

- 9/7/2016
- Syllabus items:
- Office hours? 9:05 M, W?? + 4pm M, W??
 - Text: Hubbard & Hubbard - read it before/after lectures! (They have more time/space)
 - HW: Collaborate, but understand (and disclose)
 - Quizzes: Hopefully straightforward, easy 20% of...
 - HW 25%
 - Quizzes 20%
 - Midterms 15%
 - Midterm 15%
 - Final 25%
 - 100%
- Ask questions, come to office hours!

Chapter 0 - Don't worry too much about it; we'll return to it at points. Perhaps skim §§ 0.0, 0.1, 0.2, 0.3, 0.7 on C

Chapter 1 Vectors matrices & derivatives

§1.1 Points & vectors in \mathbb{R}^n

DEFINITION:

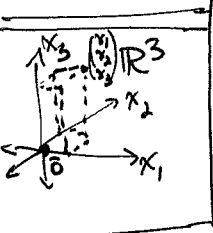
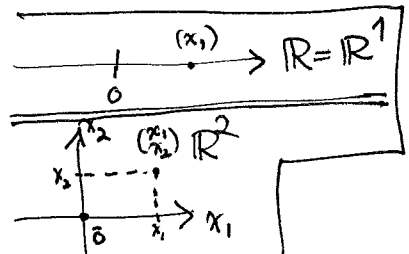
$\mathbb{R}^n := \left\{ \text{all points } \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix} : x_i \in \mathbb{R} \right\}$

"the set of..."

"such that"

(means I'm defining it here)

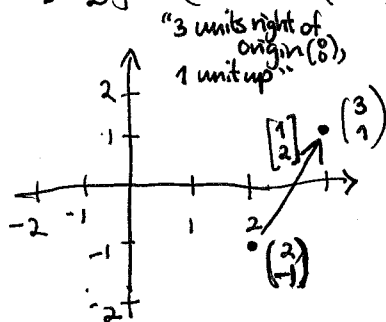
$= \left\{ \text{all vectors } \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} : x_i \in \mathbb{R} \right\}$



We'll use $\begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix}$ more when think of them as starting points (or tails of vectors)

and $\begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}$ more when thinking of them as difference vectors (or directions)

e.g. in \mathbb{R}^2 , $\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{pmatrix} 3 \\ 1 \end{pmatrix} - \begin{pmatrix} 2 \\ -1 \end{pmatrix} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$



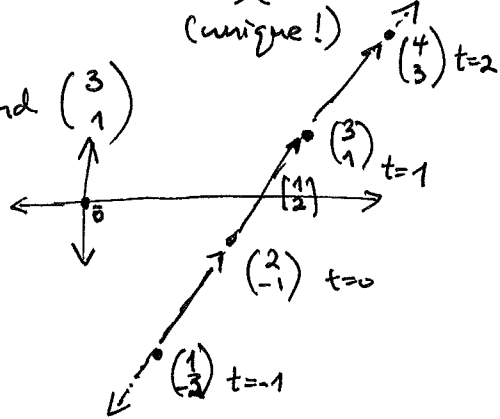
I may mix them up!
 (I tend to default to)

$$\begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}$$

(2)

e.g. $\left\{ \begin{pmatrix} 2 \\ -1 \end{pmatrix} + t \begin{pmatrix} 1 \\ 2 \end{pmatrix} : t \in \mathbb{R} \right\}$ parametrizes the line in \mathbb{R}^2

that passes through $\begin{pmatrix} 2 \\ -1 \end{pmatrix}$ and $\begin{pmatrix} 3 \\ 1 \end{pmatrix}$



It makes sense to add vectors coordinatewise: $\vec{v} = \begin{pmatrix} v_1 \\ \vdots \\ v_n \end{pmatrix}$, $\vec{w} = \begin{pmatrix} w_1 \\ \vdots \\ w_n \end{pmatrix}$

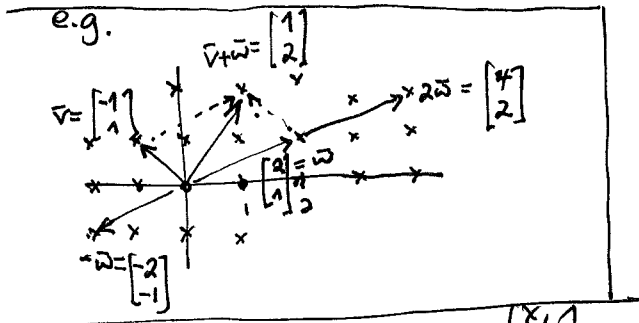
$$\text{have } \vec{v} + \vec{w} = \begin{pmatrix} v_1 + w_1 \\ \vdots \\ v_n + w_n \end{pmatrix}$$

and scale them coordinatewise

$$c\vec{v} = \begin{pmatrix} cv_1 \\ \vdots \\ cv_n \end{pmatrix}$$

for $c \in \mathbb{R}$

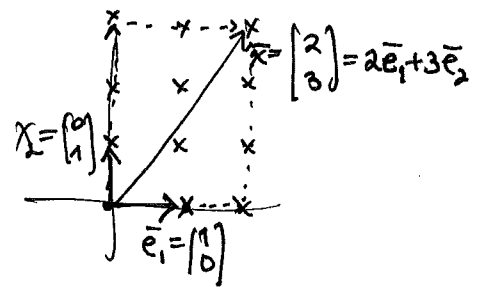
c is called a scalar



uniquely expressible as a

And every vector $\vec{x} = \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix}$ is ~~linear~~ linear combination of the $(\vec{x} = c_1\vec{v}_1 + \dots + c_n\vec{v}_n, c_i \in \mathbb{R})$

standard basis vectors $\vec{e}_i = \begin{pmatrix} 0 \\ \vdots \\ 1 \\ \vdots \\ 0 \end{pmatrix}$ ← i^{th} coordinate



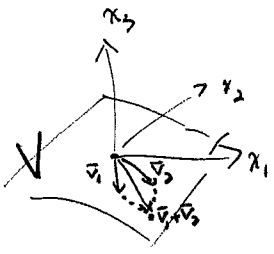
$$\text{namely } \vec{x} = \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix} = x_1\vec{e}_1 + x_2\vec{e}_2 + \dots + x_n\vec{e}_n$$

$$= x_1 \begin{pmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{pmatrix} + x_2 \begin{pmatrix} 0 \\ 1 \\ \vdots \\ 0 \end{pmatrix} + \dots + x_n \begin{pmatrix} 0 \\ \vdots \\ 0 \\ 1 \end{pmatrix}$$

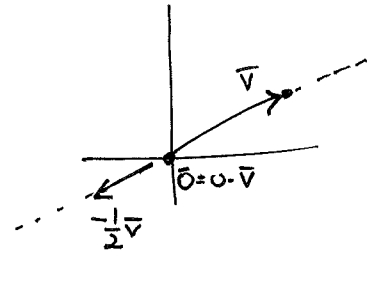
(3) Certain subsets of \mathbb{R}^n will be easiest to deal with, and arise frequently...

DEFIN: A ^(vector or linear) subspace $V \subset \mathbb{R}^n$ is a subset of vectors \vec{v} which is

- (a) nonempty $V \neq \emptyset$
- (b) closed under $+$, that is, $\vec{v}_1, \vec{v}_2 \in V \Rightarrow \vec{v}_1 + \vec{v}_2 \in V$
- (c) closed under scalar multiplication, that is, $\vec{v} \in V, c \in \mathbb{R} \Rightarrow c\vec{v} \in V$



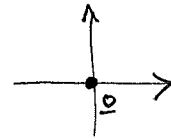
(In particular, (a), (c) $\Rightarrow \vec{0} = 0 \cdot \vec{v} \forall \vec{v} \in V$
 $\vec{0} \in V$
 so V contains the origin)



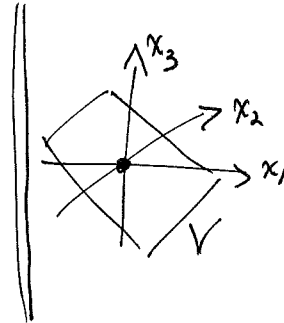
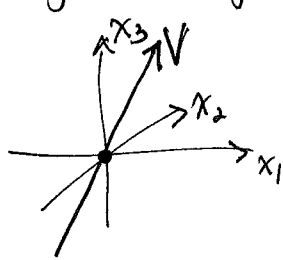
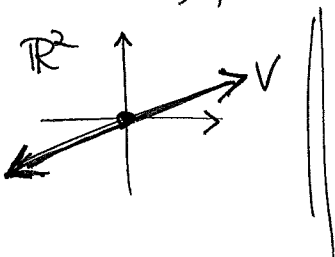
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EXAMPLES:

① $\{\vec{0}\}, \mathbb{R}^n$ are trivial subspaces inside \mathbb{R}^n



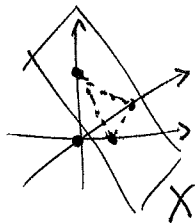
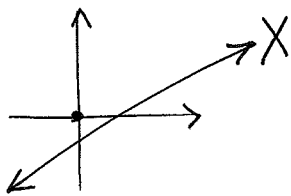
② Lines, planes through the origin



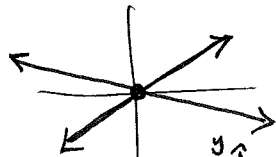
③ See EXERCISE 1.1.9

NON-EXAMPLES:

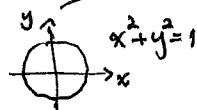
④ Lines, planes $X \subset \mathbb{R}^n$ not through the origin (Why not?)



⑤ Union of two lines through origin (Why not?)



⑥ Unit circle $x^2 + y^2 = 1$ (Why not?)



(Lots of non-examples!)