Name: ID#: X.500:

CS 4061: Practice Exam 2

Summer 2020 University of Minnesota

Exam period: 30 minutes Points available: 40

Background: Sigblo C'Ker runs an application called coordinated_changer which makes changes to a single file in a safe way. According to the documentation for the code, any number of such processes can be run and they will be coordinated using a semaphore so no data will be lost. While running the program Sigblo accidentally hits the keystroke Ctrl-c and finds that coordinated_changer closes immediately but on trying to re-run it, Sigblo finds that he cannot get any more instances to run: all seem to "hang" immediately on starting. Looking at the source code for coordinated_changer, Sigblo would like to alter it so that Ctrl-c will kill coordinated_changer safely.

```
1 // rough code for coordinated_changer.c
2 int main(){
3    sem_t *file_lock = sem_open(..);
4
5    perform_setup();
6
7    sem_wait(file_lock);
8    modify_file_for_a_while();
9    sem_post(file_lock);
10
11    perform_cleanup();
12    return 0;
13 }
```

Problem 1 (5 pts): Based on the provided source code, explain why killing one instance of coordinated_changer at the wrong time causes all others to stall.

Problem 2 (10 pts): Advise Sigblo on what changes should be made to prevent deadlock in coordinated_changer.

Problem 3 (5 pts): Pam Elif is writing a small database system. She would like to support multiple client programs reading and writing the database system simultaneously so is thinking of using a shared memory segment such as is provided by POSIX shm_open(). She also would like the database to be backed up by a disk file which a daemon process will occasionally copy from shared memory to disk but is finding the whole arrangement to seem overly complex.

Suggest a simpler mechanism that Pam can use which allows multiple processes to share memory that is automatically written to disk periodically.

Problem 4 (10 pts): Contrast FIFOs and POSIX Shared Memory as means for inter-process communication. Describe at least 3 aspects that are similar or different between them (e.g. 1 similarity / 2 differences or 2 similarities / 1 difference).

Background: Below are two blocks of code associated with a recent lab/HW which demonstrated the runner_sem1 and runner_sem2 programs. These two both attempted to accomplish the same goal but had some differences which are explored in this problem.

```
1 // runner_sem1.c main loop
                                                                       1 // runner_sem2.c main loop
2 while(file_pos < size){</pre>
                                                                       2 while(file_pos < size){</pre>
3
    sem_wait(sem);
                                                                       3
                                                                           sem_wait(sem);
    char status, command[MAXLINE];
4
    sscanf(file_chars+file_pos,
                                                                           char status, command[MAXLINE];
            "%c %1024[^\n]",
                                                                           sscanf(file_chars+file_pos,
6
                                                                       6
            &status, command);
                                                                                  "%c %1024[^\n]"
7
                                                                       7
8
                                                                       8
                                                                                  &status, command);
    if(status == '-'){
                                                                          if(status == '-'){
9
                                                                      9
                                                                             file_chars[file_pos] = 'R';
10
       file_chars[file_pos] = 'R';
                                                                      10
       sem_post(sem);
                                                                             printf("%03d: %d RUN '%s'\n",
11
                                                                      11
12
      printf("%03d: %d RUN '%s'\n",
                                                                      12
                                                                                    line_num,getpid(),command);
              line_num,getpid(),command);
                                                                             fflush(stdout):
13
                                                                      13
14
       fflush(stdout);
                                                                             char call[1024];
                                                                      14
15
       char call[1024];
                                                                      15
                                                                             sprintf(call, "%s > /dev/null", command);
       sprintf(call, "%s > /dev/null", command);
                                                                             system(call):
16
                                                                      16
17
       system(call);
                                                                             file_chars[file_pos] = 'D';
                                                                      17
      file_chars[file_pos] = 'D';
18
                                                                      18
    }
19
                                                                      19
                                                                          sem_post(sem);
                                                                          file_pos += strlen(command)+3;
20
    else{
                                                                      20
      sem_post(sem);
                                                                      21
                                                                          line_num++;
21
22
                                                                      22
                                                                         }
    file_pos += strlen(command)+3;
23
24
    line_num++;
25
```

Problem 5 (5 pts): Discuss the placement of the semaphore locking/unlocking between the two codes. Describe what period of time each of the codes keeps the shared semaphore locked and what happens during that time.

Problem 6 (5 pts): Based on the locking scheme above, which of the two approaches do you expect/observe is more efficient when multiple runner programs are working together? Describe which version will result in completing jobs faster and why.