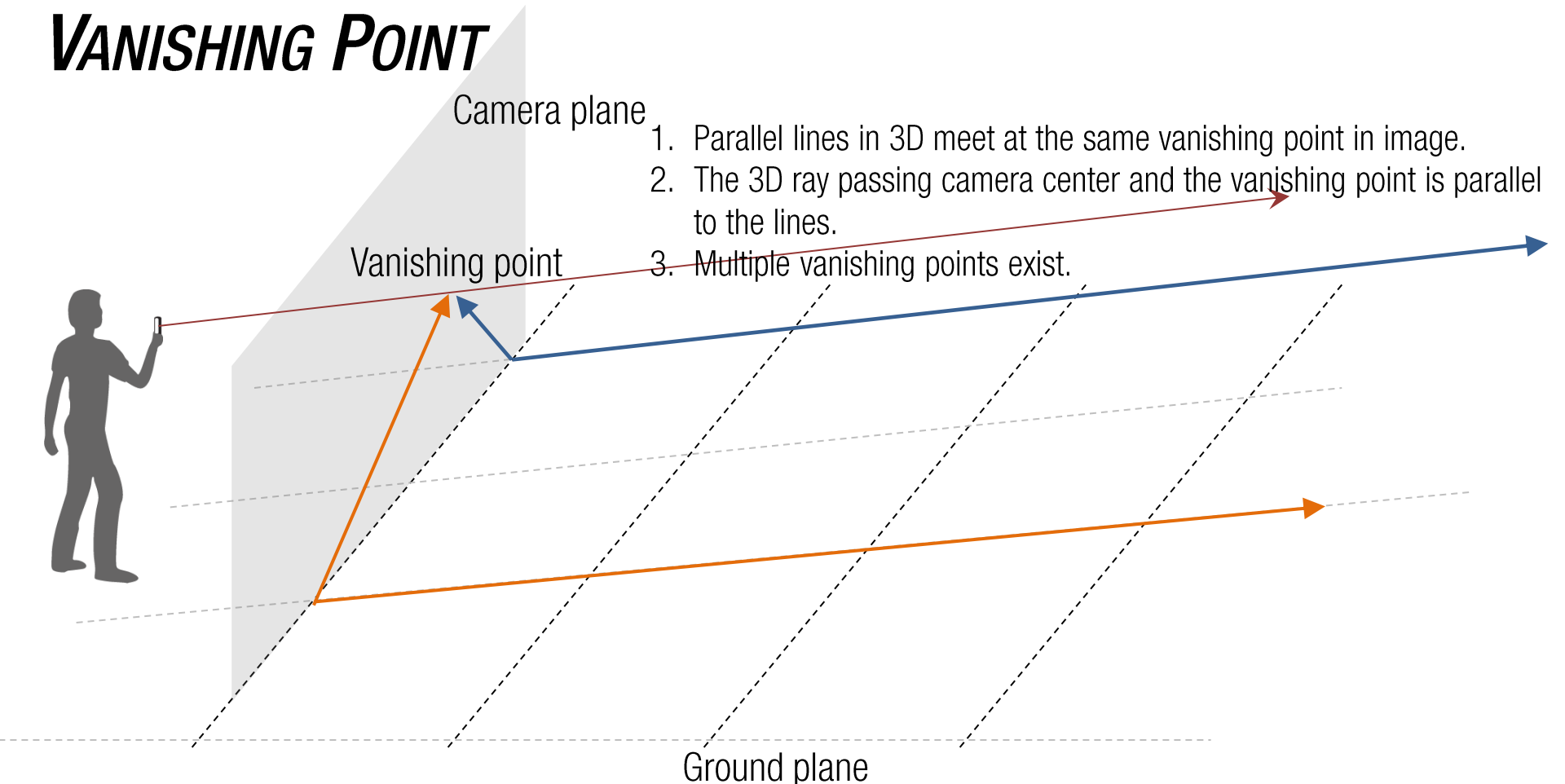
Camera plane

Vanishing point

1. Parallel lines in 3D meet at the same vanishing point in image.
2. The 3D ray passing camera center and the vanishing point is parallel to the lines.
3. Multiple vanishing points exist.



Ground plane



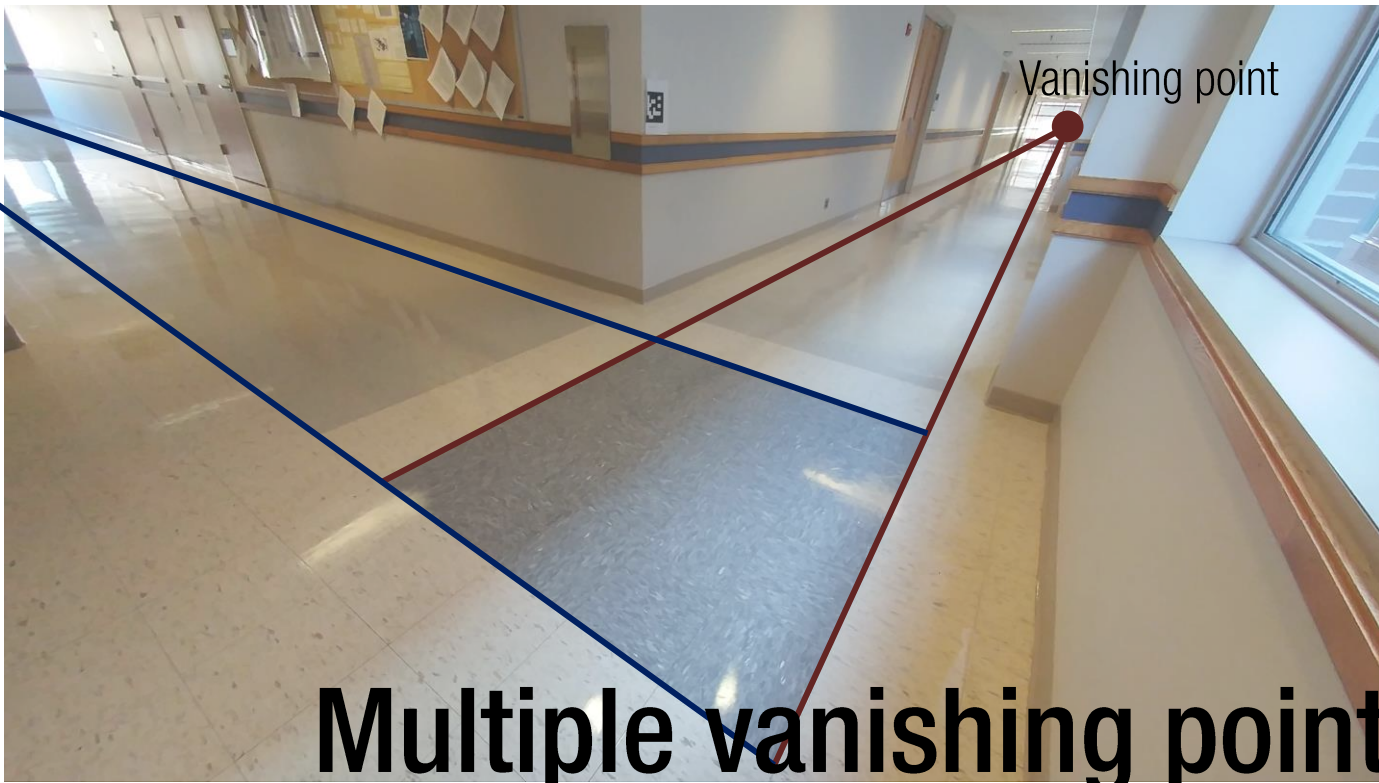




Vanishing point

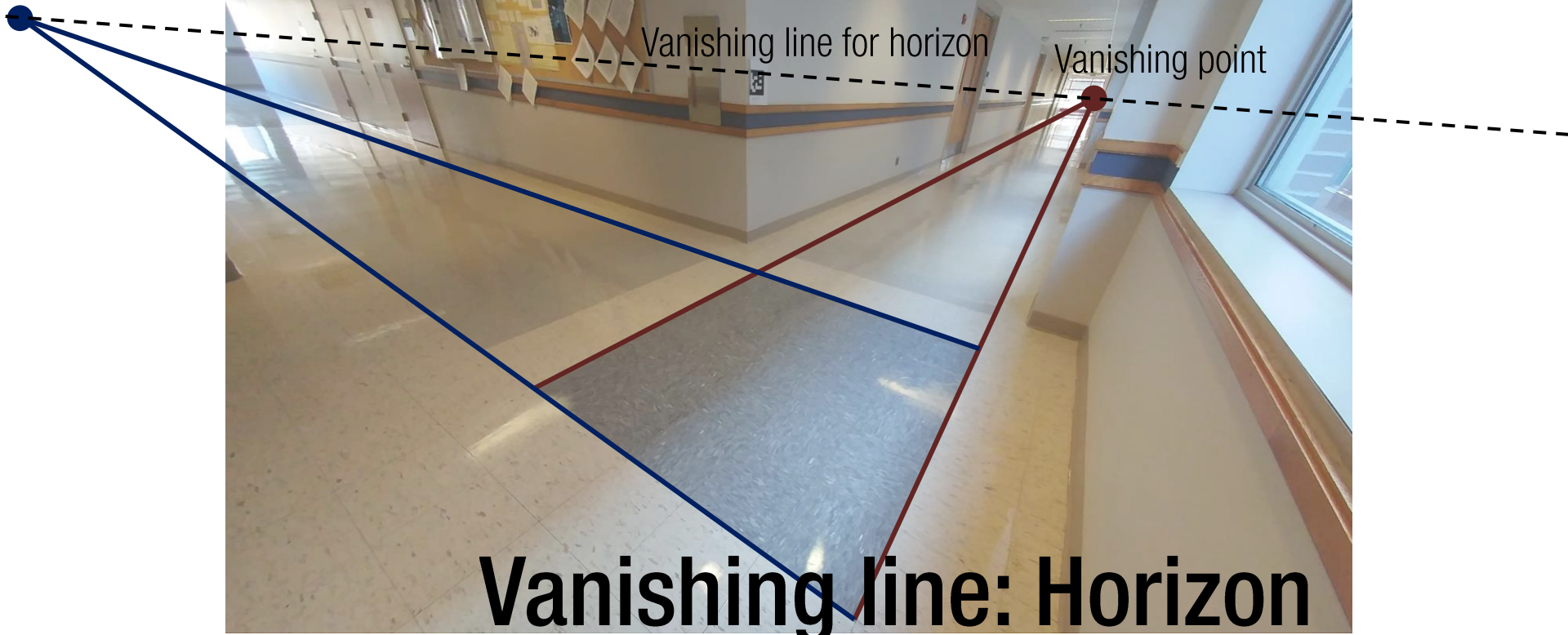
Vanishing point

Vanishing point



Multiple vanishing point

Vanishing point



Vanishing line for horizon

Vanishing point

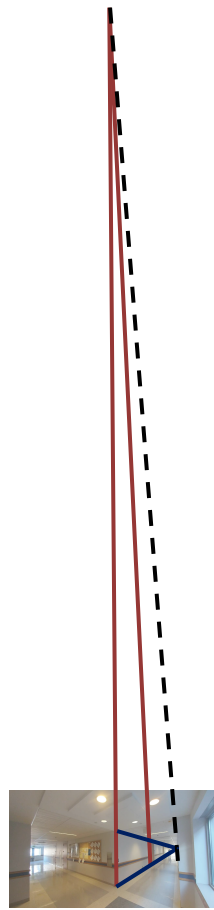
Vanishing line: Horizon



Parallel 3D planes share the vanishing line.



Different plane produces different vanishing line.



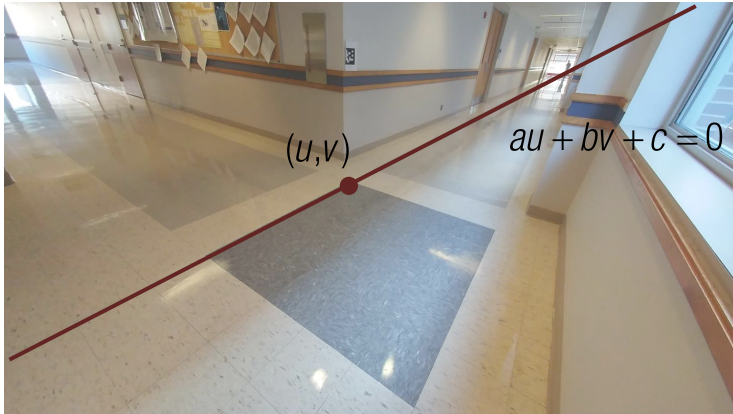
Different plane produces different vanishing line.

How to compute a vanishing point?



Different plane produces different vanishing line.

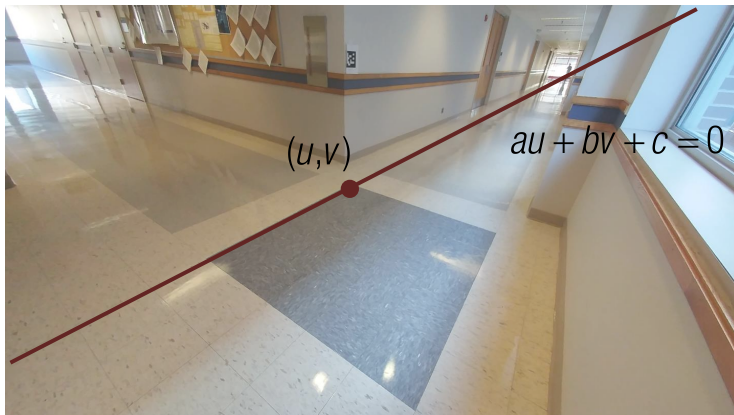
POINT-LINE



A 2D line passing through 2D point (u, v) :
 $au + bv + c = 0$

Line parameter: (a, b, c)

POINT-LINE

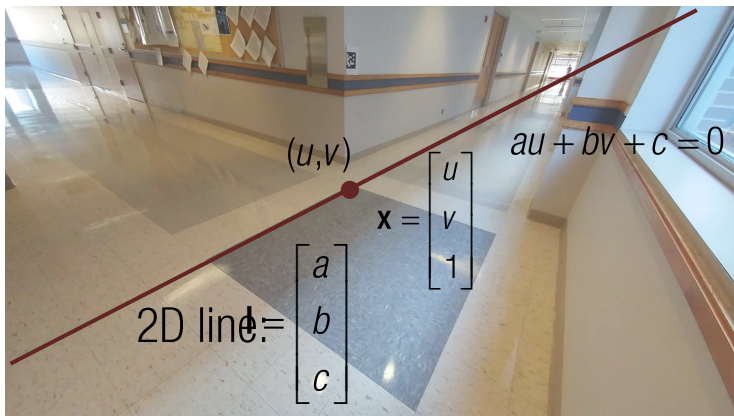


A 2D line passing through 2D point (u, v) :
 $au + bv + c = 0$

Line parameter: (a, b, c)

$$au + bv + c = 0 \rightarrow \begin{bmatrix} a & b & c \end{bmatrix} \begin{bmatrix} u \\ v \\ 1 \end{bmatrix} = \mathbf{l}^T \mathbf{x} = 0$$

POINT-LINE



A 2D line passing through 2D point (u, v) :
 $au + bv + c = 0$

Line parameter: (a, b, c)

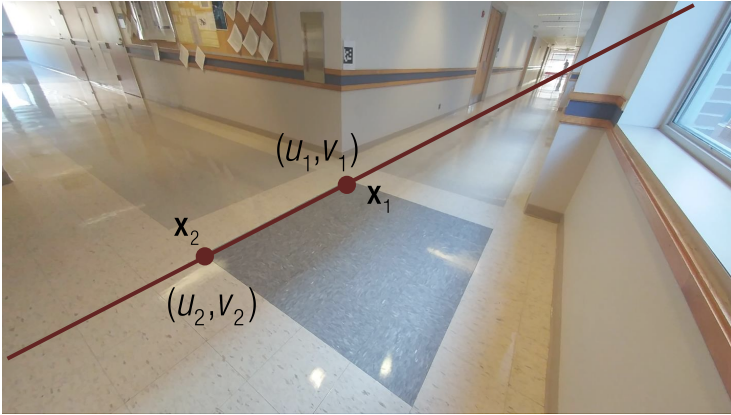
$$au + bv + c = 0 \rightarrow \begin{bmatrix} a & b & c \end{bmatrix} \begin{bmatrix} u \\ v \\ 1 \end{bmatrix} = \mathbf{l}^T \mathbf{x} = 0$$

$$\text{where } \mathbf{x} = \begin{bmatrix} u \\ v \\ 1 \end{bmatrix} \text{ and } \mathbf{l} = \begin{bmatrix} a \\ b \\ c \end{bmatrix}$$

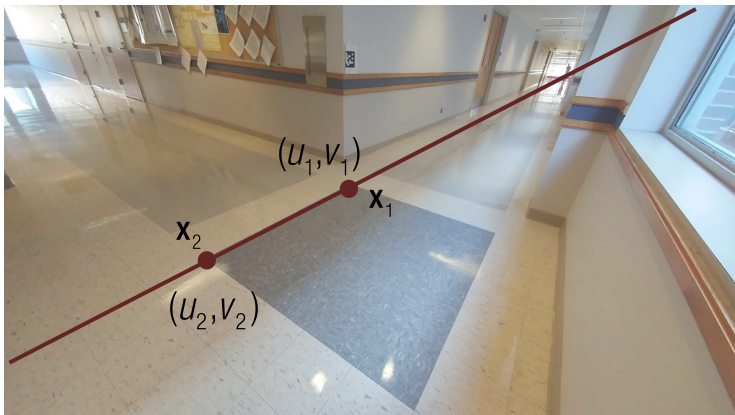
2D point Line parameter

POINT-LINE

A 2D line passing through two 2D points:
 $au_1 + bv_1 + c = 0$ $au_2 + bv_2 + c = 0$



POINT-LINE



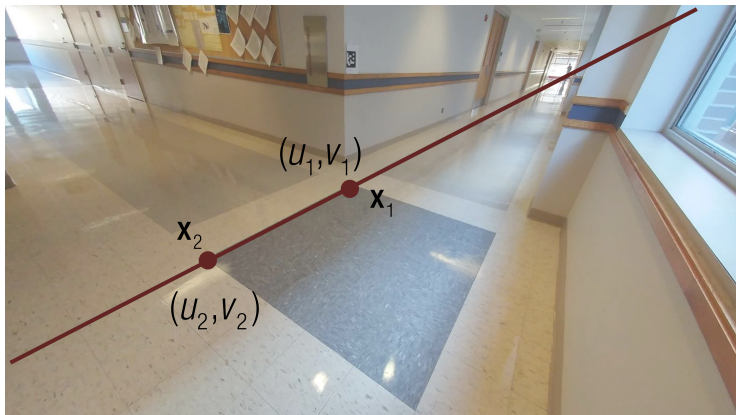
A 2D line passing through two 2D points:
 $au_1 + bv_1 + c = 0$ $au_2 + bv_2 + c = 0$

$$\mathbf{x}_1^\top \mathbf{l} = 0$$

$$\mathbf{x}_2^\top \mathbf{l} = 0$$

$$\text{where } \mathbf{x}_1 = \begin{bmatrix} u_1 \\ v_1 \\ 1 \end{bmatrix} \quad \mathbf{x}_2 = \begin{bmatrix} u_2 \\ v_2 \\ 1 \end{bmatrix} \quad \mathbf{l} = \begin{bmatrix} a \\ b \\ c \end{bmatrix}$$

POINT-LINE



A 2D line passing through two 2D points:
 $au_1 + bv_1 + c = 0$ $au_2 + bv_2 + c = 0$

$$\mathbf{x}_1^T \mathbf{l} = 0$$

$$\mathbf{x}_2^T \mathbf{l} = 0$$

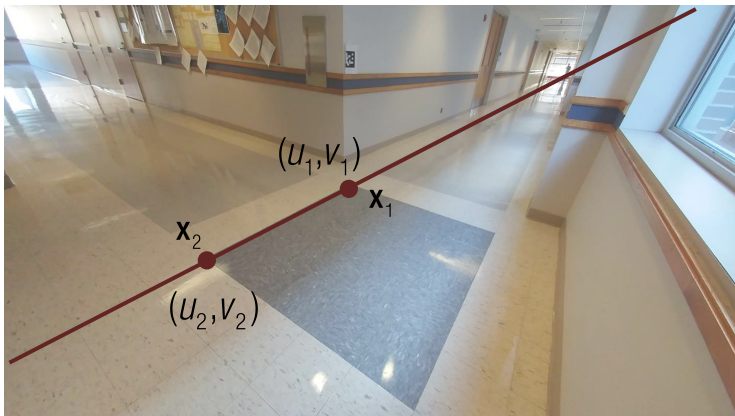
$$\text{where } \mathbf{x}_1 = \begin{bmatrix} u_1 \\ v_1 \\ 1 \end{bmatrix} \quad \mathbf{x}_2 = \begin{bmatrix} u_2 \\ v_2 \\ 1 \end{bmatrix} \quad \mathbf{l} = \begin{bmatrix} a \\ b \\ c \end{bmatrix}$$

$$\rightarrow \begin{bmatrix} \mathbf{x}_1^T \\ \mathbf{x}_2^T \end{bmatrix} \mathbf{l} = \mathbf{0}$$

$$\mathbf{A} \mathbf{l} = \mathbf{0}$$

$$\underline{\quad} \quad 2 \times 3$$

POINT-LINE



A 2D line passing through two 2D points:
 $au_1 + bv_1 + c = 0$ $au_2 + bv_2 + c = 0$

$$\mathbf{x}_1^T \mathbf{l} = 0$$

$$\mathbf{x}_2^T \mathbf{l} = 0$$

$$\text{where } \mathbf{x}_1 = \begin{bmatrix} u_1 \\ v_1 \\ 1 \end{bmatrix} \quad \mathbf{x}_2 = \begin{bmatrix} u_2 \\ v_2 \\ 1 \end{bmatrix} \quad \mathbf{l} = \begin{bmatrix} a \\ b \\ c \end{bmatrix}$$

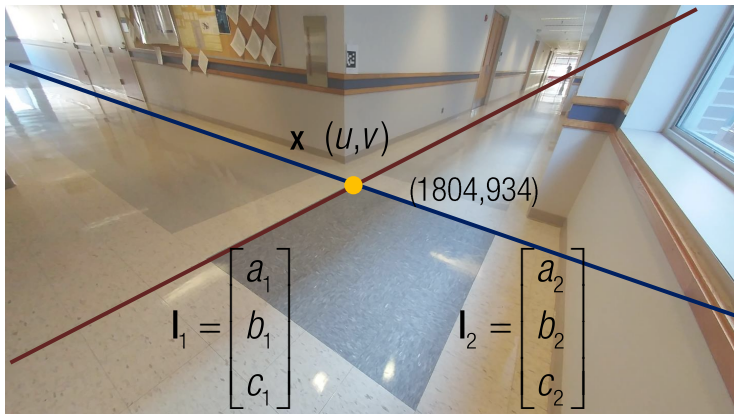
$$\rightarrow \begin{bmatrix} \mathbf{x}_1^T \\ \mathbf{x}_2^T \end{bmatrix} \mathbf{l} = \mathbf{0}$$

$$\underbrace{\begin{bmatrix} \text{---} & \text{---} & \text{---} \\ \text{---} & \text{---} & \text{---} \end{bmatrix}}_{2 \times 3} \mathbf{l} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \rightarrow \mathbf{l} = \text{null} \left(\begin{bmatrix} \text{---} & \text{---} & \text{---} \\ \text{---} & \text{---} & \text{---} \end{bmatrix} \right) \quad \text{or} \quad \mathbf{l} = \mathbf{x}_1 \times \mathbf{x}_2$$

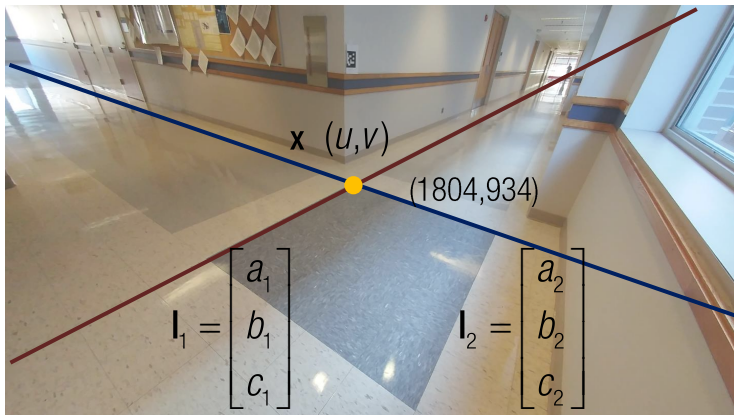
LINE-LINE

Two 2D lines in an image intersect at a 2D point:

$$a_1u + b_1v + c_1 = 0 \quad a_2u + b_2v + c_2 = 0$$



LINE-LINE



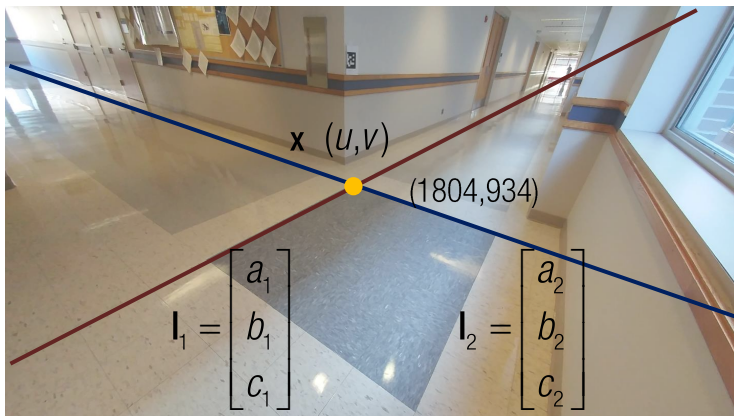
Two 2D lines in an image intersect at a 2D point:

$$a_1u + b_1v + c_1 = 0 \quad a_2u + b_2v + c_2 = 0$$

$$\mathbf{l}_1^T \mathbf{x} = 0 \quad \mathbf{l}_2^T \mathbf{x} = 0$$

$$\text{where } \mathbf{x} = \begin{bmatrix} u \\ v \\ 1 \end{bmatrix} \quad \mathbf{l}_1 = \begin{bmatrix} a_1 \\ b_1 \\ c_1 \end{bmatrix} \quad \mathbf{l}_2 = \begin{bmatrix} a_2 \\ b_2 \\ c_2 \end{bmatrix}$$

LINE-LINE



Two 2D lines in an image intersect at a 2D point:

$$a_1u + b_1v + c_1 = 0 \quad a_2u + b_2v + c_2 = 0$$

$$\mathbf{l}_1^T \mathbf{x} = 0 \quad \mathbf{l}_2^T \mathbf{x} = 0$$

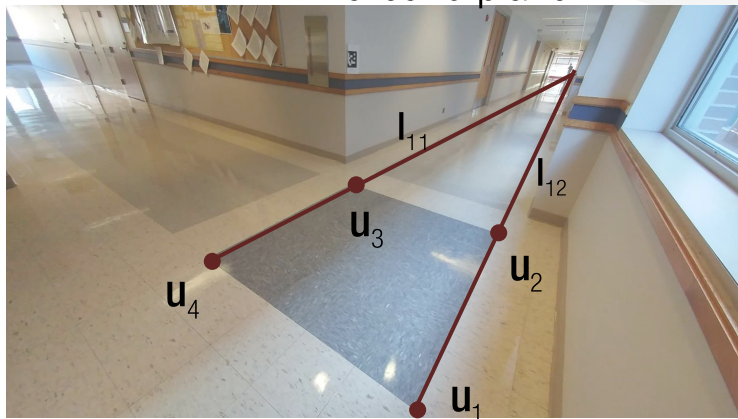
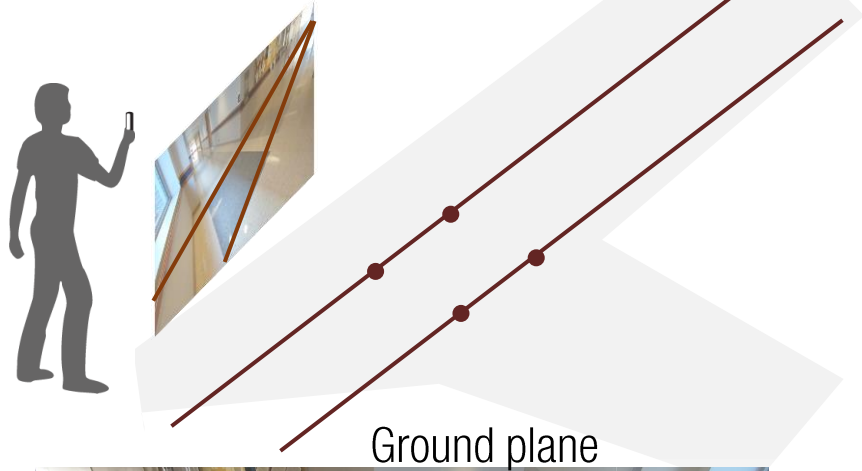
$$\text{where } \mathbf{x} = \begin{bmatrix} u \\ v \\ 1 \end{bmatrix} \quad \mathbf{l}_1 = \begin{bmatrix} a_1 \\ b_1 \\ c_1 \end{bmatrix} \quad \mathbf{l}_2 = \begin{bmatrix} a_2 \\ b_2 \\ c_2 \end{bmatrix}$$

$$\rightarrow \begin{bmatrix} \mathbf{l}_1^T \\ \mathbf{l}_2^T \end{bmatrix} \mathbf{x} = \mathbf{0}$$

$$\begin{array}{c} \mathbf{A} \\ \hline 2 \times 3 \end{array} \begin{array}{c} \mathbf{x} \\ \hline 3 \times 1 \end{array} = \begin{array}{c} \mathbf{0} \\ \hline 2 \times 1 \end{array} \rightarrow \begin{array}{c} \mathbf{x} \\ \hline 3 \times 1 \end{array} = \text{null} \left(\begin{array}{c} \mathbf{A} \\ \hline 2 \times 3 \end{array} \right)$$

$$\text{or } \mathbf{x} = \mathbf{l}_1 \times \mathbf{l}_2$$

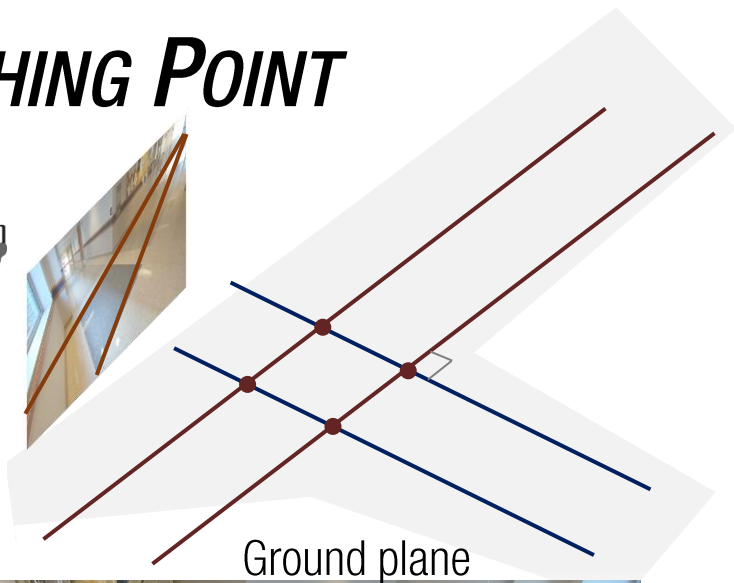
VANISHING POINT



Parallel lines:
 $l_{11} = u_4 \times u_3$

$$l_{12} = u_1 \times u_2$$

VANISHING POINT



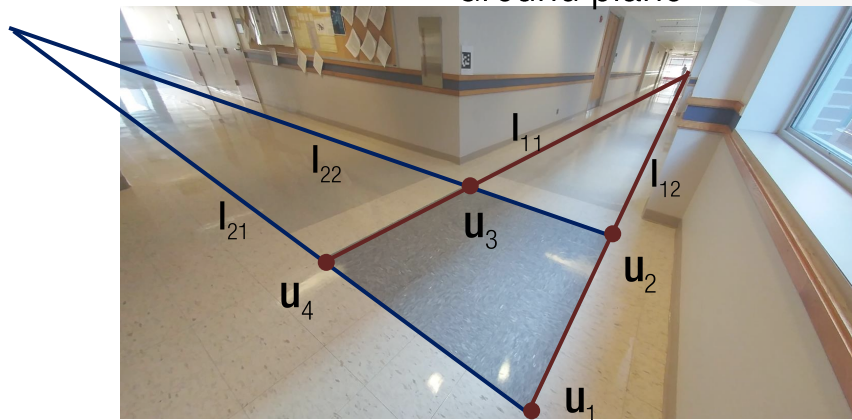
Parallel lines:

$$l_{11} = \mathbf{u}_4 \times \mathbf{u}_3$$

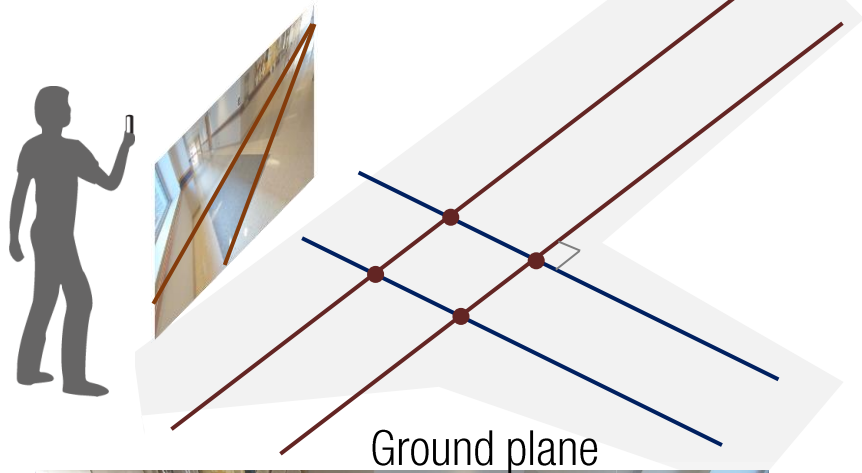
$$l_{12} = \mathbf{u}_1 \times \mathbf{u}_2$$

$$l_{21} = \mathbf{u}_4 \times \mathbf{u}_1$$

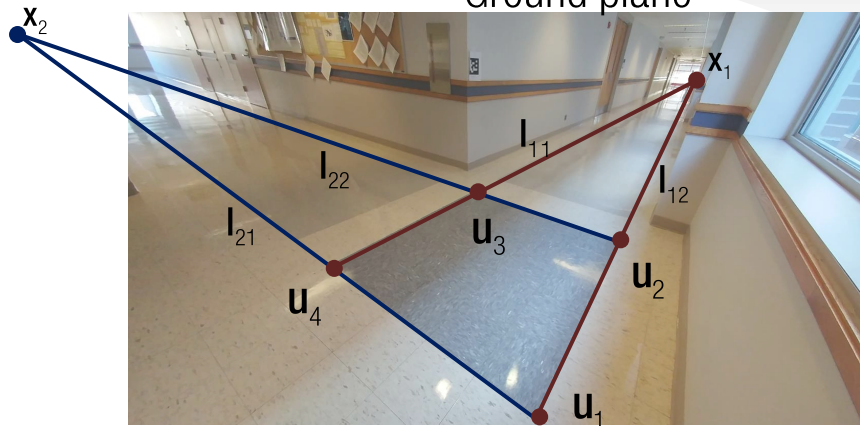
$$l_{22} = \mathbf{u}_3 \times \mathbf{u}_4$$



VANISHING POINT



Ground plane



Parallel lines:

$$l_{11} = u_4 \times u_3$$

$$l_{12} = u_1 \times u_2$$

$$l_{21} = u_4 \times u_1$$

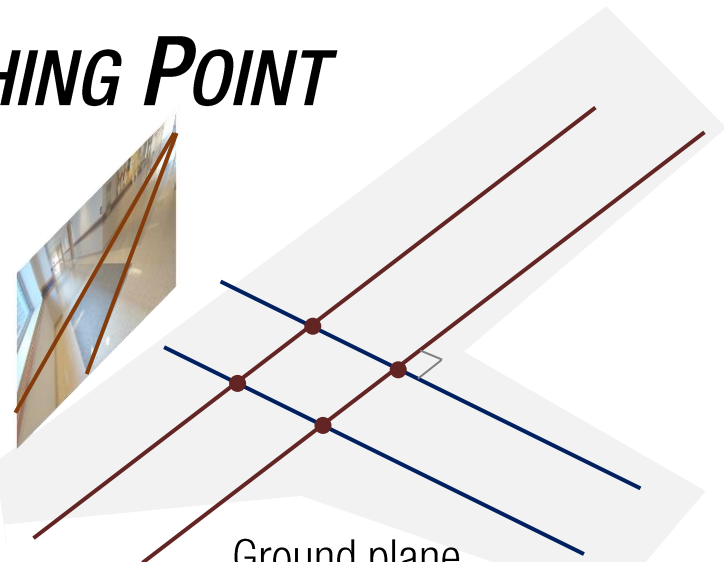
$$l_{22} = u_3 \times u_4$$

Vanishing points:

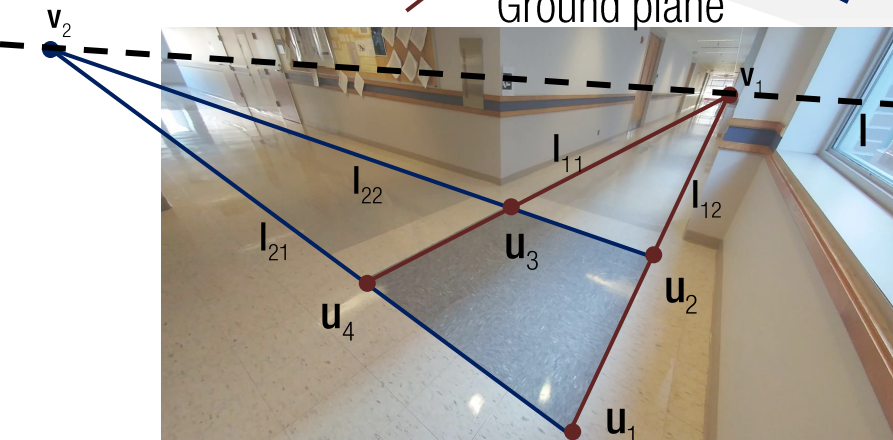
$$x_1 = l_{11} \times l_{12}$$

$$x_2 = l_{21} \times l_{22}$$

VANISHING POINT



Ground plane



Parallel lines:

$$l_{11} = u_4 \times u_3$$

$$l_{12} = u_1 \times u_2$$

$$l_{21} = u_4 \times u_1$$

$$l_{22} = u_3 \times u_4$$

Vanishing points:

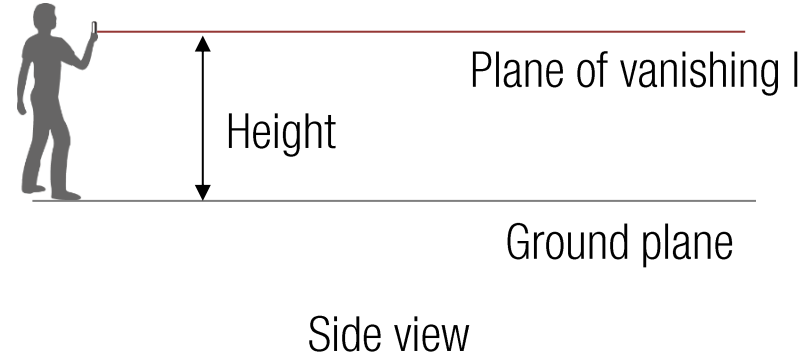
$$v_1 = l_{11} \times l_{12}$$

$$v_2 = l_{21} \times l_{22}$$

Vanishing line:

$$l = v_1 \times v_2$$

GEOMETRIC INTERPRETATION OF VANISHING LINE



WHERE WAS I?



WHERE WAS I?



Taken from my hotel room (6th floor)

Taken from beach