# CS 310: Order Notation (aka Big-O and friends)

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Week 1-2

# Logistics

#### At Home

- Read Weiss Ch 1-4: Java Review
- Read Weiss Ch 5: Big-O
- Get your java environment set up
- ► Compile/Run code for Max Subarray problem form first lecture

### Goals

- Finish up Course Mechanics
- Basic understanding of Big O and friends

### Announcement: UMD Diversity in Computing Summit

- http://mcwic.cs.umd.edu/events/diversity
- Keynote, talks, networking for current students
- Monday, November 7, 2016
- College Park Marriott Hotel, Hyattsville, MD
- ▶ \$35 for students before 10/1, \$50 after

Through informative workshops and dynamic speakers, the Summit will emphasize inclusive computing efforts that address the positive impact that underrepresented groups have and will continue to have on the future of technology.

### **Course Mechanics**

#### Finish up course mechanics from last time (first slide deck)

# How Fast/Big?

Algorithmic time/space complexity depend on problem size

- ▶ Often have some input parameter like *n* or *N* or (*M*, *N*) which indicates problem size
- Talk about time and space complexity as *functions* of those parameters
- Example: For an input array of size N, the maximum element can be found in 5 \* N + 3 operations while the array can be sorted in  $2N^2 + 11N + 7$  operations.
- Big-O notation: bounding how fast functions grow based on input

# It's Show Time!

### Not The Big O



### Just Big O

T(n) is O(F(n)) if there are positive constants c and  $n_0$  such that

- When  $n \ge n_0$
- $T(n) \leq cF(n)$

Bottom line:

- ▶ If *T*(*n*) is *O*(*F*(*n*))
- Then F(n) grows as fast or faster than T(n)

### Show It

Show

$$f(n) = 2n^2 + 3n + 2$$
 is  $O(n^3)$ 

• Pick 
$$c = 0.5$$
 and  $n_0 = 6$ 

n	f(n)	0.5 <i>n</i> <sup>3</sup>	
0	2	0	
1	7	0	
2	16	4	
3	29	13	
4	46	32	
5	67	62	
6	92	108	
7	121	171	



How about the opposite? Show  $g(n) = n^3$  is  $O(2n^2 + 3n + 2)$ 

# Basic Rules

- Constant additions disappear
  - N + 5 is O(N)
- Constant multiples disappear
  - 0.5N + 2N + 7 is O(N)
- Non-constant multiples multiply:
  - Doing a constant operation 2N times is O(N)
  - Doing a O(N) operation N/2 times is  $O(N^2)$
  - ► Need space for half an array with N elements is O(N) space overhead
- Function calls are not free (including library calls)
  - Call a function which performs 10 operations is O(1)
  - Call a function which performs N/3 operations is O(N)
  - Call a function which copies object of size N takes O(N) time and uses O(N) space

# **Bounding Functions**

- Big O: Upper bounded by ...
  - $2n^2 + 3n + 2$  is  $O(n^3)$  and  $O(2^n)$  and  $O(n^2)$
- Big Omega: Lower bounded by ...
  - $2n^2 + 3n + 2$  is  $\Omega(n)$  and  $\Omega(\log(n))$  and  $\Omega(n^2)$
- Big Theta: Upper and Lower bounded by
  - $2n^2 + 3n + 2$  is  $\Theta(n^2)$
- Little O: Upper bounded by but not lower bounded by...
  - ▶  $2n^2 + 3n + 2$  is  $o(n^3)$

# Growth Ordering of Some Functions

Name	Leading Term	Big-Oh	Example	
Constant	1, 5, <i>c</i>	O(1)	2.5, 85, 2 <i>c</i>	
Log-Log	$\log(\log(n))$	$O(\log \log n)$	$10 + (\log \log n + 5)$	
Log	$\log(n)$	$O(\log(n))$	$5\log n + 2$	
			$\log(n^2)$	
Linear	n	<i>O</i> ( <i>n</i> )	2.4n + 10	
			$10n + \log(n)$	
N-log-N	n log n	$O(n \log n)$	$3.5n \log n + 10n + 8$	
Super-linear	$n^{1.x}$	$O(n^{1.x})$	$2n^{1.2} + 3n\log n - n + 2$	
Quadratic	$n^2$	$O(n^2)$	$0.5n^2 + 7n + 4$	
			$n^2 + n \log n$	
Cubic	n <sup>3</sup>	$O(n^3)$	$0.1n^3 + 8n^{1.5} + \log(n)$	
Exponential	a <sup>n</sup>	$O(2^{n})$	$8(2^n) - n + 2$	
		$O(10^{n})$	$100n^{500} + 2 + 10^n$	
Factorial	n!	O(n!)	$0.25n! + 10n^{100} + 2n^2$	

# Constant Time Operations The following take O(1) Time

- Arithmetic operations (add, subtract, divide, modulo)
  - Integer ops usually practically faster than floating point
- Accessing a stack variable
- Accessing a field of an object
- Accessing a single element of an array
- Doing a primitive comparison (equals, less than, greater than)
- Calling a function/method but NOT waiting for it to finish

### The following take more than O(1) time (how much)?

- Raising an arbitrary number to arbitrary power
- Allocating an array
- Checking if two Strings are equal
- Determining if an array or ArrayList contains() an object

# Common Patterns

```
Adjacent Loops Additive: 2 × n is O(n)
for(int i=0; i<N; i++){
    blah blah blah;
}
for(int j=0; j<N; j++){
    yakkety yack;
}</pre>
```

Nested Loops Multiplicative usually polynomial

- ▶ 1 loop, *O*(*n*)
- ▶ 2 loops, O(n<sup>2</sup>)
- ▶ 3 loops, O(n<sup>3</sup>)
- Repeated halving usually involves a logarithm
  - Binary search is O(log n)
  - Fastest sorting algorithms are O(n log n)
  - Proofs are harder, require solving recurrence relations

Lots of special cases so be careful

### Practice

Two functions to revers an array. Discuss

- Big-O estimates of runtime of both
- Big-O estimates of memory overhead of both
  - Memory overhead is the amount of memory in addition to the input required to complete the method
- Which is practically better?
- What are the exact operation counts for each method?

### reverseE

```
public static
void reverseE(Integer a[]){
    int n = a.length;
    Integer b[] = new Integer[n];
    for(int i=0; i<n; i++){
        b[i] = a[n-1-i];
    }
    for(int i=0; i<n; i++){
        a[i] = b[i];
    }
}
```

#### reversel

```
public static void
reverseI(Integer a[]){
    int n = a.length;
    for(int i=0; i<n/2; i++){
        int tmp = a[i];
        a[i] = a[n-1-i];
        a[n-1-i] = tmp;
    }
    return;
}
```

### Much Trickier Exercise

```
public static String toString( Object [ ] arr )
{
   String result = " [";
   for( String s : arr )
      result += s + " ";
   result += "]";
   return result;
}
```

- Give a Big-O estimate for the runtime
- Give a Big-O estimate for the memory overhead

# Multiple Input Size

### What if "size" has two parameters?

- ▶ m × n matrix
- Graph with *m* vertices and *n* edges
- ▶ Network with *m* computers and *n* cables between them

### Exercise: Sum of a Two-D Array

Give the runtime complexity of the following method.

```
public int sum2D(int [] [] A){
    int M = A.length;
    int N = A[0].length;
    int sum = 0;
    for(int i=0; i<M; i++){
        for(int j=0; j<N; j++){
            sum += A[i][j];
        }
    }
    return sum;
}</pre>
```

Analyzing a complex algorithm is hard. More in CS 483.

- Most analyses in here will be straight-forward
- Mostly use the common patterns
- If you haven't got a clue looking at the code, *run it and check* 
  - This will give you a much better sense

# Observed Runtimes of Maximum Subarray

	Figure 5.4	Figure 5.5	Figure 7.20	Figure 5.8
Ν	$O(N^{3})$	$O(N^2)$	$O(N \log N)$	O(N)
10	0.000001	0.000000	0.000001	0.000000
100	0.000288	0.000019	0.000014	0.000005
1,000	0.223111	0.001630	0.000154	0.000053
10,000	218	0.133064	0.001630	0.000533
100,000	NA	13.17	0.017467	0.005571
1,000,000	NA	NA	0.185363	0.056338

#### figure 5.10

Observed running times (in seconds) for various maximum contiguous subsequence sum algorithms

Weiss pg 203

### Idealized Functions

#### Smallish Inputs



#### Larger Inputs



# Actual Data for Max-Subarray



- Where did this data come from?
- Does this plot confirm our analysis?
- How would we check?

### Playing with MaxSumTestBetter.java

Let's generate part of the data, demo in w01-1-code/MaxSumTestBetter.java

- Edit: Running a main, n=100 to 100,000, multipy by 10
- Try in DrJava
- Demo interactive loop

## Analysis

#### Linear

> summary(linmod)

Coefficients: Estim Pr(>|t|) (Intercept) 7.26 <2e-16 \*\*\* poly(N, 1) 16.25 <2e-16 \*\*\* poly(N, 2) -0.34 0.287 poly(N, 3) -0.01 0.962

Why these coefficients?

### Quadratic

> summary(quadmod)

Coefficients: Estim Pr(>|t|) (Intercept) 83.89 <2e-16 \*\*\* poly(N, 1) 278.16 <2e-16 \*\*\* poly(N, 2) 54.75 <2e-16 \*\*\* poly(N, 3) -0.24 0.562

# Take-Home

### Today

Order Analysis captures big picture of algorithm complexity

- Different functions grow at different rates
- Big O upper bounds
- Big Theta tightly bounds

### Next Time

- What are the limitations of Big-O?
- Reading: finish Ch 5, Ch 15 on ArrayList
- Suggested practice: Exercises 5.39 and 5.44 which explore string concatenation, why obvious approach is slow for lots of strings, alternatives