

CS 2041: Practice Exam 3 SOLUTION

Fall 2018

University of Minnesota

Exam period: 20 minutes

Points available: 40

Problem 1 (10 pts): Write a function called `tree_aslist` which will convert a binary search of strings to a list of strings in order. Examples of its use are below.

```

1 # type tree =
2   | Empty
3   | Node of {data: string; left: tree; right: tree}
4
5 # let tree_aslist tree = ... ;;
6 val tree_aslist : tree -> string list = <fun>
7
8 # tree_aslist Empty          (* list for empty *)
9 - : int list = []
10
11 # let t1 = ... ;;          (* 3-node tree *)
12 # printf "%s\n" (tree_string t1);;
13   1: E
14   0: C
15     1: A
16 # tree_aslist t1;;        (* list for 3-node tree *)
17 - : string list = ["A"; "C"; "E"]
18
19 # let t2 = ...;;          (* larger tree *)
20 # printf "%s\n" (tree_string t2);;
21   1: H
22   0: E
23     2: D
24     1: C
25       3: B
26       2: A
27 # tree_aslist t2;;        (* list for larger tree *)
28 - : int list = ["A"; "B"; "C"; "D"; "E"; "H"]

```

Problem 2 (5 pts): Show the results of parsing given arithmetic expression. Use the symbolic names for from lecture and lab in the resulting data structure. Indent the results to show the structure of the answer.

```
parse_expr (lex_string "5-4*9/2+7");;
```

SOLUTION:

```

1 type tree =
2   | Empty
3   | Node of { data : string;
4               left : tree;
5               right: tree; }
6 ;;
7
8 let tree_aslist tree =
9   let rec helper tree curlist =
10    match tree with
11    | Empty -> curlist
12    | Node(n) ->
13      let rlist = helper n.right curlist in
14      let clist = n.data :: rlist in
15      helper n.left clist
16    in
17   helper tree []
18 ;;

```

SOLUTION:

```

CORRECT:
Add( Sub (IConst(5),
         Mul( IConst(4),
              Div( IConst(9),
                   IConst(2)))),
     IConst(7));;

```

```

ALMOST CORRECT: Sub should be higher prec than Add.
Sub (IConst 5,
     Add (Mul (IConst 4,
               Div (IConst 9,
                   IConst 2)),
          IConst 7));;

```

Problem 3 (10 pts): Write code that utilizes A4's `Treeset.Make` functor to create a module for sets of unique pairs of `bool` and `string` elements. Define an interface module called `BoolstrEL` with the required bindings. Remember that element comparison functions should check all parts to determine differences. Use a format as indicated below for the element string function. Call the resulting module `BoolstrSet`.

```

1 # #mod_use "treemap.ml";;
2 # #mod_use "treeset.ml";;
3 # #use "setmods.ml";;
4 module BoolstrEL :
5   ...
6 module BoolstrSet :
7   ...
8 end
9 # let set =
10 BoolstrSet.add BoolstrSet.empty (true,"Crime");;
11 val set : ...
12 # BoolstrSet.to_string set;;
13 - : string = "[true,Crime]"

```

SOLUTION:

```

1 open Printf;;
2
3 module BoolstrEL = struct
4   type element = bool * string;;
5   let compare (bx,sx) (by,sy) =
6     match bx,by with
7     | false,true -> -1
8     | true,false -> +1
9     | false,false | true,true ->
10      String.compare sx sy
11   ;;
12   let elem_string (b,s) =
13     sprintf "(%b,%s)" b s
14   ;;
15 end;;
16
17 module BoolstrSet = Treeset.Make(BoolstrEL);;
18
19 open BoolstrSet;;
20 open Printf;;
21
22 let _ =
23   let set = empty in
24   let set = add set (true,"Crime") in
25   let set = add set (false,"Crime") in
26   let set = add set (true,"Tales") in
27   let set = add set (false,"Stories") in
28   printf "%s\n" (to_string set);
29 ;;
30

```

Background: Perseus Tentree is attempting to write a `remove_items` function which operates on OCaml's standard `Sets`. His code is below in a REPL session but does not seem to actually remove items from the set.

```

1 # module StrSet = Set.Make(String);;
2 # let set = ...;;
3 # to_string set;;
4 - : string = "[B, C, N, R, T, V]"
5
6 # let remove_items set items =
7   let rec help list =
8     match list with
9     | [] -> set
10    | item::rest ->
11      StrSet.remove item set;
12      help rest
13   in
14   help items
15   ;;
16 Warning 10: this expression should have
17 type unit:   StrSet.remove item set;
18             ~~~~~
19 val remove_items :
20 StrSet.t -> string list -> StrSet.t = <fun>
21
22 # remove_items set ["B";"T";"N";"C"];;
23
24 # to_string set;;
25 - : string = "[B, C, N, R, T, V]"

```

Problem 4 (5 pts): Explain the central problem with the code that Perseus has written and why the compiler is issuing a warning about it.

SOLUTION: Perseus appears to be treating the sets as mutable when they are instead immutable/persistent. Calls to remove will return new sets with the item removed. This returned set is not captured and used so the compiler issues a warning.

Problem 5 (10 pts): Write a working version of `remove_items` below. You may make the function directly recursive if this proves useful.

SOLUTION:

```

1 let rec remove_items set items =
2   match items with
3   | [] -> set
4   | item::rest ->
5     let newset = StrSet.remove item set in
6     remove_items newset rest
7 ;;

```