

Beyond Aztec Dragons and Castles: Toric Cluster Variables for the dP3 Quiver

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MIT Combinatorics Seminar

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<http://math.umn.edu/~musiker/MIT16.pdf>

Outline

- ① Introduction to Cluster Algebras
- ② Aztec Diamonds and Dragons
- ③ Gale-Robinson Sequences and Pinecones
- ④ Toric Mutations in an Infinite Mutation Type Cluster Algebra (dP_3)
- ⑤ Combinatorial Interpretation
- ⑥ Sketch of the Proof

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and the Institute for Mathematics and its Applications.

Special Thanks to Jim Propp and the 2001 REACH Program.

<http://math.umn.edu/~musiker/MIT16.pdf>

What is a Cluster Algebra?

Definition (Sergey Fomin and Andrei Zelevinsky 2001) A **cluster algebra** \mathcal{A} is a **subalgebra** of $k(x_1, \dots, x_n)$ constructed cluster by cluster by certain exchange relations.

Generators:

Specify an initial finite set of them, a **Cluster**, $\{x_1, x_2, \dots, x_n\}$.

Construct the rest via **Binomial Exchange Relations**:

$$x_\alpha x'_\alpha = \prod x_{\gamma_i}^{d_i^+} + \prod x_{\gamma_i}^{d_i^-}.$$

The set of all such generators are known as **Cluster Variables**, and the initial pattern of exchange relations determines the **Seed**.

Relations:

Induced by the **Binomial Exchange Relations**.

Quiver Mutation

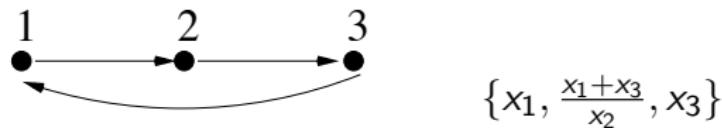
We focus on cluster algebras whose initial pattern of exchange relations is determined by a **quiver**, i.e. a directed graph



$$x_j x'_j = \prod_{i \rightarrow j \in Q} x_i + \prod_{j \rightarrow i \in Q} x_i, \quad \left(\text{i.e. } x_j x'_j = \prod x_i^{d_i^+} + \prod x_i^{d_i^-} \right)$$

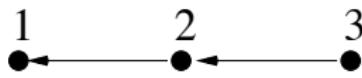
where d_i^+ is the number of arrows from vertex i to j and
 d_j^- is the number of arrow from vertex j to i .

Example: Mutating at vertex 2 yields $x'_2 x_2 = x_1 + x_3$

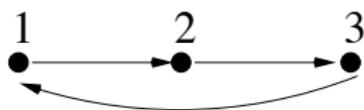


Observe: we also mutate the quiver Q and obtain a new exchange pattern.

Quiver Mutation (at vertex j)



$$\{x_1, x_2, x_3\}$$



$$\left\{x_1, \frac{x_1+x_3}{x_2}, x_3\right\}$$

- 1st) Add an edge $i \rightarrow k$ for every 2-path $i \rightarrow j \rightarrow k$ in Q , the original quiver.
- 2nd) Reverse all arrows, i.e. directed edges, incident to vertex j .
- 3rd) Lastly, we erase all 2-cycles (that have been created by steps 1 and 2), and denote the resulting quiver as $\mu_j(Q)$.

Basic Example of a Cluster Algebra

Let \mathcal{A} be the **cluster algebra** defined by the initial cluster $\{x_1, x_2, x_3\}$ and the initial exchange pattern

$$x_1x'_1 = 1 + x_2, \quad x_2x'_2 = x_1x_3 + 1, \quad x_3x'_3 = 1 + x_2.$$

corresponding to the quiver



\mathcal{A} is of **finite type**, type A_3 , generated by the **cluster variables**

$$\left\{ x_1, x_2, x_3, \frac{1+x_2}{x_1}, \frac{x_1x_3+1}{x_2}, \frac{1+x_2}{x_3}, \frac{x_1x_3+1+x_2}{x_1x_2}, \right. \\ \left. \frac{x_1x_3+1+x_2}{x_2x_3}, \frac{x_1x_3+1+x_2+x_2+x_2^2}{x_1x_2x_3} \right\}.$$

Second Example of a Cluster Algebra

Kronecker Quiver, otherwise known as (Affine Type, of Type \tilde{A}_1) or corresponding to an annulus with two marked points.

$$\bullet_1 \implies \bullet_2 \quad \text{yields} \quad x_n x_{n-2} = x_{n-1}^2 + 1.$$

$$x_3 = \frac{x_2^2 + 1}{x_1}.$$

Second Example of a Cluster Algebra

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If we let $x_1 = x_2 = 1$, we obtain $\{x_3, x_4, x_5, x_6\} = \{2, 5, 13, 34\}$.

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The next number in the sequence is $x_7 = \frac{34^2 + 1}{13} = \frac{1157}{13} = 89$, an integer!

This is an example of a cluster algebra of finite mutation type.

Finite, Finite Mutation, and Infinite Mutation Types

A cluster algebra is of **finite type** if the number of **cluster variables** and the number of quivers reachable via mutations is **finite**.

A cluster algebra is of **finite mutation type** if the number of **quivers** reachable via mutations is finite (but the number of **cluster variables** could be infinite).

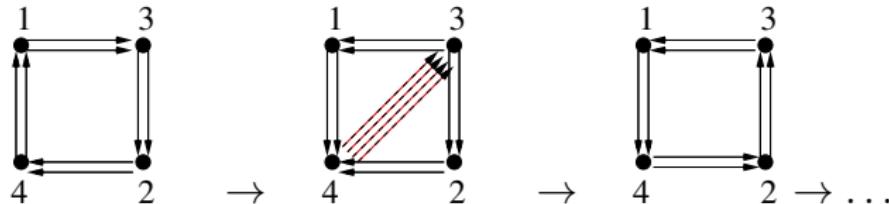
A cluster algebra is of **infinite mutation type** if both the number of **cluster variables** and the number of **quivers** reachable via mutations is **infinite**.

Most cluster algebras of finite mutation type come from a surface (e.g. Kronecker quiver comes from an annulus).

We now shift our focus to cluster algebras of **infinite mutation type**.

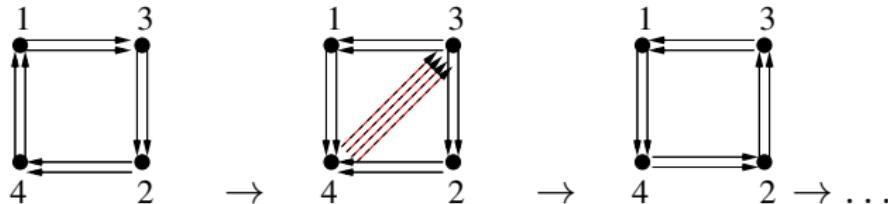
Aztec Diamonds

Consider the quiver Q (on the left below). Instead of **all** cluster variables, we focus on those obtained by mutating $1, 2, 3, 4, 1, 2, \dots$ periodically:



Aztec Diamonds

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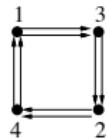
Yields a sequence of cluster variables, with initial cluster variables x_1, x_2, x_3, x_4 , with x_{n+4} denoting the n th new cluster variable obtained by this mutation sequence $\{x_1, x_2, x_3, x_4, x_5, x_6, x_7, x_8, x_9, x_{10}, x_{11}, x_{12}, \dots\}$.

Because of the periodicity, it follows that the x_n 's satisfy the recurrences

$$x_n x_{n-4} = \begin{cases} x_{n-1}^2 + x_{n-2}^2 & \text{when } n \text{ is odd, and} \\ x_{n-2}^2 + x_{n-3}^2 & \text{when } n \text{ is even.} \end{cases}$$

For example, $x_5 = \frac{x_3^2 + x_4^2}{x_1}$, $x_6 = \frac{x_3^2 + x_4^2}{x_2}$, $x_7 = \frac{x_5^2 + x_6^2}{x_3}$, and $x_8 = \frac{x_5^2 + x_6^2}{x_4}$.

Aztec Diamonds



Let $Q =$, and mutate periodically at $1, 2, 3, 4, 1, 2, 3, 4, \dots$.

$$x_n x_{n-4} = \begin{cases} x_{n-1}^2 + x_{n-2}^2 & \text{when } n \text{ is odd, and} \\ x_{n-2}^2 + x_{n-3}^2 & \text{when } n \text{ is even.} \end{cases}$$

By letting $x_1 = x_2$ and $x_3 = x_4$, we get $x_{2n+1} = x_{2n}$ for all n .

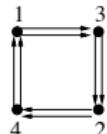
Letting $\{T_n\}$ be the sequence $\{x_{2n}\}_{n \in \mathbb{Z}}$, we obtain a single recurrence.

$$T_n T_{n-2} = 2 T_{n-1}^2.$$

If $T_1 = T_2 = 1$, $\{T_n\} = \{1, 1, 2, 8, 64, 1024, 32768, \dots\} = \left\{2^{\frac{(n-1)(n-2)}{2}}\right\}$.

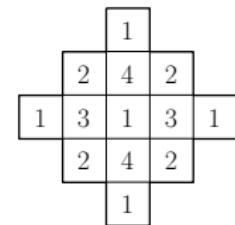
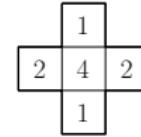
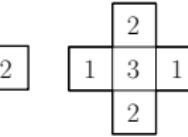
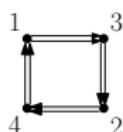
For $n \geq 3$, $T_n = \#$ (perfect matchings of the $(n-2)$ nd Aztec Diamond).

Aztec Diamonds



Let $Q =$, and mutate periodically at $1, 2, 3, 4, 1, 2, 3, 4, \dots$.

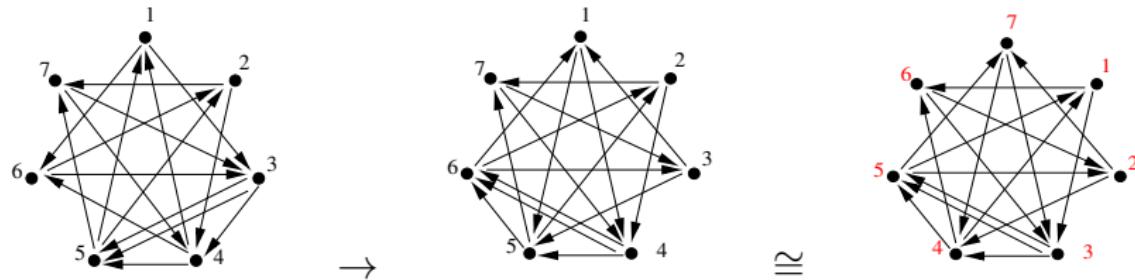
2	4	2	4	2	4	2
3	1	3	1	3	1	3
2	4	2	4	2	4	2
3	1	3	1	3	1	3
2	4	2	4	2	4	2
3	1	3	1	3	1	3
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$$x_5 = \frac{x_3^2 + x_4^2}{x_1}, \quad x_6 = \frac{x_3^2 + x_4^2}{x_2}, \quad x_7 = \frac{(x_3^2 + x_4^2)^2(x_1^2 + x_2^2)}{x_1^2 x_2^2 x_3}, \text{ and } x_8 = \frac{(x_3^2 + x_4^2)^2(x_1^2 + x_2^2)}{x_1^2 x_2^2 x_4}.$$

The Gale-Robinson Sequence

Example ($Q_N^{(r,s)}$): (e.g. $r = 2$, $s = 3$, $N = 7$)

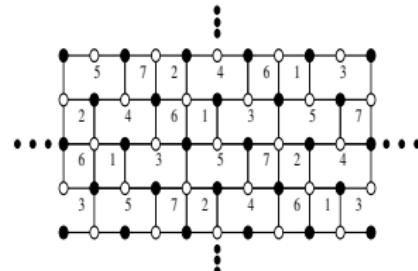
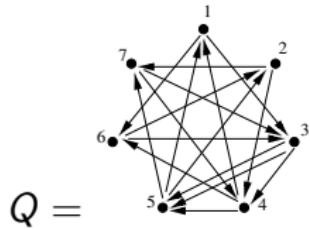


Mutating at $1, 2, 3, \dots, N, 1, 2, \dots$ yields the same quiver, up to cyclic permutation, at each step, hence we obtain the infinite sequence of x_{N+1}, x_{N+2}, \dots satisfying

$$x_n = (x_{n-r}x_{n-N+r} + x_{n-s}x_{n-N+s}) / x_{n-N} \text{ for } n > N.$$

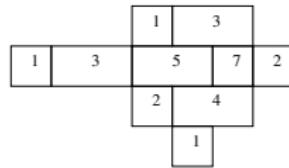
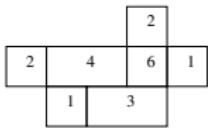
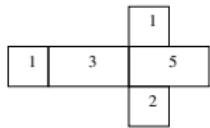
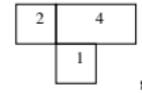
Known as the **Gale-Robinson Sequence** of Laurent polynomials.

FPSAC Proceedings 2013 (Jeong-M-Zhang)



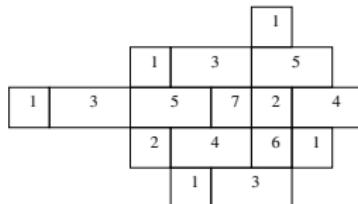
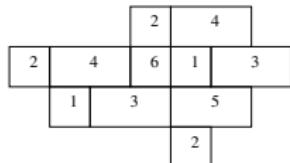
$$x_8 \leftrightarrow \boxed{1}, \quad x_9 \leftrightarrow \boxed{2}, \quad x_{10} \leftrightarrow$$

$$\boxed{1} \boxed{3}, \quad x_{11} \leftrightarrow$$



$$x_{12} \leftrightarrow , \quad x_{13} \leftrightarrow$$

$$x_{14} \leftrightarrow$$

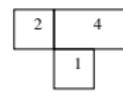
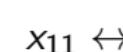
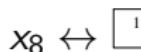


$$x_{15} \leftrightarrow , \quad x_{16} \leftrightarrow$$

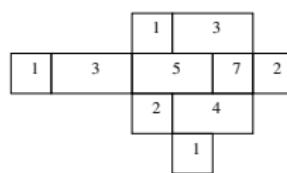
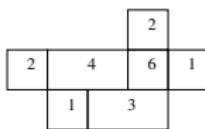
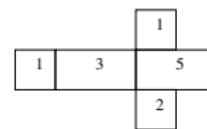
FPSAC Proceedings 2013 (Jeong-M-Zhang)

Obtain **pinecone graphs** from Bousquet-Mélou, Propp, and West in terms of **Brane Tilings Terminology**.

Furthermore, to get **cluster variable formulas with coefficients**, need only use **weights** (Goncharov-Kenyon, Speyer) and **heights** (Kenyon-Propp-...)



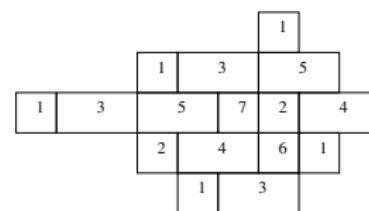
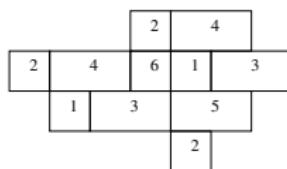
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$$x_{15} \leftrightarrow$$

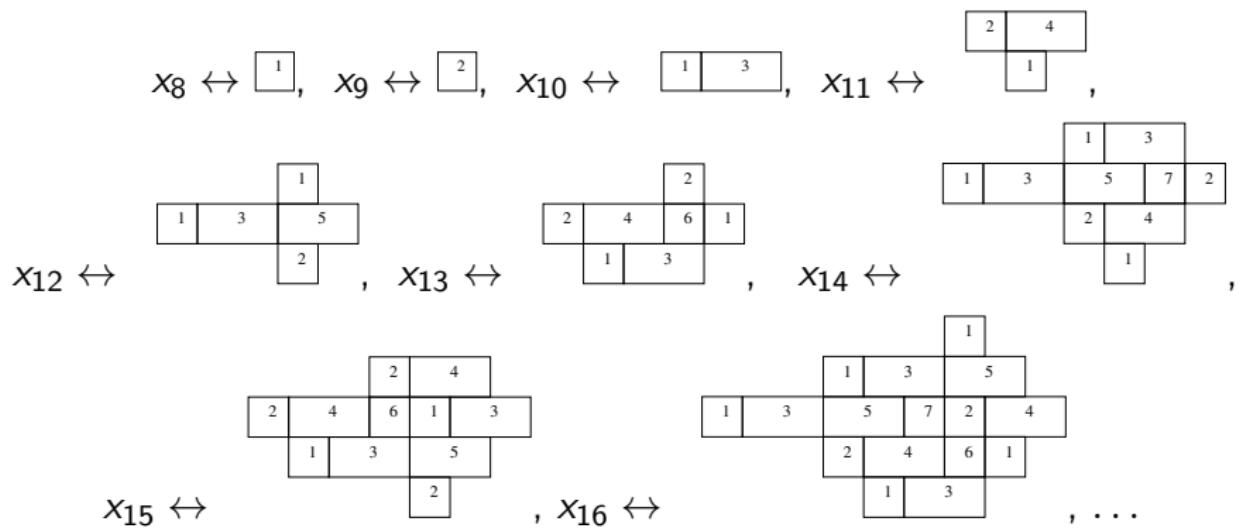
$$x_{16} \leftrightarrow$$

, ...

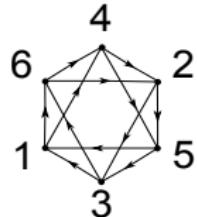
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Similar **connections** (without **principal coefficients**) also observed in “Brane tilings and non-commutative geometry” by Richard Eager.

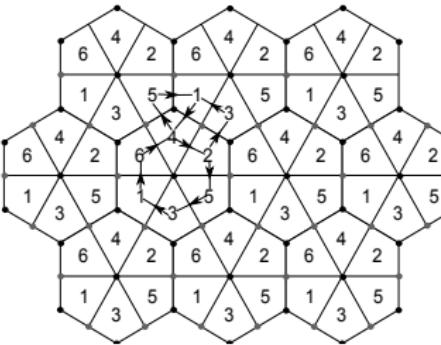
Eager uses **physics terminology** where he looks at $Y^{p,q}$ and $L^{a,b,c}$ quiver gauge theories, and their **periodic Seiberg duality** (i.e. quiver mutations).



The Del Pezzo 3 Quiver and Aztec Dragons

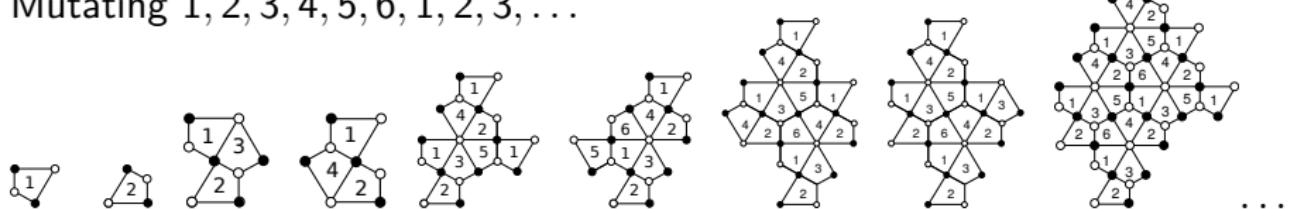


Q



T_Q

Mutating $1, 2, 3, 4, 5, 6, 1, 2, 3, \dots$



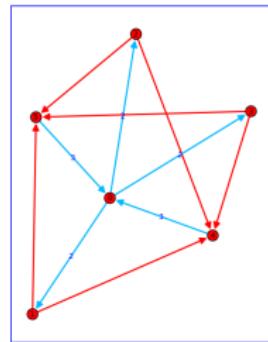
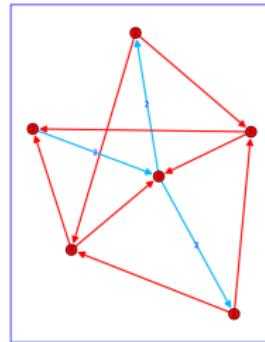
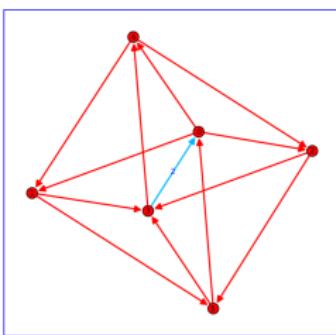
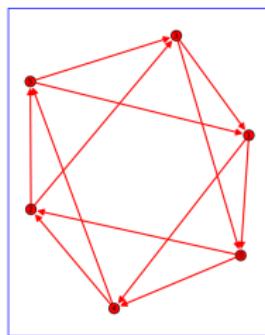
Introduced by Jim Propp, Ben Wieland, and Mihai Ciucu. Studied further by Cottrell-Young.

$$x_{2n+7}x_{2n+1} = x_{2n+3}x_{2n+5} + x_{2n+4}x_{2n+6} \text{ and}$$

$$x_{2n+8}x_{2n+2} = x_{2n+3}x_{2n+5} + x_{2n+4}x_{2n+6}.$$

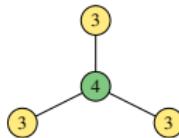
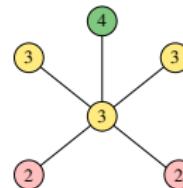
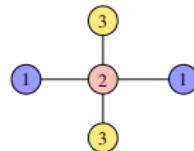
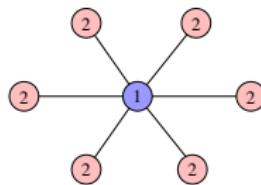
Toric Mutations and Toric Phases of dP_3

Toric mutations take place at vertices with in-degree and out-degree 2.



Starting with any of these four models of the dP_3 quiver, **any sequence of toric mutations** yields a quiver that is **graph isomorphic** to one of these.

Figure 20 of Eager-Franco (Incidences between these Models):



Goal: Combinatorial Formula for Toric Cluster Variables

Example from S. Zhang (2012 REU): Periodic mutation

1, 2, 3, 4, 5, 6, 1, 2, ... yields **partition functions** for Aztec Dragons (as studied by Ciucu, Cottrell-Young, and Propp) under appropriate **weighted enumeration of perfect matchings**.

$$\begin{array}{c} \text{Diagram} \\ \text{with nodes } 1, 2, 3, 4, 5, 6 \\ \text{and edges connecting them} \end{array} \xrightarrow{x_3x_5 + x_4x_6} \frac{x_3x_5 + x_4x_6}{x_1}$$

$$\begin{array}{c} \text{Diagram} \\ \text{with nodes } 1, 2, 3, 4, 5, 6 \\ \text{and edges connecting them} \end{array} \xrightarrow{x_4x_6 + x_3x_5} \frac{x_4x_6 + x_3x_5}{x_2}$$

$$\begin{array}{c} \text{Diagram} \\ \text{with nodes } 1, 2, 3, 4, 5, 6 \\ \text{and edges connecting them} \end{array} \xrightarrow{x_1x_2x_3} \frac{x_2x_3x_5^2 + x_1x_3x_5x_6 + x_2x_4x_5x_6 + x_1x_4x_6^2}{x_1x_2x_3}$$

$$\begin{array}{c} \text{Diagram} \\ \text{with nodes } 1, 2, 3, 4, 5, 6 \\ \text{and edges connecting them} \end{array} \xrightarrow{x_1x_2x_4} \frac{x_2x_3x_5^2 + x_1x_3x_5x_6 + x_2x_4x_5x_6 + x_1x_4x_6^2}{x_1x_2x_4}$$

$$\begin{array}{c} \text{Diagram} \\ \text{with nodes } 1, 2, 3, 4, 5, 6 \\ \text{and edges connecting them} \end{array} \xrightarrow{x_1^2x_2^2x_3x_4x_5} \frac{(x_2x_5 + x_1x_6)(x_1x_3 + x_2x_4)(x_3x_5 + x_4x_6)^2}{x_1^2x_2^2x_3x_4x_5}$$

$$\begin{array}{c} \text{Diagram} \\ \text{with nodes } 1, 2, 3, 4, 5, 6 \\ \text{and edges connecting them} \end{array} \xrightarrow{x_1^2x_2^2x_3x_4x_6} \frac{(x_2x_5 + x_1x_6)(x_1x_3 + x_2x_4)(x_3x_5 + x_4x_6)^2}{x_1^2x_2^2x_3x_4x_6}$$

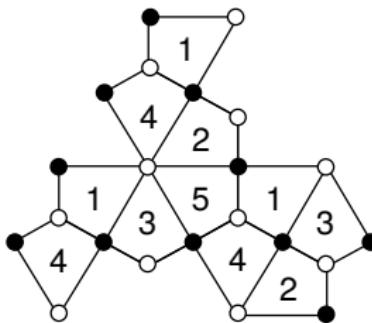
Goal: Combinatorial Formula for Toric Cluster Variables

Example from M. Leoni, S. Neel, and P. Turner (2013 REU):

Mutations at antipodal vertices of dP_3 quiver yield τ -mutation sequences.
Resulting **Laurent polynomials** correspond to Aztec Castles under appropriate **weighted enumeration** of **perfect matchings**.

e.g. 1, 2, 3, 4, 1, 2, 5, 6 yields cluster variable

$$\begin{aligned} & (x_1^2 x_2^3 x_3^4 + x_2^3 x_3^2 x_4 x_5^4 + 2x_1^2 x_2 x_3^3 x_5^3 x_6 + 4x_1 x_2^2 x_3^2 x_4 x_5^3 x_6 + 2x_2^3 x_3 x_4^2 x_5^3 x_6 + x_1^3 x_3^3 x_5^2 x_6^2 \\ & + 5x_1^2 x_2 x_3^2 x_4 x_5^2 x_6^2 + 5x_1 x_2^2 x_3 x_4^2 x_5^2 x_6^2 + x_2^3 x_4^3 x_5^2 x_6^2 + 2x_1^3 x_3^2 x_4 x_5 x_6^3 + 4x_1^2 x_2 x_3 x_4^2 x_5 x_6^3 \\ & + 2x_1 x_2^2 x_3^3 x_5 x_6^3 + x_1^3 x_3 x_4^2 x_6^4 + x_1^2 x_2 x_4^3 x_6^4) / x_1^2 x_2^2 x_3^2 x_4^2 x_6 = \frac{(x_1 x_3 + x_2 x_4)(x_4 x_6 + x_3 x_5)^2(x_1 x_6 + x_2 x_5)^2}{x_1^2 x_2^2 x_3^2 x_4^2 x_6} \end{aligned}$$



Segway: \mathbb{Z}^3 Parameterization for Toric Cluster Variables

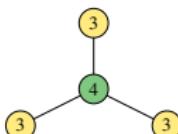
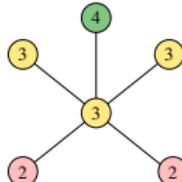
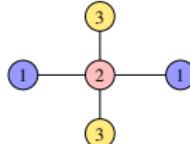
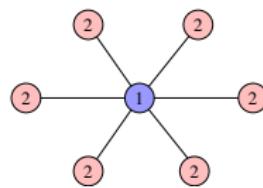
Theorem 1 [Lai-M 2015] Starting from the initial cluster $\{x_1, x_2, \dots, x_6\}$, the set of cluster variables reachable via toric mutations can be parameterized by \mathbb{Z}^3 .

Under this correspondence, the initial cluster bijects to

$$[(0, -1, 1), (0, -1, 0), (-1, 0, 0), (-1, 0, 0), (-1, 0, 1), (0, 0, 1), (0, 0, 0)]$$

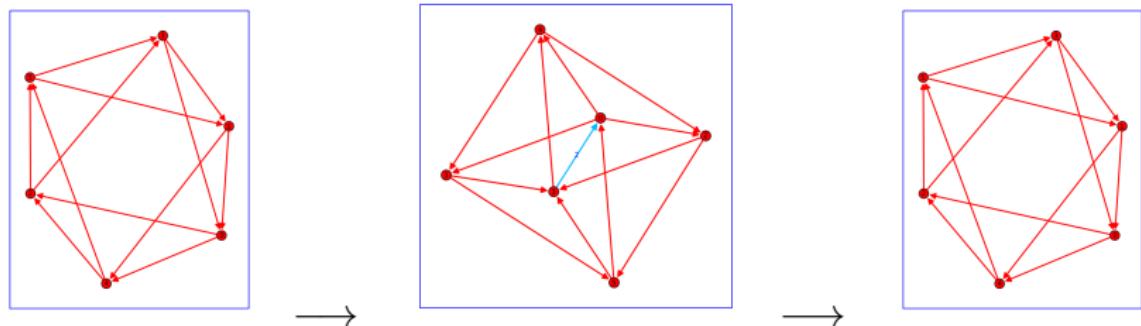
and toric mutations transform the six-tuple in \mathbb{Z}^3 as we will illustrate.

Up to symmetry, enough to consider $\mu_1\mu_2$, $\mu_1\mu_4\mu_1\mu_5\mu_1$, and $\mu_1\mu_4\mu_3$.

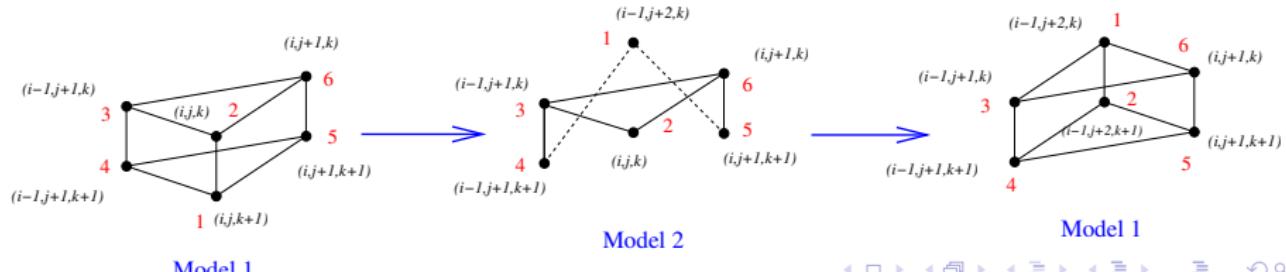


Mutating Model I to Model II and back to Model I

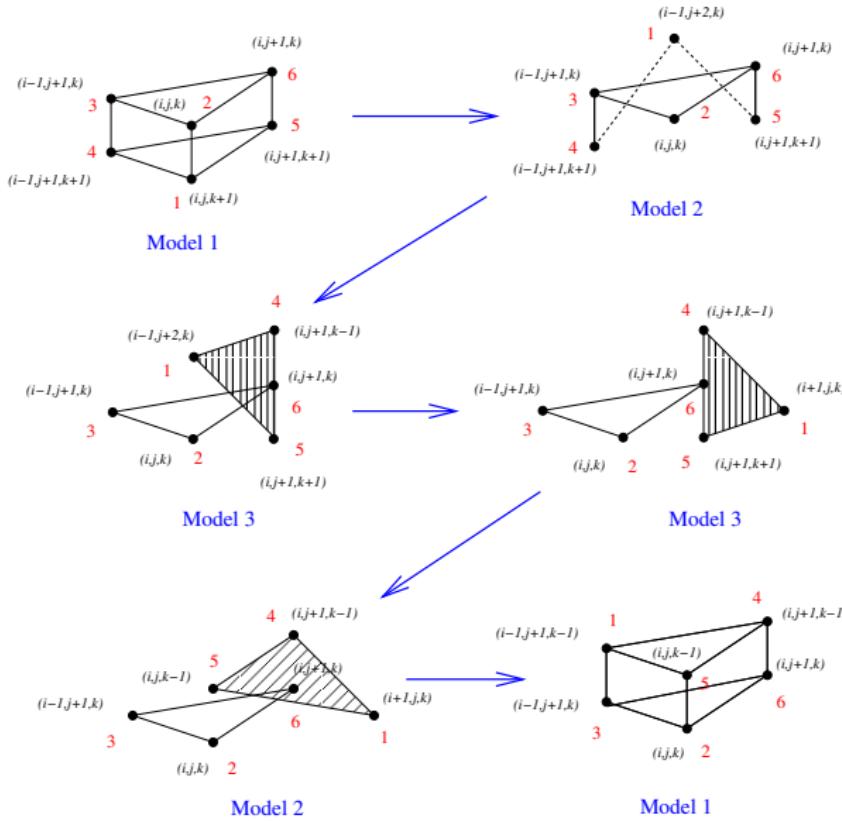
By applying $\mu_1 \circ \mu_2$, $\mu_3 \circ \mu_4$, or $\mu_5 \circ \mu_6$, we mutate the quiver (up to graph isomorphism):



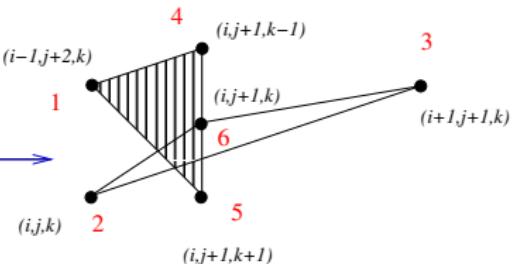
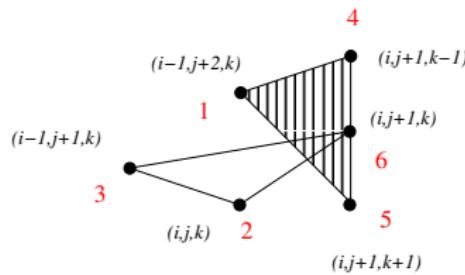
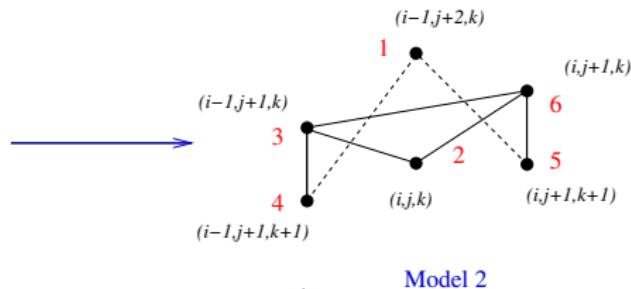
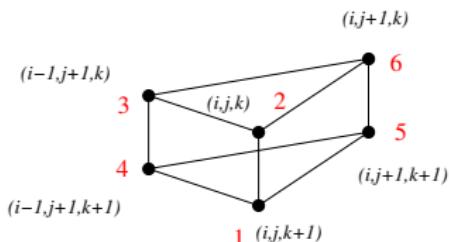
Corresponding action in \mathbb{Z}^3 (on triangular prisms):



Illustrating the mutation sequence $\mu_1\mu_4\mu_1\mu_5\mu_1$



Illustrating the mutation sequence $\mu_1\mu_4\mu_3$



Segway: Algebraic Formula for Toric Cluster Variables

Let $A = \frac{x_3x_5 + x_4x_6}{x_1x_2}$, $B = \frac{x_1x_6 + x_2x_5}{x_3x_4}$, $C = \frac{x_1x_3 + x_2x_4}{x_5x_6}$,

$$D = \frac{x_1x_3x_6 + x_2x_3x_5 + x_2x_4x_6}{x_1x_4x_5}, \text{ and } E = \frac{x_2x_4x_5 + x_1x_3x_5 + x_1x_4x_6}{x_2x_3x_6}.$$

Let $z_i^{j,k}$ be the **cluster variable** corresponding to $(i,j,k) \in \mathbb{Z}^3$

Theorem 2 [Lai-M 2015] (Extension of [LMNT 2013] and [Lai 2014]):

$$z_i^{j,k} = x_r A^{\lfloor \frac{(i^2+ij+j^2+1)+i+2j}{3} \rfloor} B^{\lfloor \frac{(i^2+ij+j^2+1)+2i+j}{3} \rfloor} C^{\lfloor \frac{i^2+ij+j^2+1}{3} \rfloor} D^{\lfloor \frac{(k-1)^2}{4} \rfloor} E^{\lfloor \frac{k^2}{4} \rfloor}$$

where, working **modulo 6**, we have (cyclically around the dP_3 Quiver)

$$r = 6 \text{ if } 2(i-j) + 3k \equiv 0, \quad r = 4 \text{ if } 2(i-j) + 3k \equiv 1,$$

$$r = 2 \text{ if } 2(i-j) + 3k \equiv 2, \quad r = 5 \text{ if } 2(i-j) + 3k \equiv 3,$$

$$r = 3 \text{ if } 2(i-j) + 3k \equiv 4, \quad r = 1 \text{ if } 2(i-j) + 3k \equiv 5.$$

i.e. we **determine** x_r by looking at $(i-j)$ modulo 3 and k modulo 2.

Segway: Algebraic Formula for Toric Cluster Variables

Consequences:

- (1) Every cluster variable reachable by toric mutations resides in a cluster

$$\left\{ x_1 \mathcal{A}_i^j \mathcal{D}^{k+1}, x_2 \mathcal{A}_i^j \mathcal{D}^k, x_3 \mathcal{A}_{i-1}^{j+1} \mathcal{D}^k, x_4 \mathcal{A}_{i-1}^{j+1} \mathcal{D}^{k+1}, x_5 \mathcal{A}_i^{j+1} \mathcal{D}^{k+1}, x_6 \mathcal{A}_i^{j+1} \mathcal{D}^k \right\}$$

where $\mathcal{A}_i^j = A^{\lfloor \frac{(i^2 + ij + j^2 + 1) + i + 2j}{3} \rfloor} B^{\lfloor \frac{(i^2 + ij + j^2 + 1) + 2i + j}{3} \rfloor} C^{\lfloor \frac{i^2 + ij + j^2 + 1}{3} \rfloor}$ and

$$\mathcal{D}^k = D^{\lfloor \frac{(k-1)^2}{4} \rfloor} E^{\lfloor \frac{k^2}{4} \rfloor}.$$

- (2) We have conserved quantities

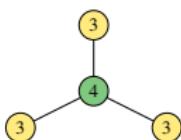
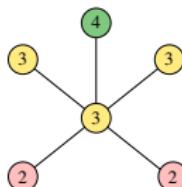
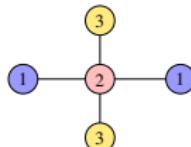
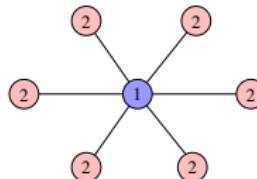
$$A = \frac{x_3 x_5 + x_4 x_6}{x_1 x_2} = \frac{\mathcal{A}_{i-1}^{j+2} \mathcal{A}_i^j}{\mathcal{A}_{i-1}^{j+1} \mathcal{A}_i^{j+1}}, D = \frac{x_2^2 A + x_3 x_6}{x_4 x_5} = \frac{x_3^2 B + x_2 x_6}{x_1 x_5} = \frac{x_6^2 C + x_2 x_3}{x_1 x_4} = \frac{\mathcal{D}^{k+1} \mathcal{D}^{k-1}}{\mathcal{D}^k \mathcal{D}^k}$$

$$B = \frac{x_2 x_5 + x_1 x_6}{x_3 x_4} = \frac{\mathcal{A}_{i+1}^j \mathcal{A}_{i-1}^{j+1}}{\mathcal{A}_i^j \mathcal{A}_i^{j+1}}, E = \frac{x_1^2 A + x_4 x_5}{x_3 x_6} = \frac{x_4^2 B + x_1 x_5}{x_2 x_6} = \frac{x_5^2 C + x_1 x_4}{x_2 x_3} \text{ and}$$

$$C = \frac{x_1 x_3 + x_2 x_4}{x_1 x_2} = \frac{\mathcal{A}_{i-1}^j \mathcal{A}_i^{j+1}}{\mathcal{A}_i^j \mathcal{A}_{i-1}^{j+1}}$$
 coming from the cluster mutation relations

Segway: Algebraic Formula for Toric Cluster Variables

$$\begin{aligned} z_{i-1}^{j+2,k} z_i^{j,k+1} &= (R4) \quad z_{i-1}^{j+1,k} z_i^{j+1,k+1} + z_{i-1}^{j+1,k+1} z_i^{j+1,k} \\ z_{i-1}^{j+1,k+1} z_i^{j+1,k-1} &= (R1) \quad z_{i-1}^{j+2,k} z_i^{j,k} + z_{i-1}^{j+1,k} z_i^{j+1,k} \\ z_{i-1}^{j+2,k} z_{i+1}^{j,k} &= (R2) \quad z_i^{j+1,k-1} z_i^{j+1,k+1} + (z_i^{j+1,k})^2 \\ z_i^{j+1,k+1} z_i^{j,k-1} &= (R1) \quad z_{i+1}^{j,k} z_{i-1}^{j+1,k} + z_i^{j,k} z_i^{j+1,k} \\ z_{i-1}^{j+1,k-1} z_{i+1}^{j,k} &= (R4) \quad z_i^{j,k} z_i^{j+1,k-1} + z_i^{j,k-1} z_i^{j+1,k} \\ (\text{I}) &\longleftrightarrow (\text{II}) \longleftrightarrow (\text{III}) \longleftrightarrow (\text{III}) \longleftrightarrow (\text{II}) \longleftrightarrow (\text{I}) \end{aligned}$$

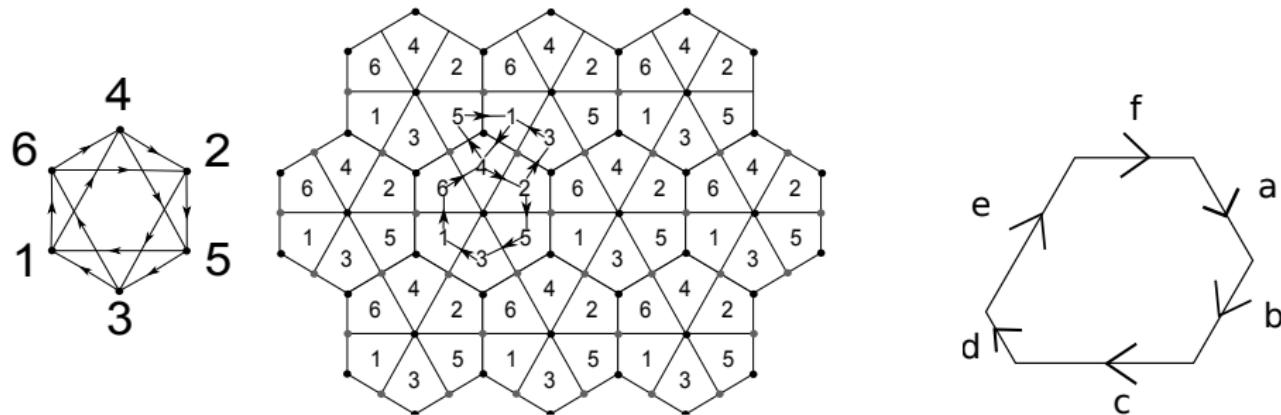


From work of Lai “A generalization of Aztec Dragons”: Unweighted versions of these recurrences called type (R1), (R2), or (R4) recurrences.

Introducing Contours on the del Pezzo 3 Lattice

We wish to understand **combinatorial interpretations** for more general **toric** mutation sequences, not necessarily periodic or coming from mutating at antipodes.

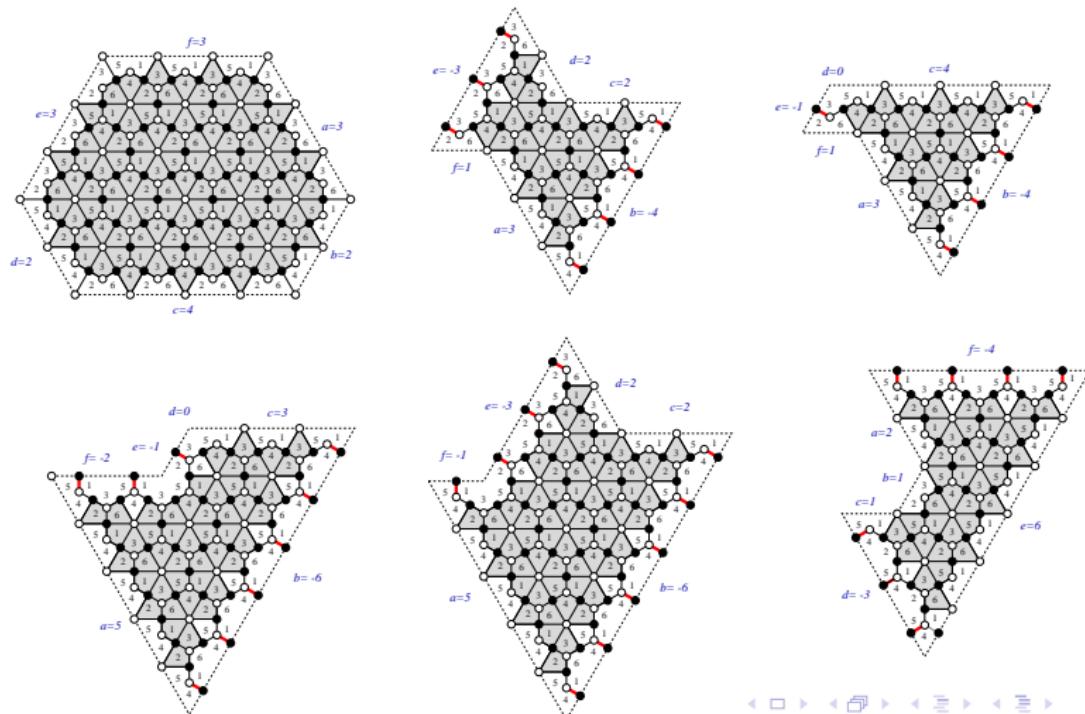
To this end, we **cut out subgraphs** of the dP_3 lattice by using **six-sided contours**



indexed as (a, b, c, d, e, f) with $a, b, c, d, e, f \in \mathbb{Z}$.

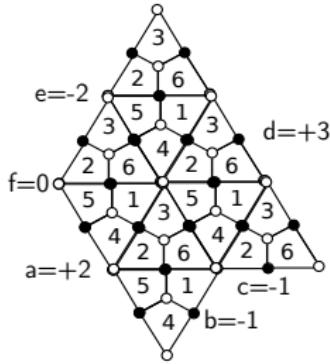
Sign determines direction & Magnitude determines length

- (1) $\mathcal{G}(3, 2, 4, 2, 3, 3)$, (2) $\mathcal{G}(3, -4, 2, 2, -3, 1)$, (3) $\mathcal{G}(3, -4, 4, 0, -1, 1)$,
(4) $\mathcal{G}(5, -6, 3, 0, -1, -2)$, (5) $\mathcal{G}(5, -6, 2, 2, -3, -1)$, (6) $\mathcal{G}(2, 1, 1, -3, 6, -4)$



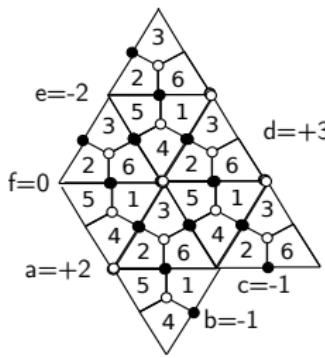
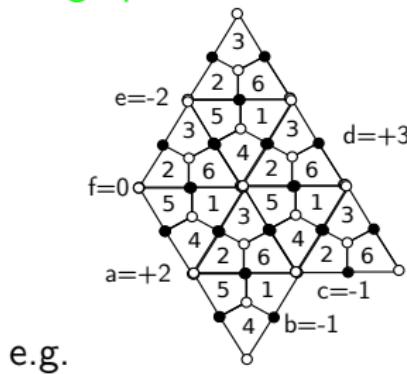
Turning a Contour \mathcal{C} into the Subgraph $\mathcal{G}(\mathcal{C})$

- 1) Draw the contour \mathcal{C} on top of the dP_3 lattice starting from a degree 6 white vertex.
- 2) For all sides of “positive” length, we erase all the **black** vertices.
- 3) For all sides of “negative” length, we erase all the **white** vertices.
For sides of “zero length” (between two sides of positive length), we erase the **white corner** or keep it depending on convexity.
- 4) After removing “dangling” edges and their incident faces, remaining subgraph inside contour is $\mathcal{G}(\mathcal{C})$.



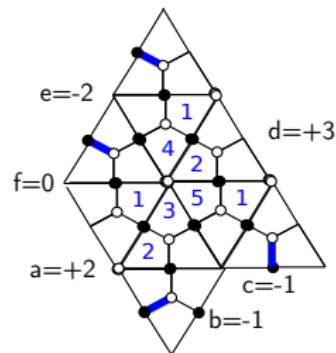
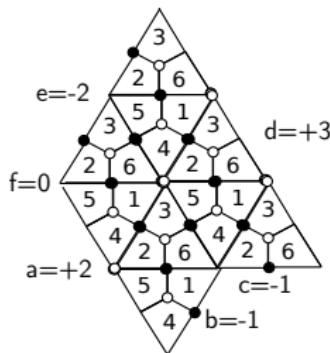
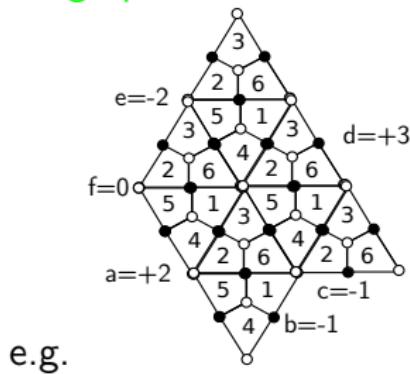
Turning a Contour \mathcal{C} into the Subgraph $\mathcal{G}(\mathcal{C})$

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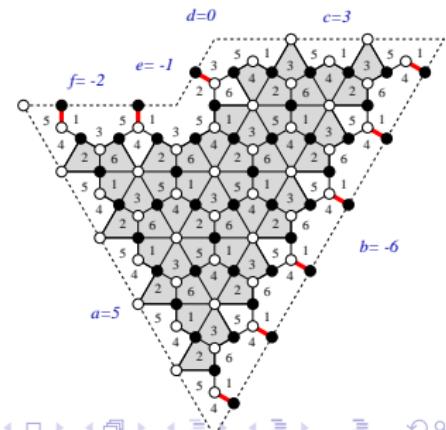
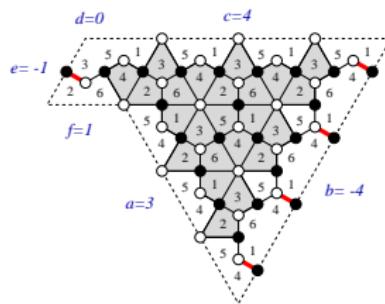
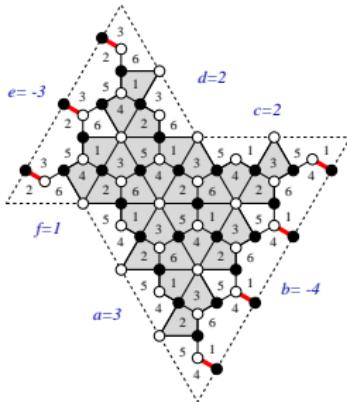
Turning a Contour \mathcal{C} into the Subgraph $\mathcal{G}(\mathcal{C})$

- 1) Draw the contour \mathcal{C} on top of the dP_3 lattice starting from a degree 6 white vertex.
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For sides of “zero length” (between two sides of positive length), we erase the **white corner** or keep it depending on convexity.
- 4) After removing “dangling” edges and their incident faces, remaining subgraph inside contour is $\mathcal{G}(\mathcal{C})$.



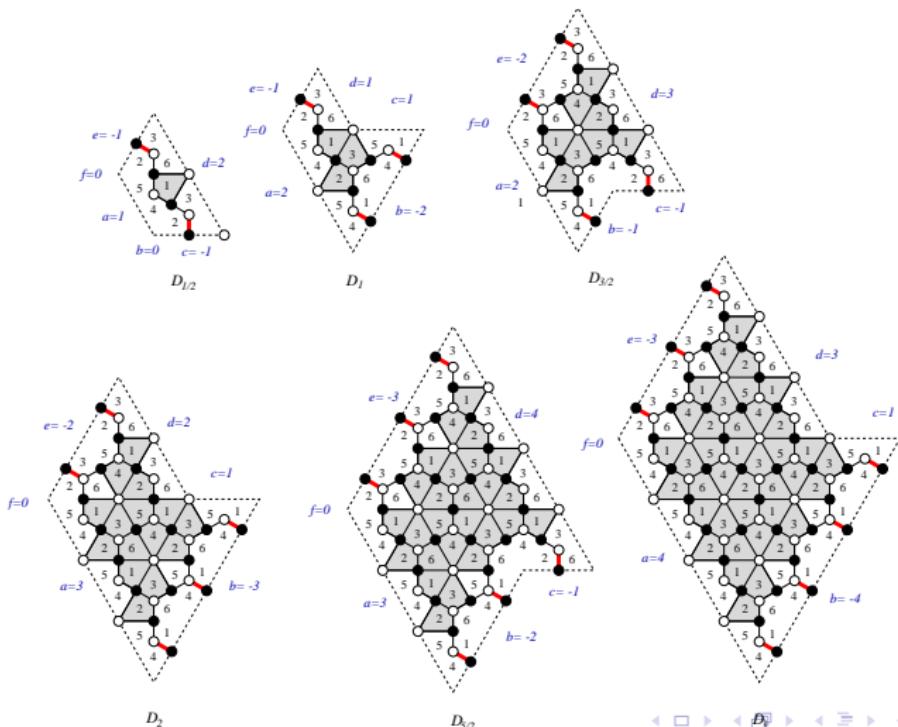
Further Examples of Subgraphs $\mathcal{G}(\mathcal{C})$ from Contours \mathcal{C}

- 1) Draw the contour \mathcal{C} on top of the dP_3 lattice starting from a degree 6 white vertex.
- 2) For all sides of “positive” length, we erase all the **black** vertices.
- 3) For all sides of “negative” length, we erase all the **white** vertices.
For sides of “zero length” (between two sides of positive length), we erase the **white corner** or keep it depending on convexity.
- 4) After removing “dangling” edges and their incident faces, remaining subgraph inside contour is $\mathcal{G}(\mathcal{C})$.



Aztec Dragons (Ciucu, Cottrell-Young, Propp) Revisited

$$D_{n+1/2} = \mathcal{G}(n+1, -n, -1, n+2, -n-1, 0), \quad D_n = \mathcal{G}(n+1, -n-1, 1, n, -n, 0).$$



Turning Subgraphs into Laurent Polynomials

$$G \longrightarrow cm(G) = \sum_{M \text{ is a perfect matching of } G} x(M), \text{ where}$$

$$x(M) = \prod_{\text{edge } e \in M} \frac{1}{x_i x_j} \quad (\text{for edge } e \text{ straddling faces } i \text{ and } j),$$

$cm(G)$ = the **covering monomial** of the graph G_n (which records what **face labels** are contained in G and along its **boundary**).

Remark: This is a reformulation of weighting schemes appearing in works such as Speyer ("Perfect Matchings and the Octahedron Recurrence"), Goncharov-Kenyon ("Dimers and cluster integrable systems"), and Di Francesco ("T-systems, networks and dimers").

Alternative definition of $cm(G)$: We record **all face labels inside contour** and then divide by face labels straddling **dangling edges**.

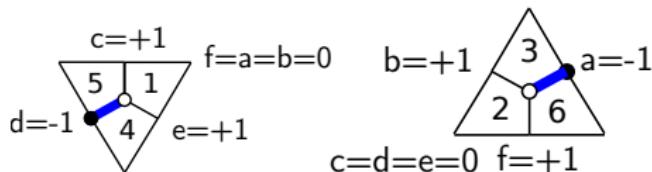
Initial cluster $\{x_1, x_2, \dots, x_6\}$ in terms of contours

Consider the following six special contours

$$C_1 = (0, 0, 1, -1, 1, 0), \quad C_2 = (-1, 1, 0, 0, 0, 1),$$

$$C_3 = (0, 1, -1, 1, 0, 0), \quad C_4 = (1, 0, 0, 0, 1, -1),$$

$$C_5 = (1, -1, 1, 0, 0, 0), \quad C_6 = (0, 0, 0, 1, -1, 1).$$



Applying our general algorithm, $\mathcal{G}(C_i)$'s correspond to graphs consisting of a single edge and a triangle of faces.

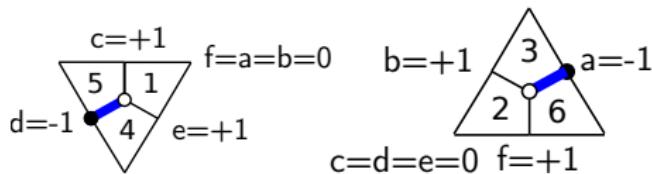
Initial cluster $\{x_1, x_2, \dots, x_6\}$ in terms of contours

Consider the following six special contours

$$C_1 = (0, 0, 1, -1, 1, 0), \quad C_2 = (-1, 1, 0, 0, 0, 1),$$

$$C_3 = (0, 1, -1, 1, 0, 0), \quad C_4 = (1, 0, 0, 0, 1, -1),$$

$$C_5 = (1, -1, 1, 0, 0, 0), \quad C_6 = (0, 0, 0, 1, -1, 1).$$



Applying our general algorithm, $\mathcal{G}(C_i)$'s correspond to graphs consisting of a single edge and a triangle of faces.

Using $G \rightarrow cm(G) \sum_M$ is a perfect matching of $G x(M)$, we see

$$cm(\mathcal{G}(C_1)) = x_1 x_4 x_5 \text{ and } x(M) = \frac{1}{x_4 x_5}, \text{ hence } G \rightarrow \frac{x_1 x_4 x_5}{x_4 x_5} = x_1$$

Similar calculations show $\mathcal{G}(C_i) \longleftrightarrow x_i$ for $i \in \{1, 2, \dots, 6\}$.

Theorem 3 [Lai-M 2015]

Theorem (Reformulation of [Leoni-M-Neel-Turner 2014]): Let $Z^S = [z_1, z_2, \dots, z_6]$ be the cluster obtained after applying a toric mutation sequence S to the initial cluster $\{x_1, x_2, \dots, x_6\}$.

Let $w(G) = cm(G) \sum_M$ a perfect matching of G $x(M)$.

Let $\mathcal{G}(\mathcal{C}_i)$ be the subgraph cut out by the contour \mathcal{C}_i .

Then $Z^S = [w(\mathcal{G}(\mathcal{C}_1^S)), w(\mathcal{G}(\mathcal{C}_2^S)), \dots, w(\mathcal{G}(\mathcal{C}_6^S))]$ where $\mathcal{C}^{S_1}, \mathcal{C}^{S_2}, \dots, \mathcal{C}^{S_6}$ are defined as follows:

1) Start with the six-tuple

$[(0, -1, 1), (0, -1, 0), (-1, 0, 0), (-1, 0, 0), (-1, 0, 1), (0, 0, 1), (0, 0, 0)]$ in \mathbb{Z}^3 .

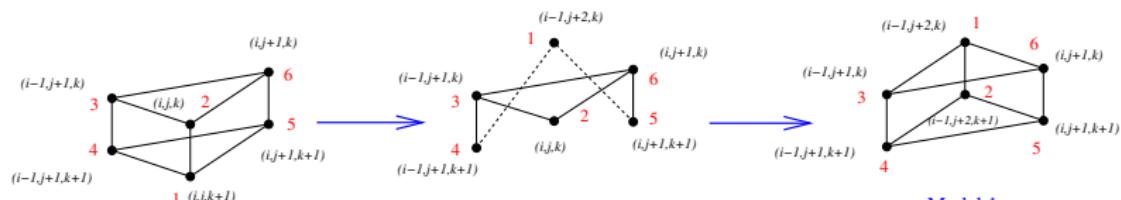
2) Toric Mutations transform this six-tuple as illustrated earlier.

3) Map from \mathbb{Z}^3 to \mathbb{Z}^6 :

$$(i, j, k) \rightarrow (a, b, c, d, e, f) = (j+k, -i-j-k, i+k, j-k+1, -i-j+k-1, i-k+1)$$

and use these six six-tuples to define the contours $\mathcal{C}^{S_1}, \mathcal{C}^{S_2}, \dots, \mathcal{C}^{S_6}$.

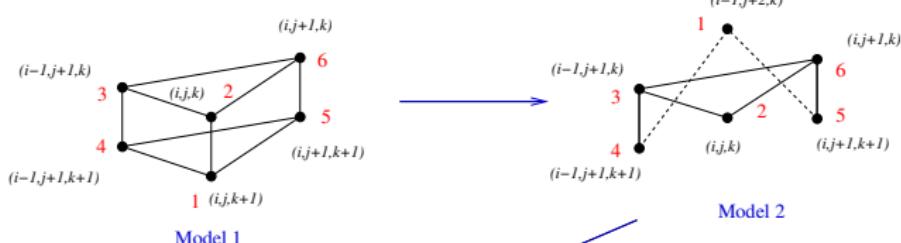
Reminder of \mathbb{Z}^3 transformations



Model 1

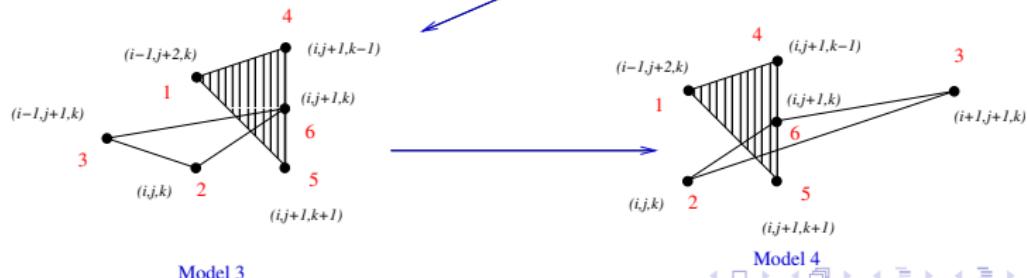
Model 2

Model 1



Model 1

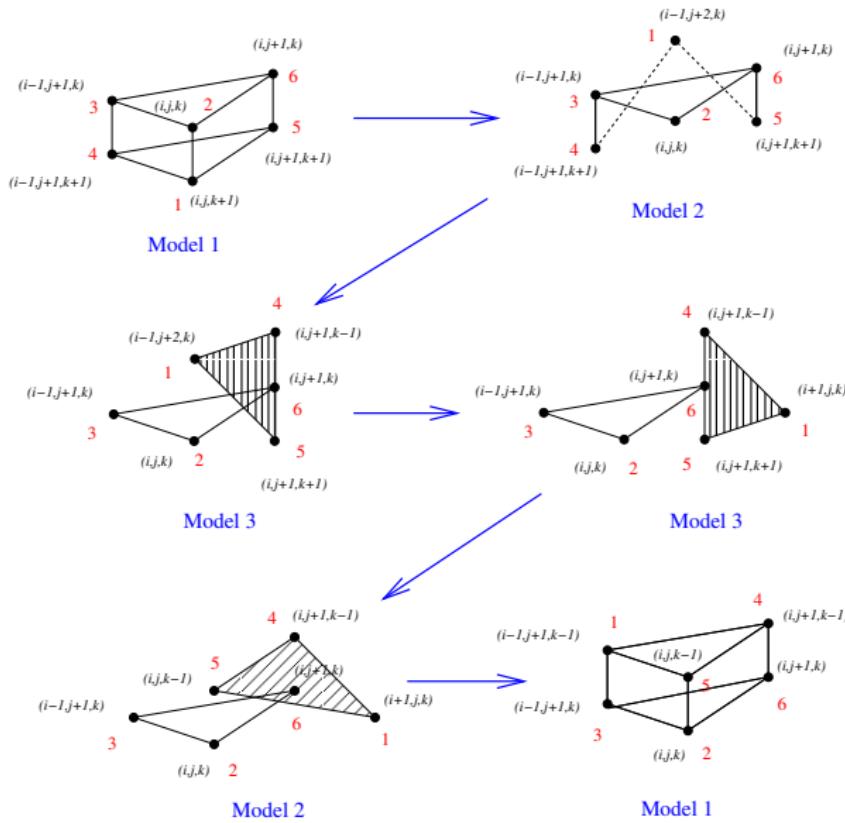
Model 2



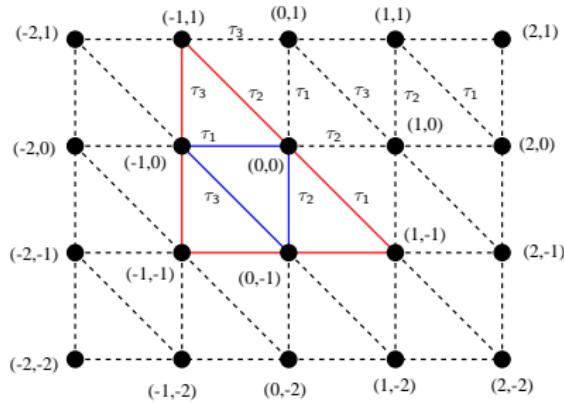
Model 3

Model 4

Reminder of \mathbb{Z}^3 transformations



Example 1: mutation sequence $\mu_1\mu_2\mu_3\mu_4\mu_5\mu_6$



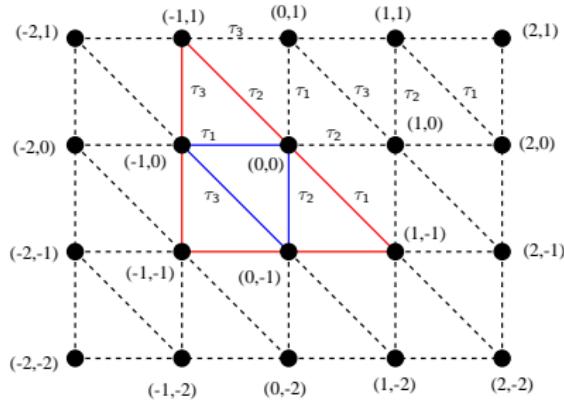
We start at the **initial prism** $[(0, -1, 1), (0, -1, 0), (-1, 0, 0), (-1, 0, 0), (-1, 0, 1), (0, 0, 1), (0, 0, 0)]$. Applying the mutation sequence $\mu_1, \mu_2, \mu_3\mu_4\mu_5\mu_6$ corresponds to the **walk**

$$\{(0, -1), (-1, 0), (0, 0)\} \rightarrow \{(-1, 1), (-1, 0), (0, 0)\} \rightarrow \{(-1, 1), (0, 1), (0, 0)\} \rightarrow \{(-1, 1), (0, 1), (-1, 2)\}$$

Projecting to \mathbb{Z}^2 using $(i, j) \leftrightarrow (j, -i - j, i, j + 1, -i - j - 1, i + 1)$ and $(j + 1, -i - j - 1, i + 1, j, -i - j, i)$.

$$C_1 = (0, 0, 1, -1, 1, 0), C_2 = (-1, 1, 0, 0, 0, 1), C_3 = (0, 1, -1, 1, 0, 0), \\ C_4 = (1, 0, 0, 0, 1, -1), C_5 = (1, -1, 1, 0, 0, 0), C_6 = (0, 0, 0, 1, -1, 1).$$

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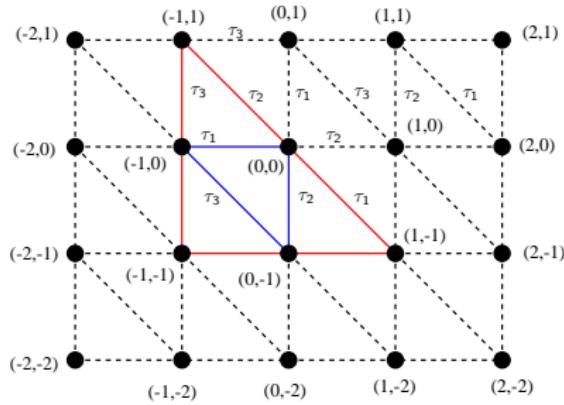
We start at the **initial prism** $[(0, -1, 1), (0, -1, 0), (-1, 0, 0), (-1, 0, 0), (-1, 0, 1), (0, 0, 1), (0, 0, 0)]$. Applying the mutation sequence $\mu_1, \mu_2, \mu_3\mu_4\mu_5\mu_6$ corresponds to the **walk**

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Projecting to \mathbb{Z}^2 using $(i, j) \leftrightarrow (j, -i - j, i, j + 1, -i - j - 1, i + 1)$ and
 $(j + 1, -i - j - 1, i + 1, j, -i - j, i)$.

$$C'_1 = (2, -1, 0, 1, 0, -1), C'_2 = (1, 0, -1, 2, -1, 0), C_3 = (0, 1, -1, 1, 0, 0), \\ C_4 = (1, 0, 0, 0, 1, -1), C_5 = (1, -1, 1, 0, 0, 0), C_6 = (0, 0, 0, 1, -1, 1).$$

Example 1: mutation sequence $\mu_1\mu_2\mu_3\mu_4\mu_5\mu_6$



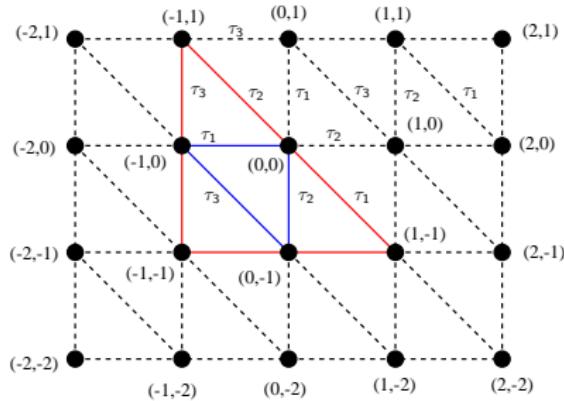
We start at the **initial prism** $[(0, -1, 1), (0, -1, 0), (-1, 0, 0), (-1, 0, 0), (-1, 0, 1), (0, 0, 1), (0, 0, 0)]$. Applying the mutation sequence $\mu_1, \mu_2, \mu_3\mu_4\mu_5\mu_6$ corresponds to the **walk**

$$\{(0, -1), (-1, 0), (0, 0)\} \rightarrow \{(-1, 1), (-1, 0), (0, 0)\} \rightarrow \{(-1, 1), (0, 1), (0, 0)\} \rightarrow \{(-1, 1), (0, 1), (-1, 2)\}$$

Projecting to \mathbb{Z}^2 using $(i, j) \leftrightarrow (j, -i - j, i, j + 1, -i - j - 1, i + 1)$ and $(j + 1, -i - j - 1, i + 1, j, -i - j, i)$.

$$C'_1 = (2, -1, 0, 1, 0, -1), C'_2 = (1, 0, -1, 2, -1, 0), C'_3 = (1, -1, 0, 2, -2, 1), \\ C'_4 = (2, -2, 1, 1, -1, 0), C_5 = (1, -1, 1, 0, 0, 0), C_6 = (0, 0, 0, 1, -1, 1).$$

Example 1: mutation sequence $\mu_1\mu_2\mu_3\mu_4\mu_5\mu_6$



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Projecting to \mathbb{Z}^2 using $(i, j) \leftrightarrow (j, -i - j, i, j + 1, -i - j - 1, i + 1)$ and $(j + 1, -i - j - 1, i + 1, j, -i - j, i)$.

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$$C'_4 = (2, -2, 1, 1, -1, 0), C'_5 = (3, -2, 0, 2, -1, -1), C'_6 = (2, -1, -1, 3, -2, 0).$$

Example 1: mutation sequence $\mu_1\mu_2\mu_3\mu_4\mu_5\mu_6$

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$$C'_4 = (2, -2, 1, 1, -1, 0), C'_5 = (3, -2, 0, 2, -1, -1), C'_6 = (2, -1, -1, 3, -2, 0).$$

$$\frac{x_4x_6 + x_3x_5}{x_2}$$

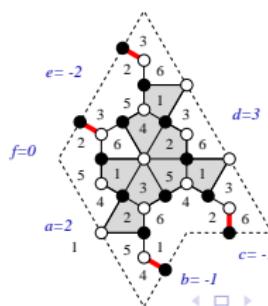
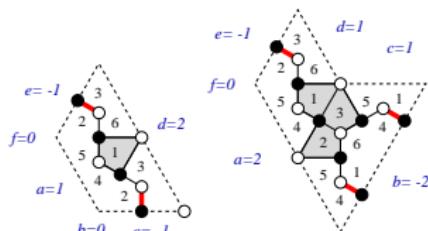
$$\frac{x_3x_5 + x_4x_6}{x_1}$$

$$\frac{x_2x_3x_5^2 + x_1x_3x_5x_6 + x_2x_4x_5x_6 + x_1x_4x_2^2}{x_1x_2x_4}$$

$$\frac{x_2x_3x_5^2 + x_1x_3x_5x_6 + x_2x_4x_5x_6 + x_1x_4x_2^2}{x_1x_2x_3}$$

$$\frac{(x_2x_5 + x_1x_6)(x_1x_3 + x_2x_4)(x_3x_5 + x_4x_6)^2}{x_1^2x_2^2x_3x_4x_6}$$

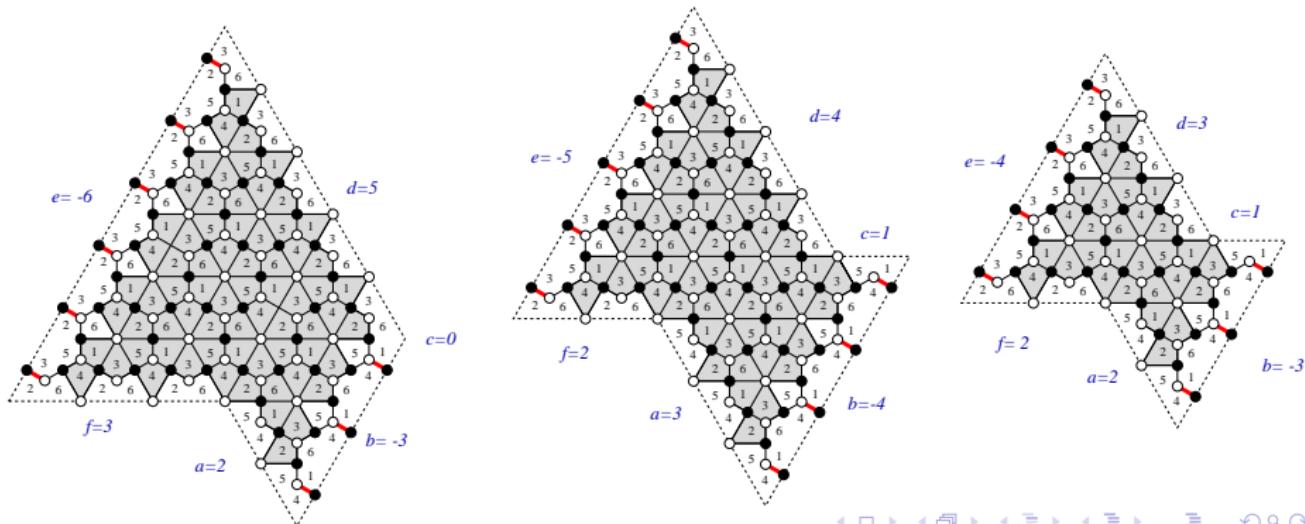
$$\frac{(x_2x_5 + x_1x_6)(x_1x_3 + x_2x_4)(x_3x_5 + x_4x_6)^2}{x_1^2x_2^2x_3x_4x_5}$$



Example 2: $S = \tau_1\tau_2\tau_3\tau_1\tau_2\tau_3\tau_2\tau_1\tau_4$

We reach $\{(1, 3), (1, 2), (0, 3)\}$ from applying $\tau_1\tau_2\tau_3\tau_1\tau_2\tau_3\tau_2\tau_1$ ($\tau_1 = \mu_1\mu_2$, $\tau_2 = \mu_3\mu_4$, and $\tau_3 = \mu_5\mu_6$) and then $\tau_4 = \mu_1\mu_4\mu_1\mu_5\mu_1$ yields $\mathcal{C}^S = [\sigma^{-1}\mathcal{C}_1^3, \mathcal{C}_1^3, \mathcal{C}_1^2, \sigma^{-1}\mathcal{C}_1^2, \sigma^{-1}\mathcal{C}_0^3, \mathcal{C}_0^3] =$

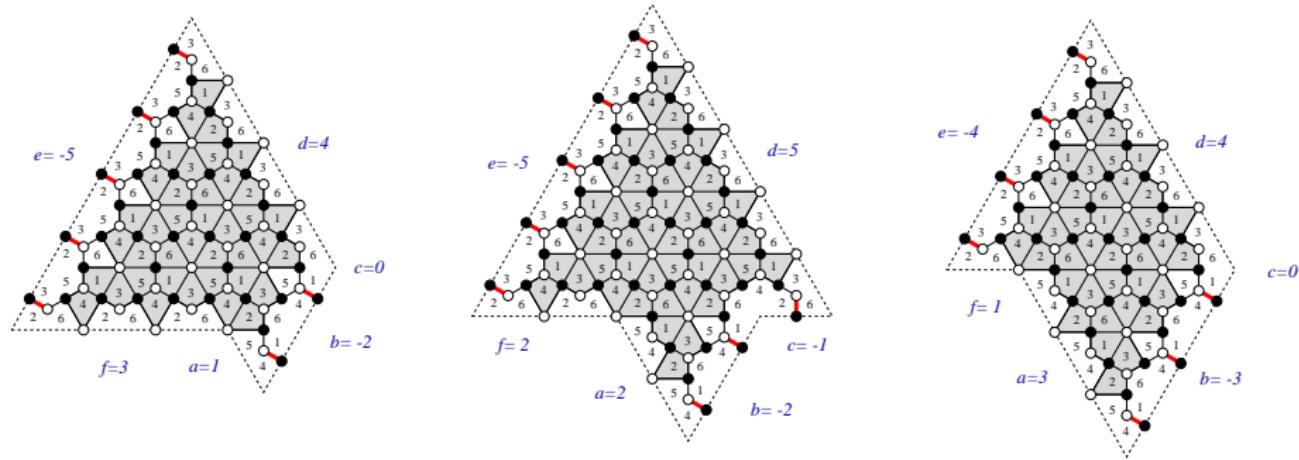
$$[(2, -3, 0, 5, -6, 3), (3, -4, 1, 4, -5, 2), (2, -3, 1, 3, -4, 2), \\ (1, -2, 0, 4, -5, 3), (2, -2, -1, 5, -5, 2), (3, -3, 0, 4, -4, 1)].$$



Example 2: $S = \tau_1\tau_2\tau_3\tau_1\tau_2\tau_3\tau_2\tau_1\tau_4$

We reach $\{(1, 3), (1, 2), (0, 3)\}$ from applying $\tau_1\tau_2\tau_3\tau_1\tau_2\tau_3\tau_2\tau_1$ ($\tau_1 = \mu_1\mu_2$, $\tau_2 = \mu_3\mu_4$, and $\tau_3 = \mu_5\mu_6$) and then $\tau_4 = \mu_1\mu_4\mu_1\mu_5\mu_1$ yields $\mathcal{C}^S = [\sigma^{-1}\mathcal{C}_1^3, \mathcal{C}_1^3, \mathcal{C}_1^2, \sigma^{-1}\mathcal{C}_1^2, \sigma^{-1}\mathcal{C}_0^3, \mathcal{C}_0^3] =$

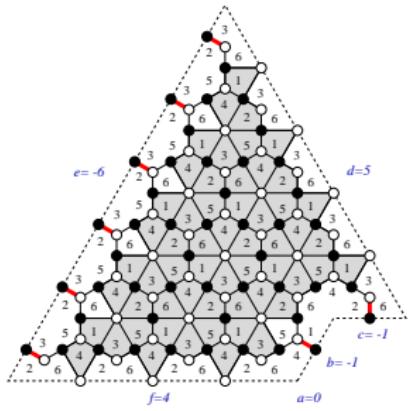
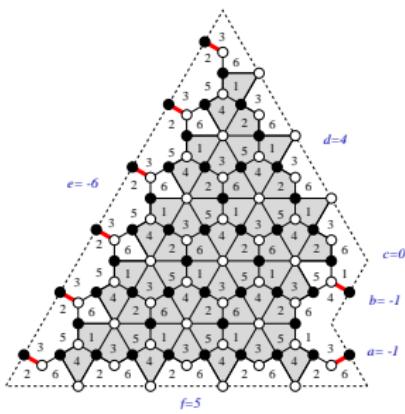
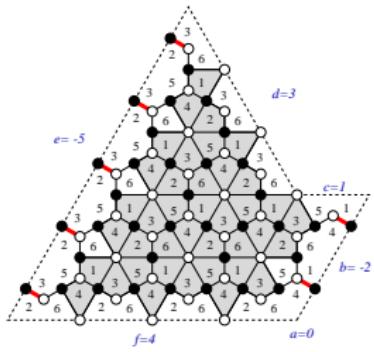
$$[(2, -3, 0, 5, -6, 3), (3, -4, 1, 4, -5, 2), (2, -3, 1, 3, -4, 2), \\ (1, -2, 0, 4, -5, 3), (2, -2, -1, 5, -5, 2), (3, -3, 0, 4, -4, 1)].$$



Example 3: $S = \tau_1\tau_2\tau_3\tau_1\tau_3\tau_2\tau_1\tau_4\tau_5$

$$[(0, -2, 1, 3, -5, 4), (-1, -1, 0, 4, -6, 5), (0, -1, -1, 5, -6, 4),$$

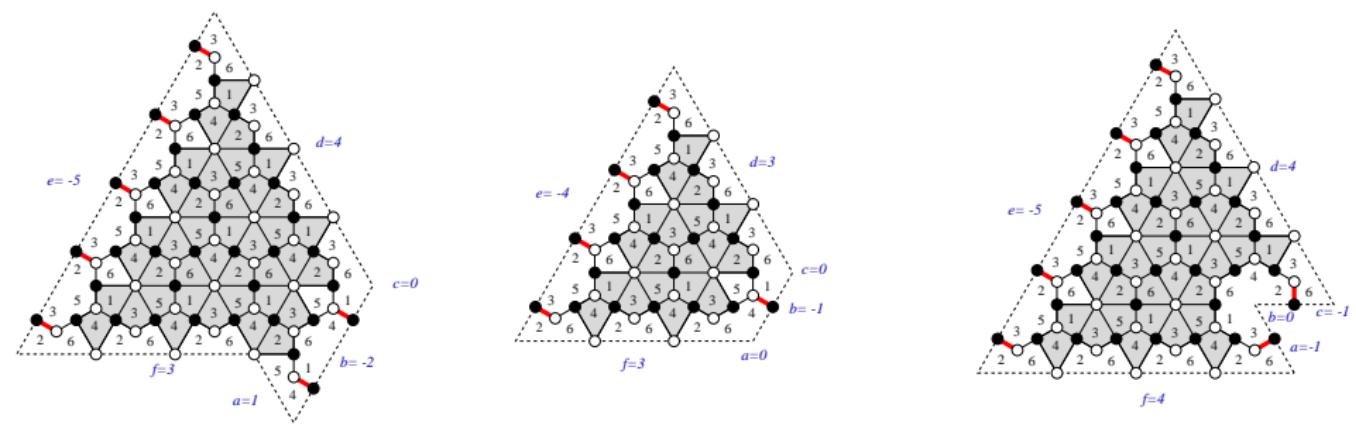
$$(1, -2, 0, 4, -5, 3), (0, -1, 0, 3, -4, 3), (-1, 0, -1, 4, -5, 4)].$$



Example 3: $S = \tau_1\tau_2\tau_3\tau_1\tau_3\tau_2\tau_1\tau_4\tau_5$

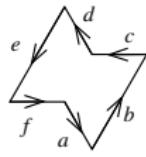
$$[(0, -2, 1, 3, -5, 4), (-1, -1, 0, 4, -6, 5), (0, -1, -1, 5, -6, 4),$$

$$(1, -2, 0, 4, -5, 3), (0, -1, 0, 3, -4, 3), (-1, 0, -1, 4, -5, 4)].$$

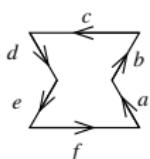


Possible Shapes of Aztec Castles

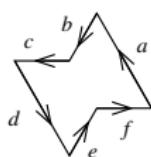
$(+, -, +, +, -, +)$



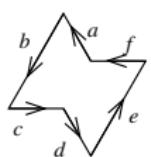
$(-, -, +, -, -, +)$



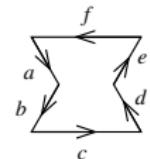
$(-, +, +, -, +, +)$



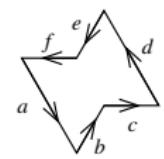
$(-, +, -, -, +, -, -)$



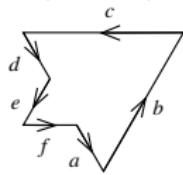
$(+, +, -, +, +, -, -)$



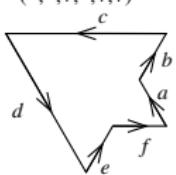
$(+, -, -, +, -, -, -)$



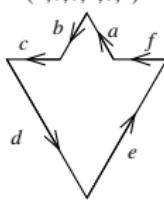
$(+, -, +, -, -, +)$



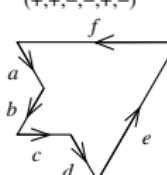
$(-, -, +, -, +, +)$



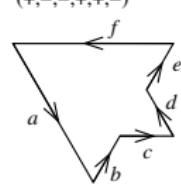
$(-, +, +, -, +, -, -)$



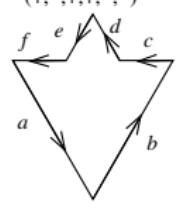
$(+, +, -, -, +, -, -)$



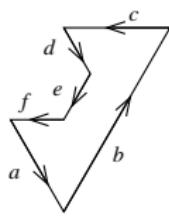
$(+, -, -, +, +, -, -)$



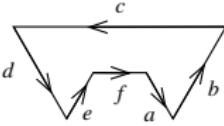
$(+, -, +, +, -, -)$



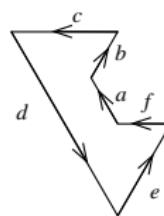
$(+, -, +, -, -, -, -)$



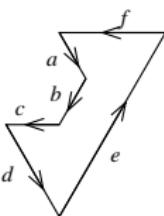
$(+, -, +, -, +, +, +)$



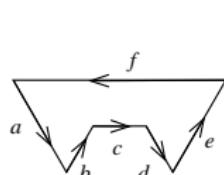
$(-, -, +, -, +, -, -)$



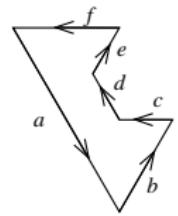
$(+, +, +, -, +, +, -)$



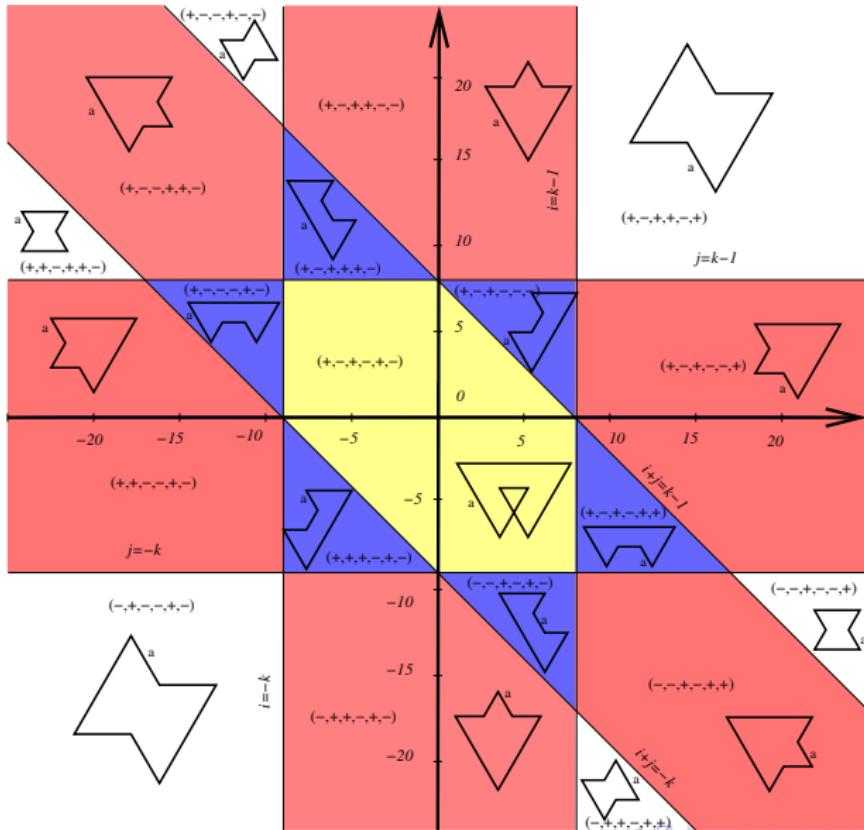
$(+, -, -, -, +, +, -)$



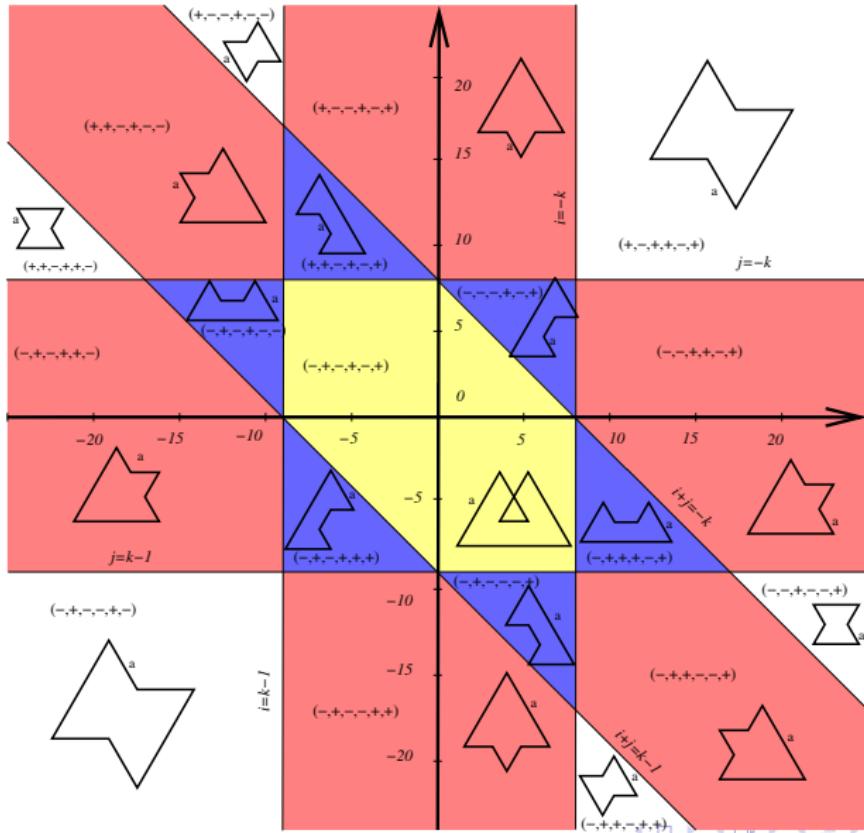
$(+, -, +, +, +, +, -)$



Cross-section when k positive



Cross-section when k negative



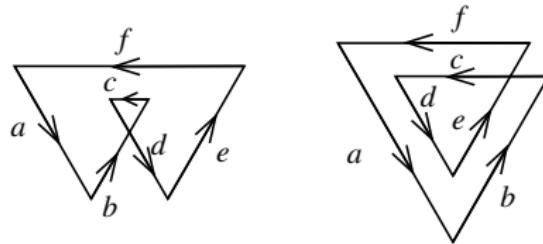
Self-intersecting Contours

Algebraic formula

$$z_i^{j,k} = x_r \ A^{\lfloor \frac{(i^2 + ij + j^2 + 1) + i + 2j}{3} \rfloor} \ B^{\lfloor \frac{(i^2 + ij + j^2 + 1) + 2i + j}{3} \rfloor} \ C^{\lfloor \frac{i^2 + ij + j^2 + 1}{3} \rfloor} \ D^{\lfloor \frac{(k-1)^2}{4} \rfloor} \ E^{\lfloor \frac{k^2}{4} \rfloor}$$

still works for (a, b, c, d, e, f) when alternating in signs but combinatorial formula for such cases open.

$(+, -, +, -, +, -)$



Work in progress (with David Speyer): Conjectural Double-Dimer combinatorial interpretation for self-intersecting contours.

Sketching the Proof of Theorem 3 [Lai-M 2015]

We use **Kuo's Method of Graphical Condensation** for counting Perfect Matchings. We isolate four vertices $\{a, b, c, d\}$ in our graph on the boundary of the contour.

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Remark: As side lengths change and contour goes from convex to concave or vice-versa, we have to use different types of Kuo Condensations: (Balanced, Unbalanced, Non-alternating Balanced, and Monochromatic).

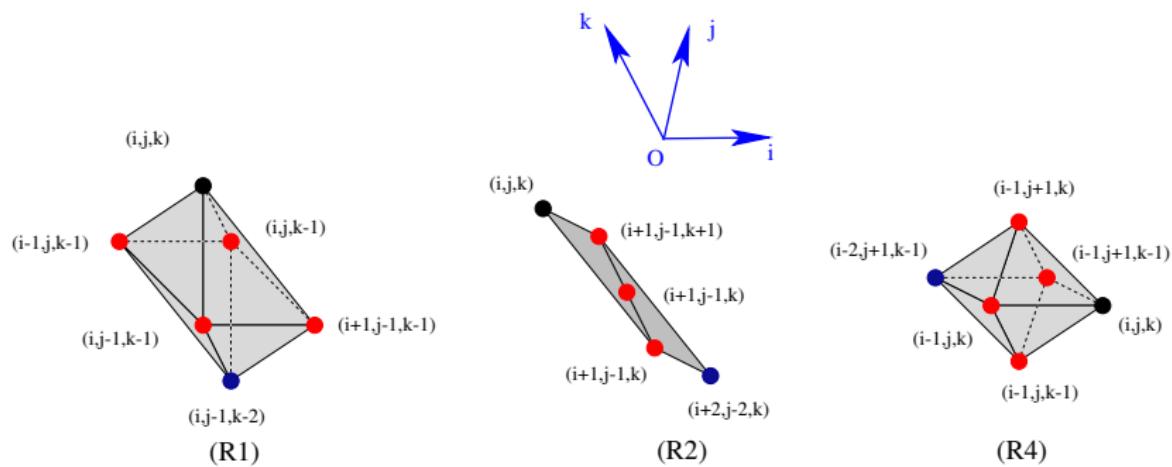
Sketching the Proof of Theorem 3 [Lai-M 2015]

We use **Kuo's Method of Graphical Condensation** for **counting Perfect Matchings**. We **isolate four vertices** $\{a, b, c, d\}$ in our graph on the **boundary of the contour**.

Remark: As side lengths change and contour goes from **convex** to **concave** or vice-versa, we have to use **different types of Kuo Condensations**: (**Balanced**, **Unbalanced**, **Non-alternating Balanced**, and **Monochromatic**).

Remark: Further, we will define **15 different types** of condensations by choosing **4 out of 6 points**. These **15 condensations** correspond to the **15 possible toric mutations**, up to symmetry.

Degenerate Octahedra projected from $\mathbb{Z}^6 \rightarrow \mathbb{Z}^3$



Crash Course on Kuo Condensation

Let $G = (V_1, V_2, E)$ be a (weighted) planar bipartite graph and p_1, p_2, p_3, p_4 are four vertices appearing in cyclic order on a face of G .

Theorem (Balanced Kuo Condensation) [Theorem 5.1 in [Kuo]]

Let $|V_1| = |V_2|$ with $p_1, p_3 \in V_1$ and $p_2, p_4 \in V_2$. Then

$$\begin{aligned} w(G)w(G - \{p_1, p_2, p_3, p_4\}) &= w(G - \{p_1, p_2\})w(G - \{p_3, p_4\}) \\ &\quad + w(G - \{p_1, p_4\})w(G - \{p_2, p_3\}). \end{aligned}$$

Theorem (Unbalanced Kuo Condensation) [Theorem 5.3 in [Kuo]]

Let $|V_1| = |V_2| + 1$ with $p_1, p_2, p_3 \in V_1$ and $p_4 \in V_2$. Then

$$\begin{aligned} w(G - \{p_2\})w(G - \{p_1, p_3, p_4\}) &= w(G - \{p_1\})w(G - \{p_2, p_3, p_4\}) \\ &\quad + w(G - \{p_3\})w(G - \{p_1, p_2, p_4\}). \end{aligned}$$

Crash Course on Kuo Condensation

Let $G = (V_1, V_2, E)$ be a (weighted) planar bipartite graph and p_1, p_2, p_3, p_4 are four vertices appearing in cyclic order on a face of G .

Theorem (Non-alternating Balanced) [Theorem 5.2 in [Kuo]]

Let $|V_1| = |V_2|$ with $p_1, p_2 \in V_1$ and $p_3, p_4 \in V_2$. Then

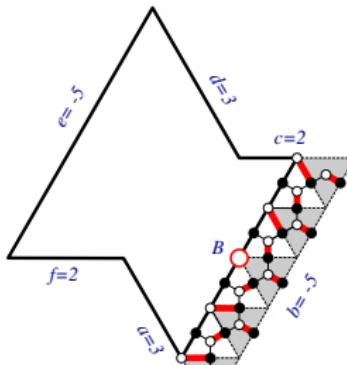
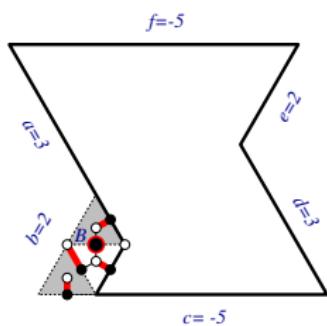
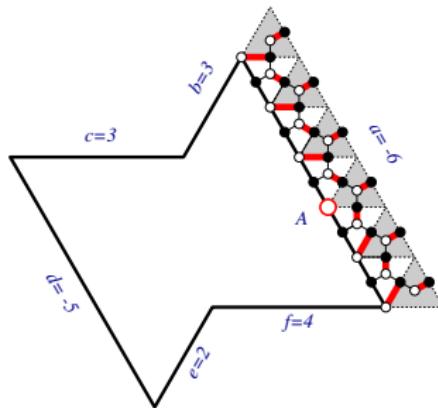
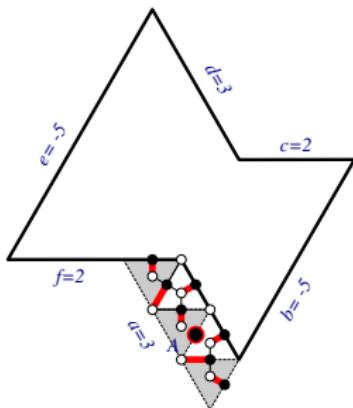
$$\begin{aligned} w(G - \{p_1, p_4\})w(G - \{p_2, p_3\}) &= w(G)w(G - \{p_1, p_2, p_3, p_4\}) \\ &\quad + w(G - \{p_1, p_3\})w(G - \{p_2, p_4\}). \end{aligned}$$

Theorem (Monochromatic Condensation) [Theorem 5.4 in [Kuo]]

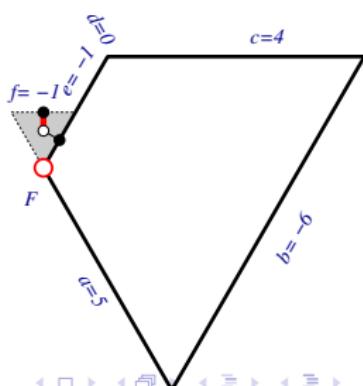
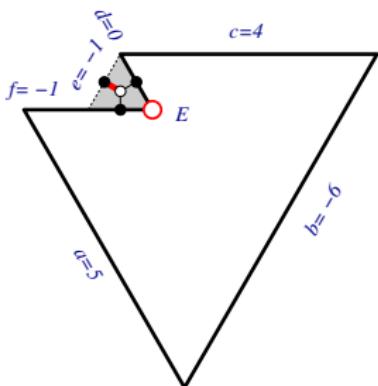
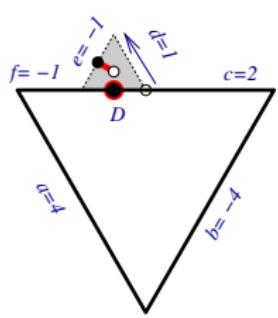
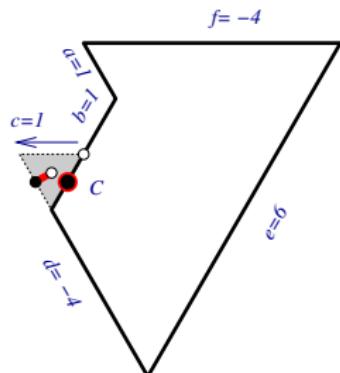
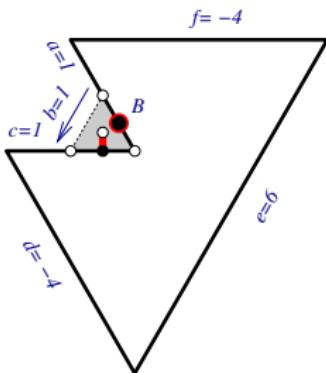
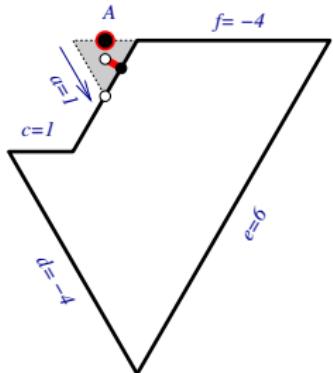
Let $|V_1| = |V_2| + 2$ with $p_1, p_2, p_3, p_4 \in V_1$. Then

$$\begin{aligned} w(G - \{p_1, p_3\})w(G - \{p_2, p_4\}) &= w(G - \{p_1, p_2\})w(G - \{p_3, p_4\}) \\ &\quad + w(G - \{p_1, p_4\})w(G - \{p_2, p_3\}). \end{aligned}$$

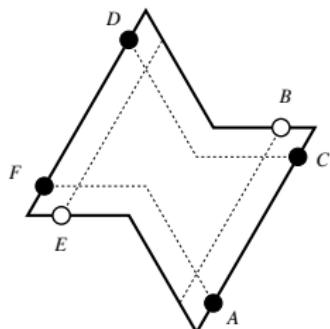
How we pick vertices A, B, \dots, F



How we pick vertices A, B, \dots, F



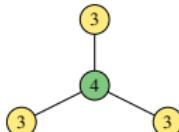
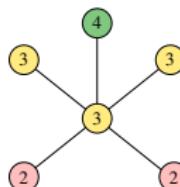
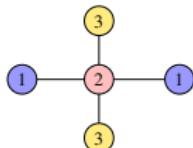
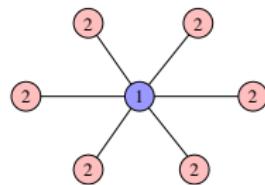
Removing points distance 2 apart, recurrence (R4) in [Lai]



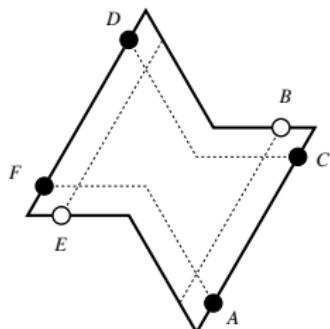
Consider the graph whose shape corresponds to the $i \geq 1, j \geq -1, \text{ small } |k|$ case. Removing

$\{A\bullet, C\bullet\}, \{B\circ, D\bullet\}, \{C\bullet, E\circ\}, \{D\bullet, F\bullet\}, \{A\bullet, E\circ\}, \text{ or } \{B\circ, F\bullet\}$

correspond to mutations between Model I and Model II.



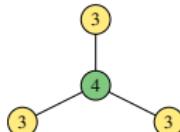
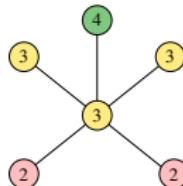
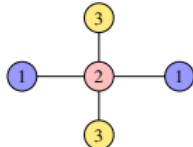
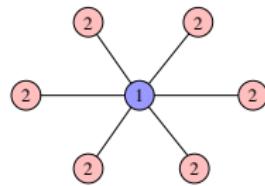
Removing points distance 1 apart, recurrence (R1) in [Lai]



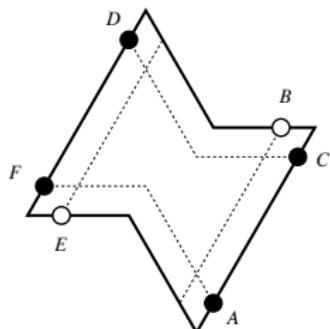
Consider the graph whose shape corresponds to the $i \geq 1, j \geq -1, \text{ small } |k|$ case. Removing

$\{A\bullet, B\circ\}, \{B\circ, C\bullet\}, \{C\bullet, D\bullet\}, \{D\bullet, E\circ\}, \{E\circ, F\bullet\}$, or $\{A\bullet, F\bullet\}$

correspond to mutations between Model II and Model III.



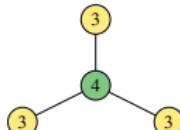
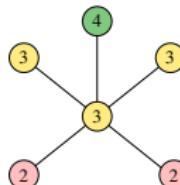
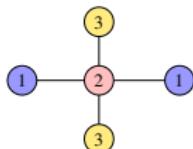
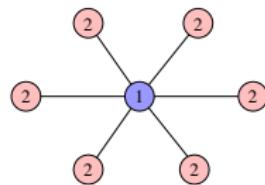
Removing points distance 3 apart, recurrence (R2) in [Lai]



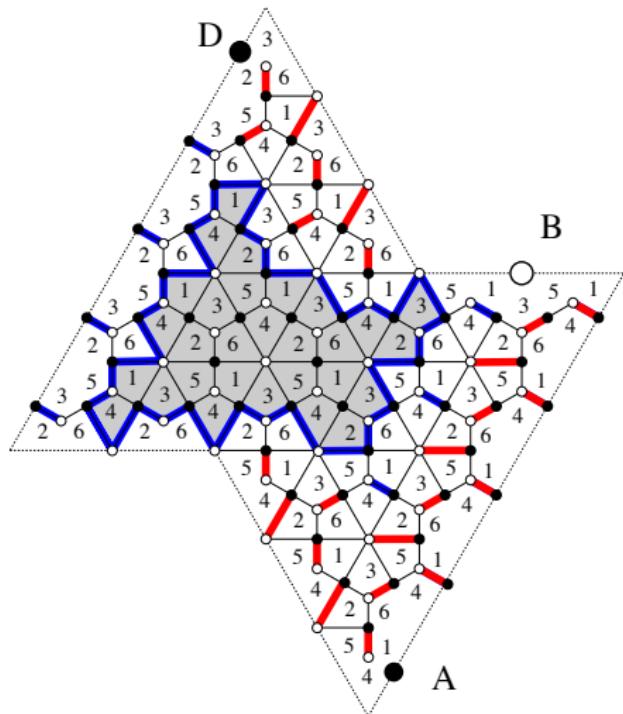
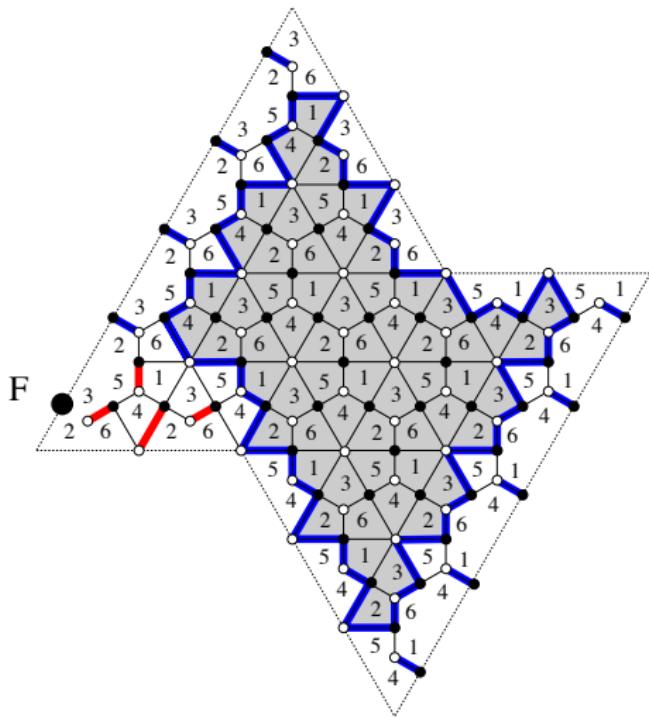
Consider the graph whose shape corresponds to the $i \geq 1, j \geq -1$, small $|k|$ case. Removing

$$\{A\bullet, C\bullet\}, \{B\circ, E\circ\}, \text{ or } \{C\bullet, F\bullet\}$$

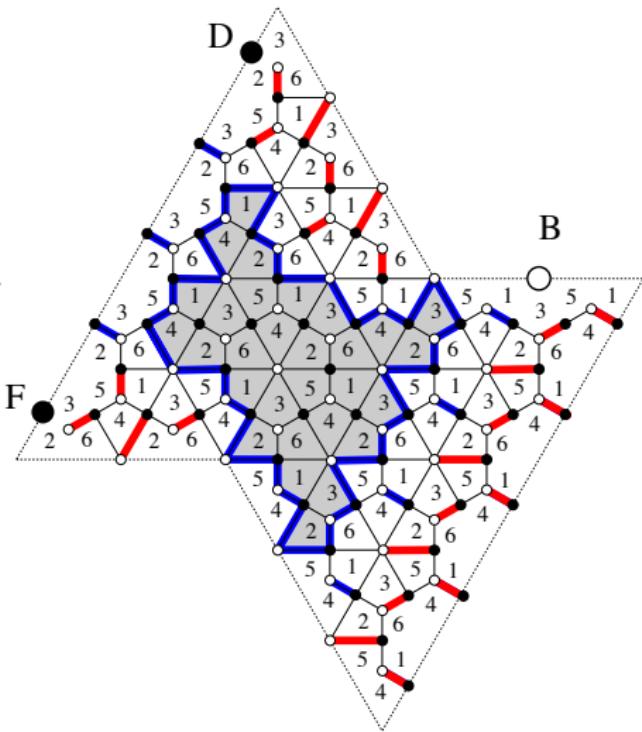
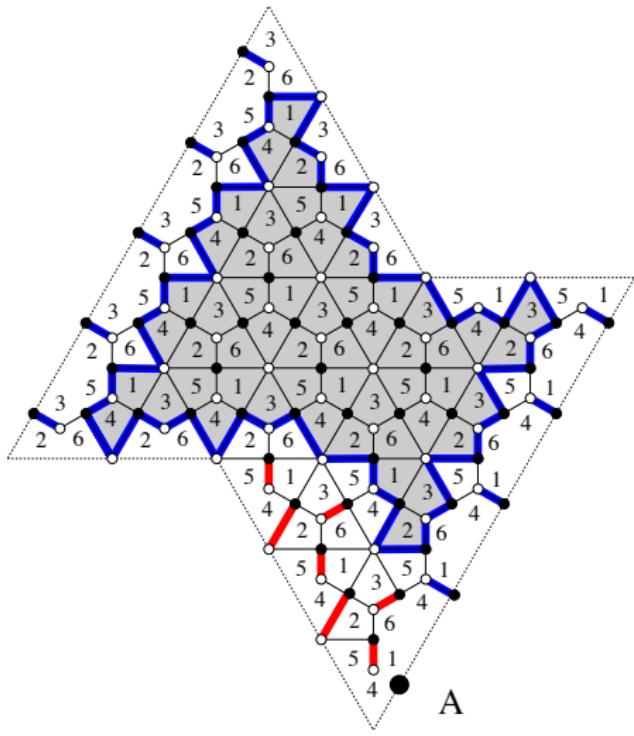
correspond to mutations between Model III and itself or Model IV.



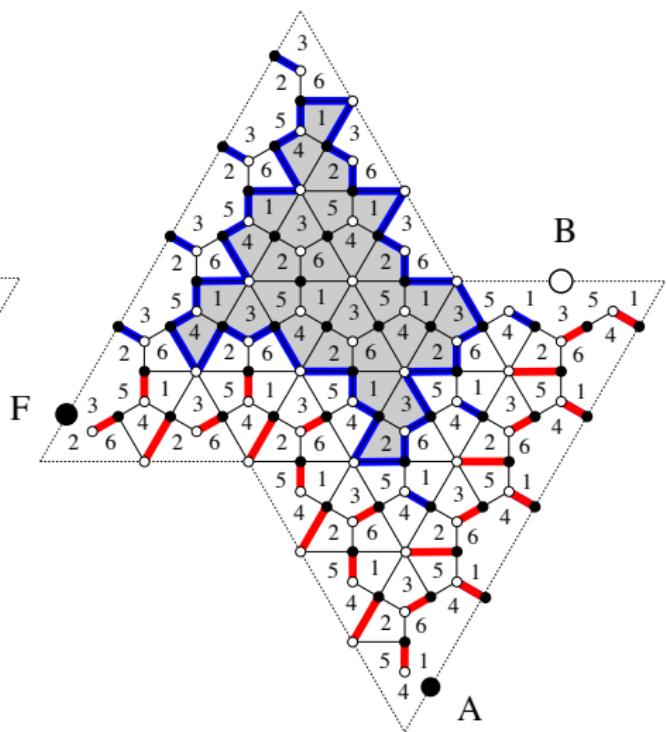
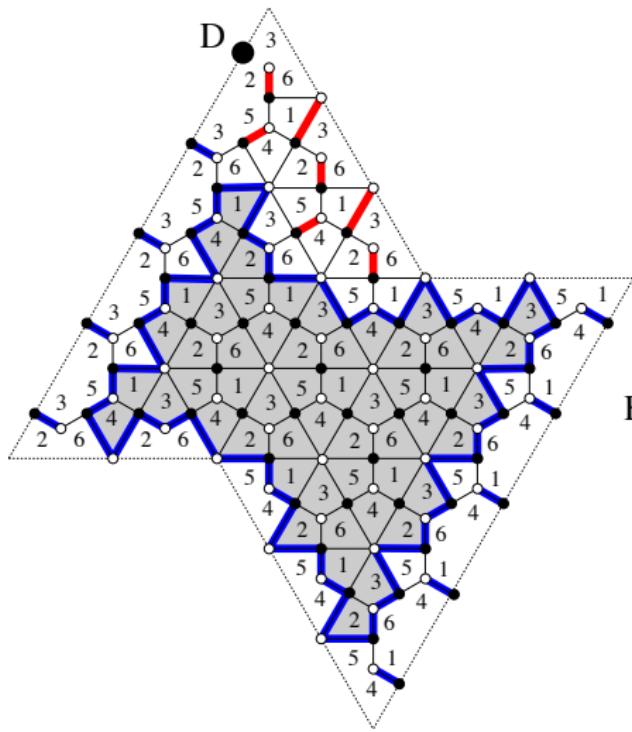
Unbalanced Case: $w(\sigma\mathcal{C}_i^j)w(\mathcal{C}_{i-1}^{j+2}) = \dots + \dots$



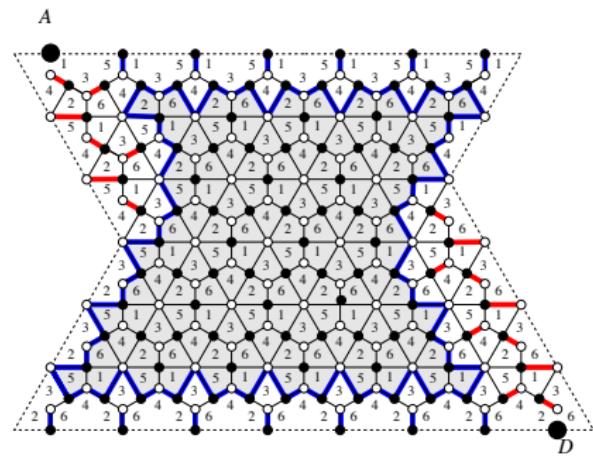
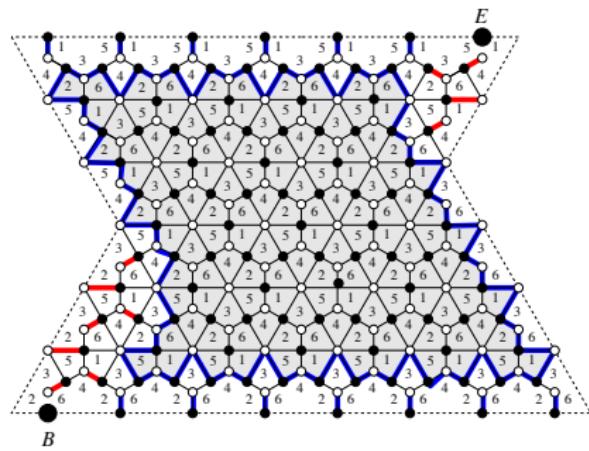
Unbalanced Case: $\dots = w(\mathcal{C}_{i-1}^{j+1})w(\sigma\mathcal{C}_i^{j+1}) + \dots$



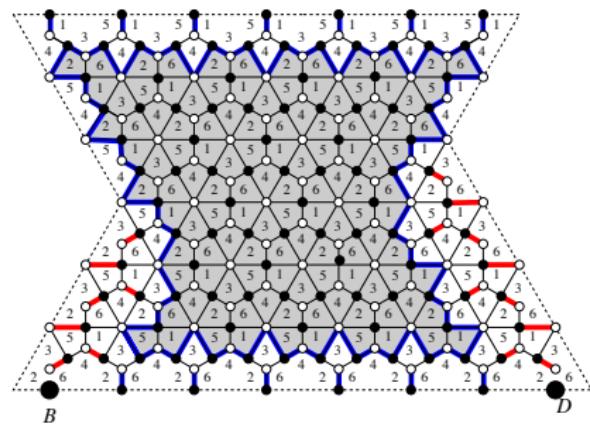
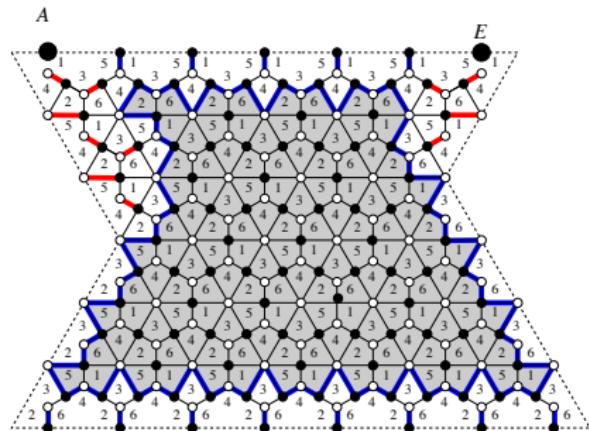
Unbalanced Case: $\dots = \dots + w(\sigma C_{i-1}^{j+1})w(C_i^{j+1})$



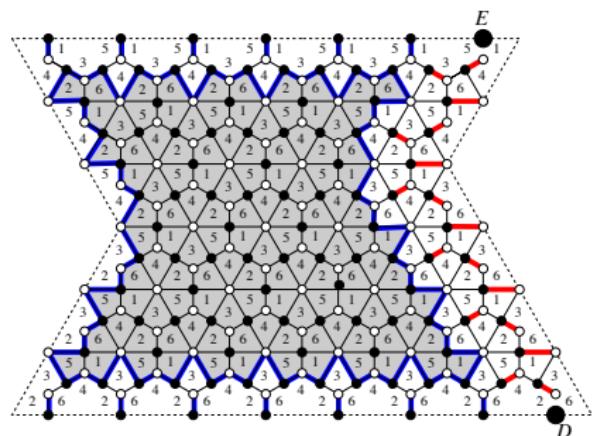
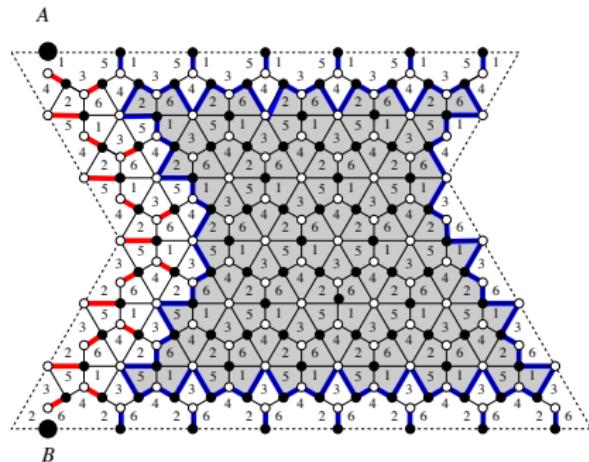
Monochromatic Case $z_{i-1}^{j+2,k} z_i^{j,k} =^{(R2)} \dots + \dots$



Monochromatic Case $\dots =^{(R2)} z_i^{j+1,k-1} z_i^{j+1,k+1} + \dots$



Monochromatic Case $\dots =^{(R^2)} \dots + (z_i^{j+1,k})^2$



Additional Open Questions

Question: Work of Di Francesco and Soto-Garrido studied arctic curves from **T-systems**. Can we adapt these methods to obtain **Limit Shapes** for the graphs arising from toric mutations sequences for the dP_3 quiver?

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Question: Finally, we focused on cluster expansions assuming the initial cluster was **Model I**. What if we start from a different model. It appears that if the initial cluster is of Model IV that one gets **Hexagonal dungeons**. T. Lai and I plan to do further work on **Dungeons and Dragons**.

Thanks for Coming (Slides at <http://math.umn.edu/~musiker/MIT16.pdf>)

- Richard Eager and Sebastian Franco, *Colored BPS Pyramid Partition Functions, Quivers and Cluster Transformations*, arXiv:1112.1132.
- Eric Kuo, *Applications of Graphical Condensation for Enumerating Matchings and Tilings*, *Theoretical Computer Science*, 319:29–57.
- Sicong Zhang, *Cluster Variables and Perfect Matchings of Subgraphs of the dP_3 Lattice*, 2012 REU Report, arXiv:1511.06055.
- Tri Lai, *A Generalization of Aztec Dragons*, arXiv:1504.00303, to appear in *Graphs and Combinatorics*.
- *Gale-Robinson Sequences and Brane Tilings* (with In-Jee Jeong and Sicong Zhang), *Discrete Mathematics and Theoretical Computer Science Proc. AS* (2013), 737-748.
- *Aztec Castles and the dP_3 Quiver* (with Megan Leoni, Seth Neel, and Paxton Turner), *Journal of Physics A: Math. Theor.* 47 474011, arXiv:1308.3926.
- *Beyond Aztec Castles: Toric Cascades in the dP_3 Quiver* (with Tri Lai), arXiv:1512.00507.