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⑤ PROP 6.3.8 generalizes this:

If M is a k -dim'l manifold in \mathbb{R}^n defined as $f(x) = \bar{0}$

for a C^1 map $U \xrightarrow{f} \mathbb{R}^{n-k}$ with $Df(x)$ surjective $\forall x \in M$

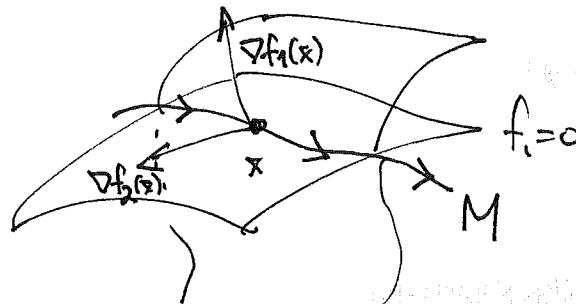
then decreeing for $(\bar{x}, \bar{v}_1, \dots, \bar{v}_k) \in \mathcal{B}(M)$ that

$$\in T_{\bar{x}} M$$

$$\Omega(\bar{x}, \bar{v}_1, \dots, \bar{v}_k) = \text{sgn} \det(Df_1(\bar{x}), \dots, Df_k(\bar{x}), \bar{v}_1, \dots, \bar{v}_k)$$

gives an orientation on M

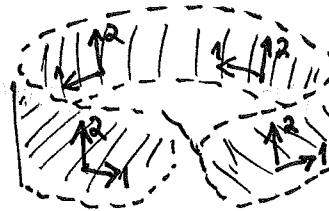
e.g. $n=3$
 $k=1$



[NON-EXAMPLES]

⑥ Not all manifolds are orientable, e.g.

Möbius band S



It doesn't make sense to do flux integrals over S ,
although surface area of S makes sense!

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⑦ EXAMPLE 6.4.9: $X := \left\{ A \in \text{Mat}(2,3) : \text{rank}(A) = 1 \right\}$ will turn out to be

$$\begin{bmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{bmatrix}$$
a 4-dim'l manifold
inside $\text{Mat}(2,3) \cong \mathbb{R}^6$,

but non-orientable (later).

In showing this, it's helpful to note this fact: M

PROP 6.3.10: A (path-) connected manifold M having an orientation Ω will have
only two orientations: Ω and $-\Omega$.

proof: enough to show that if 2 orientations Ω, Ω'

at some $(\bar{x}, \bar{v}_1, \dots, \bar{v}_k) \in \mathcal{B}(M)$, they agree on all of $\mathcal{B}(M)$.

every $x, y \in M$ have a path $[0, 1] \xrightarrow{\text{continuous}} M$

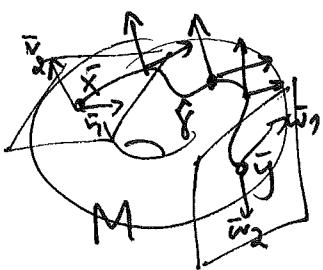


$$f(0) = x$$

$$f(1) = y$$

(102) (the book's proof of this looks incomplete to me)
 Given some other $(\bar{y}, \bar{w}_1, \dots, \bar{w}_k) \in B(M)$, pick a path $[0,1] \xrightarrow{\gamma} M$,

$$\begin{aligned}\gamma(0) &= \bar{x} \\ \gamma(1) &= \bar{y}\end{aligned}$$



and then show one can extend this to

$$[0,1] \xrightarrow{\delta} B(M) \text{ continuously}$$

$$\text{with } \delta(0) = (\bar{x}, \bar{v}_1, \dots, \bar{v}_k)$$

$$\delta(1) = (\bar{y}, \bar{v}'_1, \dots, \bar{v}'_k)$$

$$\in T_{\bar{y}} M$$

not obvious,
but not hard
using local
definition of M
as a graph of
a function f

Then we get continuous functions $\Omega \circ \delta, \Omega' \circ \delta : [0,1] \rightarrow \{+1, -1\}$

$$[0,1] \xrightarrow{\delta} B(M) \xrightarrow{\Omega} \{+1, -1\} \subset \mathbb{R} \quad \mathbb{R}^1 \quad \mathbb{R}^1$$

$$[0,1] \xrightarrow{\delta} B(M) \xrightarrow{\Omega'} \{+1, -1\} \subset \mathbb{R}$$

that agree at 0 (since $\Omega(\bar{x}, \bar{v}_1, \dots, \bar{v}_k) = \Omega'(\bar{x}, \bar{v}_1, \dots, \bar{v}_k)$),
 so they must agree at 1 (a continuous function $[0,1] \rightarrow \{+1, -1\}$
 is constant!)

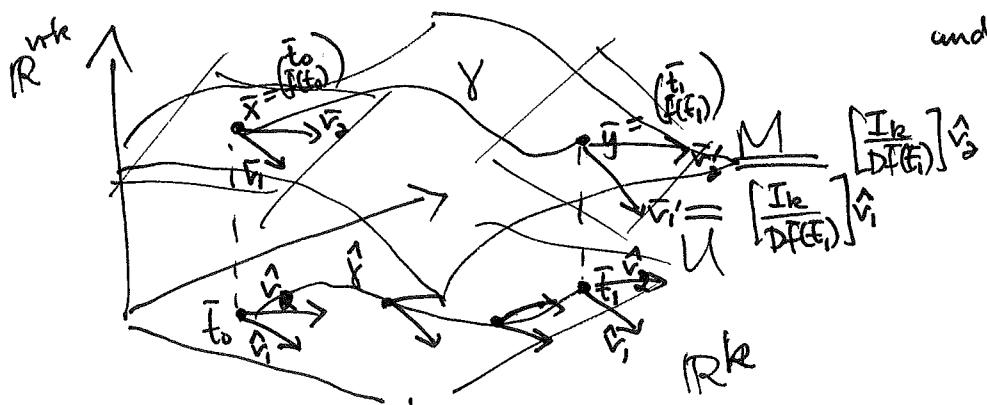
$$\text{i.e. } \Omega(\bar{y}, \bar{v}'_1, \dots, \bar{v}'_k) = \Omega'(\bar{y}, \bar{v}'_1, \dots, \bar{v}'_k).$$

But then $\Omega(\bar{y}, \bar{w}_1, \dots, \bar{w}_k) = \Omega'(\bar{y}, \bar{w}_1, \dots, \bar{w}_k)$ because Ω, Ω' both
 restrict to orientations on $T_{\bar{y}} M$ \blacksquare

The local picture for extending a path $[0,1] \xrightarrow{\gamma} M$ from \bar{x} to \bar{y}
 to a path $[0,1] \xrightarrow{\delta} B_M$ from $(\bar{x}, \bar{v}_1, \dots, \bar{v}_k)$ to some $(\bar{y}, \bar{v}'_1, \dots, \bar{v}'_k)$:

Locally, $M = \text{graph } T_f = \left\{ \begin{pmatrix} \bar{x} \\ f(\bar{x}) \end{pmatrix} : \bar{x} \in U \right\}$ for some diff'ble $\begin{array}{c} \text{open } \bar{U} \xrightarrow{\bar{f}} \mathbb{R}^{n-k} \\ \cap \\ \mathbb{R}^k \quad \bar{x} \mapsto \bar{f}(\bar{x}) \end{array}$

$$\text{and } T_{(\bar{x}_0, f(\bar{x}_0))} M := \text{im} \begin{bmatrix} I_k \\ \frac{\partial f}{\partial \bar{x}}(\bar{x}_0) \end{bmatrix} \cong \mathbb{R}^k$$



Rmk: Same picture shows
 there is no obstruction to
locally orienting a manifold;
patching it together globally
 is the issue.

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lets return to our supposedly non-orientable manifold...

EXAMPLE 6.4.9: $X = \{ A = \begin{bmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{bmatrix} \in \text{Mat}(2,3) \text{ of rank 1} \}$

We 1st show it's a 4-diml manifold inside $\mathbb{R}^6 = \text{Mat}(2,3)$:
(EXER 6.4.2)

$\text{rank } A = 1 \iff A \text{ has exactly 1 pivot column (not 2, not 0)}$

$\iff A \neq \begin{bmatrix} * & * & * \\ 0 & 0 & 0 \end{bmatrix} \text{ and } \det \underset{\substack{\text{columns} \\ 1, 2 \text{ of } A}}{A_{12}} = 0, \det A_{13} = 0, \det A_{23} = 0$

$$\text{i.e. } a_1 b_2 - a_2 b_1 = 0, a_1 b_3 - a_3 b_1 = 0, a_2 b_3 - a_3 b_2 = 0$$

Seems like we need 3 equations, but in fact, on each of

the various patches $U_1 \subset \mathbb{R}^6$, $U_2 \subset \mathbb{R}^6$, $U_3 \subset \mathbb{R}^6$

$$\{ A \text{ with } \begin{bmatrix} a_1 \\ b_1 \end{bmatrix} \neq \begin{bmatrix} 0 \\ 0 \end{bmatrix} \}, \quad \{ \begin{bmatrix} a_2 \\ b_2 \end{bmatrix} \neq \begin{bmatrix} 0 \\ 0 \end{bmatrix} \}, \quad \{ \begin{bmatrix} a_3 \\ b_3 \end{bmatrix} \neq \begin{bmatrix} 0 \\ 0 \end{bmatrix} \}$$

one only needs 2 equations,

e.g. on U_1 , $\begin{cases} \det A_{12} = 0 \end{cases} \Rightarrow \begin{bmatrix} a_2 \\ b_2 \end{bmatrix} \text{ is a mult. of } \begin{bmatrix} a_1 \\ b_1 \end{bmatrix} (\neq \begin{bmatrix} 0 \\ 0 \end{bmatrix})$

$$\begin{cases} \det A_{13} = 0 \end{cases} \Rightarrow \begin{bmatrix} a_3 \\ b_3 \end{bmatrix} \text{ is a mult. of } \begin{bmatrix} a_1 \\ b_1 \end{bmatrix} (\neq \begin{bmatrix} 0 \\ 0 \end{bmatrix})$$

so $\begin{bmatrix} a_2 \\ b_2 \end{bmatrix}, \begin{bmatrix} a_3 \\ b_3 \end{bmatrix}$ are dependent, i.e. $\boxed{\det A_{23} = 0}$.

Also on U_1 , one can see that as the zero set of $\bar{F}(A) = \begin{pmatrix} \det A_{12} \\ \det A_{13} \end{pmatrix} = \begin{pmatrix} a_1 b_2 - a_2 b_1 \\ a_1 b_3 - a_3 b_1 \end{pmatrix}$

one has $D\bar{F}(A) = \begin{bmatrix} \frac{\partial}{\partial a_1} \frac{\partial}{\partial b_1} \frac{\partial}{\partial a_2} \frac{\partial}{\partial b_2} \frac{\partial}{\partial a_3} \frac{\partial}{\partial b_3} \\ b_2 - a_2 \begin{bmatrix} -b_1 & a_1 \end{bmatrix} \begin{array}{c} \textcircled{1} \\ 0 \end{array} \begin{bmatrix} 0 & 0 \end{bmatrix} \\ b_3 - a_3 \begin{bmatrix} 0 & 0 \end{bmatrix} \begin{bmatrix} -b_1 & a_1 \end{bmatrix} \begin{array}{c} 1 \\ \textcircled{1} \end{array} \begin{bmatrix} 0 & 0 \end{bmatrix} \end{bmatrix}$ of full rank 2,

so on $X \cap U_1$ it looks like a manifold by Implicit Function Thm.

Similarly on U_2, U_3 , its locally a manifold.

(104) So why is X not orientable? Assume it was, with orientation $\beta(X) \in \{\pm 1\}$.

On U_1 , we have a strict, bijection parametrization via

$$(\mathbb{R}^2 - \{0\}) \times \mathbb{R}^2 \xrightarrow{\tilde{\gamma}_1} U_1 \quad \text{Why?}$$

$$\left(\begin{pmatrix} a_1 \\ b_1 \\ t \\ u \end{pmatrix}, \begin{pmatrix} v \\ w \end{pmatrix} \right) \longmapsto \begin{bmatrix} a_1 & ta_1 & ua_1 \\ b_1 & tb_1 & ub_1 \end{bmatrix}$$

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with $D\tilde{\gamma}_1 \begin{pmatrix} a_1 \\ b_1 \\ t \\ u \end{pmatrix} = \begin{vmatrix} \frac{\partial}{\partial a_1} & \frac{\partial}{\partial b_1} & \frac{\partial}{\partial t} & \frac{\partial}{\partial u} \\ a_1 & 1 & 0 & 0 \\ b_1 & 0 & 1 & 0 \\ ta_1 & t & 0 & a_1 \\ tb_1 & 0 & t & b_1 \\ ua_1 & u & 0 & 0 \\ ub_1 & 0 & u & 0 \end{vmatrix}$

} always of full rank 4, i.e. injective.

not both zero
not both zero

So the map $\beta((\mathbb{R}^2 - \{0\}) \times \mathbb{R}^2) \xrightarrow{(\tilde{\gamma}_1, D\tilde{\gamma}_1)} \beta(U_1) \xrightarrow{\Omega} \{\pm 1\}$
 $\left(\begin{pmatrix} a_1 \\ b_1 \\ t \\ u \end{pmatrix}, \begin{pmatrix} v \\ w \end{pmatrix} \right)$

must have constant image +1 or -1, since $(\mathbb{R}^2 - \{0\}) \times \mathbb{R}^2$ is path-connected.

That is, $\tilde{\gamma}_1$ either preserves, or reverses orientation, everywhere.

Similarly on U_2 we have $(\mathbb{R}^2 - \{0\}) \times \mathbb{R}^2 \xrightarrow{\tilde{\gamma}_2} U_2$, either always preserving or reversing orientation

$$\left(\begin{pmatrix} a_2 \\ b_2 \\ t \\ u \end{pmatrix}, \begin{pmatrix} v \\ w \end{pmatrix} \right) \longmapsto \begin{bmatrix} va_2 & a_2 & ua_2 \\ vb_2 & b_2 & ub_2 \end{bmatrix}$$

Thus on the overlap $U_1 \cap U_2 = \left\{ \begin{bmatrix} a_1 & ta_1 & ua_1 \\ b_1 & tb_1 & ub_1 \end{bmatrix} = \begin{bmatrix} va_2 & a_2 & ua_2 \\ vb_2 & b_2 & ub_2 \end{bmatrix} \text{ with } \begin{bmatrix} a_1 \\ b_1 \\ a_2 \\ b_2 \end{bmatrix} \neq \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix} \right. \right. \\ \left. \left. \text{and hence } t \neq 0, v \neq 0 \right\} \right.$

we can solve

$$\begin{aligned} a_2 &= ta_1 \\ b_2 &= tb_1 \\ v &= \frac{a_1}{a_2} = \frac{1}{t} \\ w &= \frac{ua_1}{a_2} = \frac{u}{t} \end{aligned}$$

and get a map $\tilde{\gamma}_2^{-1} \circ \tilde{\gamma}_1$ sending $\begin{pmatrix} a_1 \\ b_1 \\ t \\ u \end{pmatrix} \mapsto \begin{pmatrix} ta_1 \\ tb_1 \\ \frac{1}{t} \\ \frac{u}{t} \end{pmatrix}$

having $\det D(\tilde{\gamma}_2^{-1} \circ \tilde{\gamma}_1) = \det$

$$\begin{vmatrix} \frac{\partial}{\partial a_1} & \frac{\partial}{\partial b_1} & \frac{\partial}{\partial t} & \frac{\partial}{\partial u} \\ t & 0 & a_1 & 0 \\ 0 & t & b_1 & 0 \\ 0 & 0 & -\frac{1}{t^2} & 0 \\ 0 & 0 & -\frac{u}{t^2} & \frac{1}{t} \end{vmatrix} = -\frac{1}{t} \begin{cases} < 0 & \text{if } t > 0 \\ > 0 & \text{if } t < 0 \end{cases}$$

contradicting the assertions about $\tilde{\gamma}_1, \tilde{\gamma}_2$ always preserving or reversing Ω ?