

Mathematics of Image and Data Analysis
Math 5467

Applications of PCA

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Last time

- Principal Component Analysis (PCA) Theory

Today

Applications of PCA:

- PCA-based image compression
- PCA-based handwritten digit recognition

Principal Component Analysis (PCA)

Given points x_1, x_2, \dots, x_m in \mathbb{R}^n , find the k -dimensional linear or affine subspace that “best fits” the data in the mean-squared sense. That is, we seek an affine subspace $A = x_0 + L$ that minimizes the energy

$$E(x_0, L) = \sum_{i=1}^m \|x_i - \text{Proj}_A x_i\|^2.$$

PCA: Set $X = [x_1 \quad x_2 \quad \cdots \quad x_m]^T$.

1. (Optional) Center the data $X = X - x_0$, where $x_0 = \frac{1}{m} \sum_{i=1}^m x_i$.
2. Find the top k eigenvectors p_1, \dots, p_k of the covariance matrix $M = X^T X$.
3. The best linear subspace that fits X is

$$L = \text{span}\{p_1, \dots, p_k\}.$$

If the data was centered, then the affine space of best fit is $x_0 + L$.

Projection vs dimension reduction

Let us write

$$P_k = [p_1 \quad p_2 \quad \cdots \quad p_k],$$

and $L = \text{span}(p_1, \dots, p_k)$.

Then for $x \in \mathbb{R}^n$:

- Projection: $\text{Proj}_L x = P_k P_k^T x \in \mathbb{R}^n$.
- Coordinates of x in L : $P_k^T x \in \mathbb{R}^k$.

For $X = [x_1 \quad x_2 \quad \cdots \quad x_m]^T$ the equivalent formulas are

- Projection: $X P_k P_k^T \in \mathbb{R}^{m \times n}$.
- Coordinates of X in L : $X P_k \in \mathbb{R}^{m \times k}$.

PCA for image compression

An image is just a matrix X , where $X(i, j)$ is the brightness at pixel (i, j) .

Naive PCA-based compression is

$$X \approx XP_kP_k^T.$$

Why is this compression?

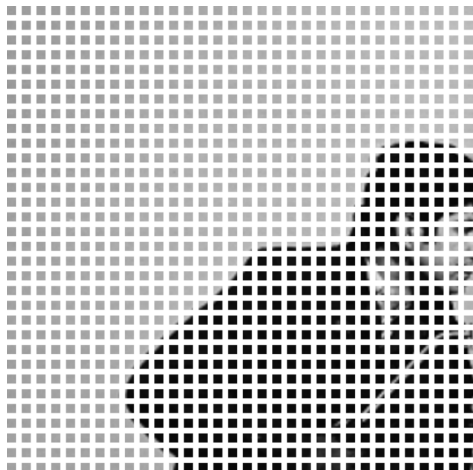
- We store $XP_k \in \mathbb{R}^{m \times k}$ and $P_k \in \mathbb{R}^{n \times k}$ instead of $X \in \mathbb{R}^{m \times n}$.
 - If $m = n$, then compression ratio is n to $2k$.

This would work well if the row-space of X has some low-dimensional structure.

- Not usually true for images.

Patch-based compression (.ipynb)

A better idea is to split the image into blocks or patches.



Handwritten digit recognition

5	0	4	1	9	2	1	3	1	4	3	5	3	6	1
7	2	8	6	9	4	0	9	1	1	2	4	3	2	7
3	8	6	9	0	5	6	0	7	6	1	8	7	9	3
9	8	5	9	3	3	0	7	4	9	8	0	9	4	1
4	4	6	0	4	5	6	7	0	0	1	7	1	6	3
0	2	1	1	7	9	0	2	6	7	8	3	9	0	4
6	7	4	6	8	0	7	8	3	1	5	7	1	7	1
1	6	3	0	2	9	3	1	1	0	4	9	2	0	0
2	0	2	7	1	8	6	4	1	6	3	4	5	9	1
3	3	8	5	4	7	7	4	2	8	5	8	6	7	3

Handwritten digit recognition (.ipynb)

IDEA: Use PCA to learn low dimensional affine spaces A_0, A_1, \dots, A_9 approximating each MNIST digit. To classify a new image x , we find the closest affine space by minimizing the residual

$$d_i(x) := \|x - \text{Proj}_{A_i} x\| = \|(I - P_i P_i^T)(x - \bar{x}_i)\|$$

over $i = 0, 1, \dots, 9$.

In Python, it is easier to do the computation above with a data matrix

$$X = [x_1 \quad x_2 \quad \cdots \quad x_m]^T$$

in which case the formula is

$$X - \text{Proj}_{A_i} X = (X - \bar{x}_i)(I - P_i P_i^T).$$