

§2.3 Functions

This section contains many defⁿ's, including "function" as a relation, i.e. subset of Cart. Product.

We'll cover this section in depth. You will make your future mathematical lives much easier if you put in the effort to learn:

1. $f:A \rightarrow B$ notation, domain, codomain, range
2. injective, surjective, bijective (onto, 1:1)
3. fn inverses, preimages
4. compositions.

Algebra Through Calculus A function is a formula or rule which takes each input and transforms it to an output. inputs x, t, θ
outputs $f(x), g(t) = y$

MV Calc/Lin. Alg./Etc We use a more general notation.

$f: A \rightarrow B$

inputs → (potential)
domain outputs
target space
codomain

$$\text{range}(f) = \text{set of } \underline{\text{actual}} \text{ outputs} = \{ f(a) \mid a \in A \}$$
$$= \{ b \in B \mid \exists a \ni f(a) = b \}$$

⚠ f must assign exactly one ~~one~~ output to each element in domain.

⚠ In many books, range = potential outputs, image = actual outputs

Ex $f: \mathbb{R}^2 \rightarrow \mathbb{R}$ i.e. $f(x,y) = x^2y^2$
 $(xy) \mapsto x^2y^2$ domain = \mathbb{R}^2
codomain = \mathbb{R}
range = $\mathbb{R}^+ = \{x \geq 0\}$

This book is even more general - at least, at first....

Def A function between sets A and B is a non-empty subset of $A \times B$ (i.e. a relation)

such that if (a,b) and $(a,b') \in f$ then $b=b'$. *

Instead of giving formula or rule, this method lists all inputs with their corresponding outputs.

* means each input has just one output.

Ex $f: \mathbb{N} \rightarrow \mathbb{N}$, $f(n) = n+1$ becomes

$$f = \{(1, 2), (2, 3), (3, 4), \dots\}$$

$g: \mathbb{R} \rightarrow \mathbb{R}$, $g(x) = \sin x$ becomes

$$g \neq \{(1, \sin 1), (0, \sin 0), (\frac{1}{2}, \sin \frac{1}{2}), \dots\} \quad (\text{Can't "list out" } \mathbb{R})$$

$$g = \{(x, \sin x) \mid x \in \mathbb{R}\}$$

⚠ In this defⁿ of $f \subseteq A \times B$, dom f need not be A!

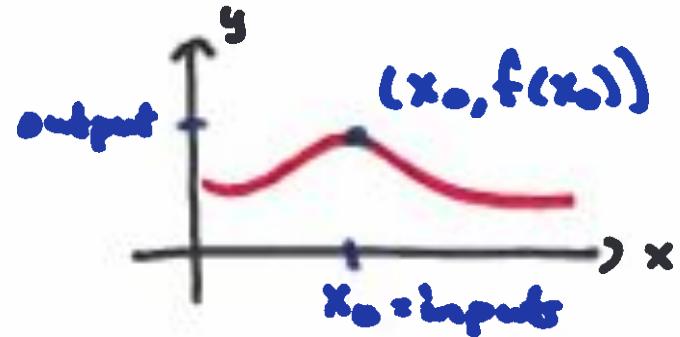
Ex $A = \{2, 3, 4\}$ $B = \{\Delta, \square, \triangle\}$

$$f = \{(3, \Delta), (4, \square)\} \quad \text{Here } 2 \in A, \text{ but } 2 \notin \text{dom } f$$

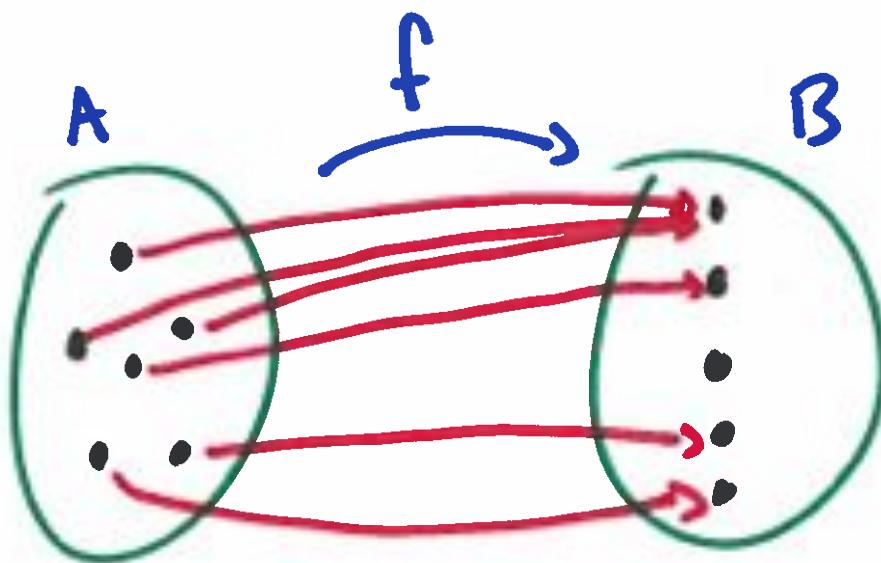
Usually we stick with $f: A \rightarrow B$, read

"f is a fn from A to B". In this not'n, dom f = A.

You're used to graphing fns :



We can also visualize them
as "generic blobs."

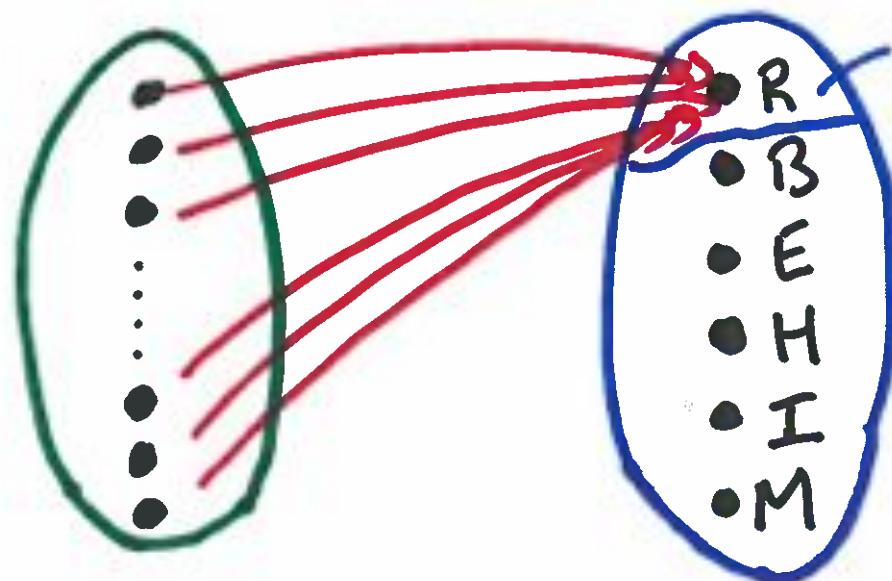


Example $f: X \rightarrow Y$

$X = \text{set of 3283W students}$

$Y = \{ \text{Rogness, Baker, Ewing, Honda, Ismail, Morawski} \}$

$f(x) = \text{which instructor is hit by a tomato thrown by student } x.$



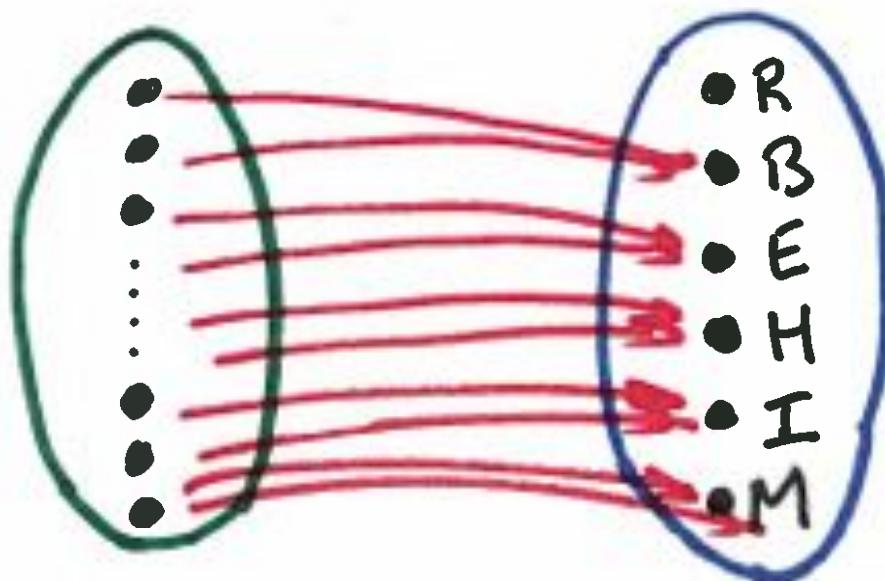
$$\text{range}(f) = \{R\} \neq Y$$

$f(x) = \text{the person who writes exams}$

not surjective
not injective
(178:1)

Example $f: X \rightarrow Y$ $X = \text{set of 3283W students}$
 $Y = \{\text{Rogness, Baker, Ewing,}$
 $\text{Honda, Ismail, Morawski}\}$

$f(x) = \text{which instructor is hit by a tomato}$
 $\text{thrown by student } x.$

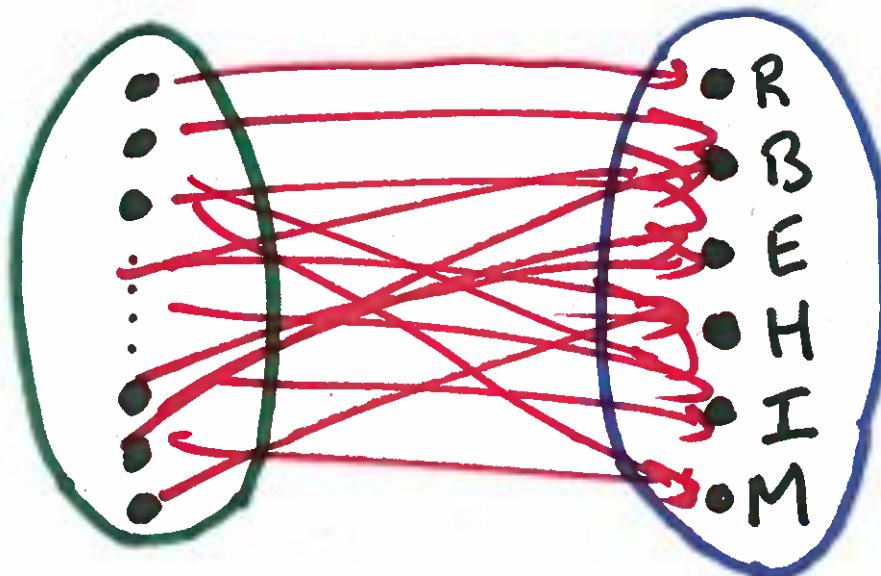


$f(x) = \text{person}$
 grading your
 HW....

not surj, not
 injective

Example $f: X \rightarrow Y$ $X = \text{set of 3283W students}$
 $Y = \{\text{Rogness, Baker, Ewing, Honda, Ismail, Morawski}\}$

$f(x) = \text{which instructor is hit by a tomato thrown by student } x.$

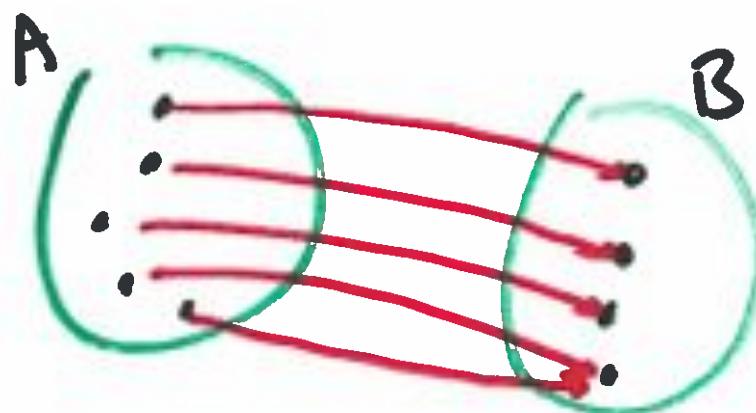


1st six students ensure everybody is ~~hit~~ hit; random after that.

surjective, not injective

Hugely important properties of $f: A \rightarrow B$

Def f is surjective (onto, is a surjection)
if every potential output actually is an output, i.e.

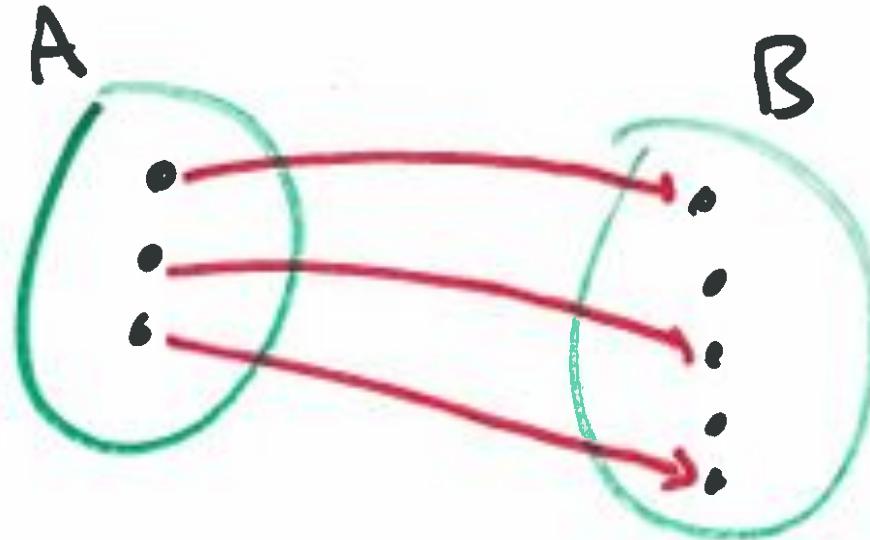


$$\text{range}(f) = B.$$

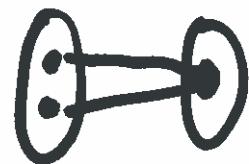
Relation Version: $\forall b \in B \exists a \in A \ni (a, b) \in f$.

Function Notation: $\forall b \in B \exists a \in A \ni f(a) = b$.

Def f is injective (one to one, 1:1, an injection)
if no two elts are sent to same output.



Not



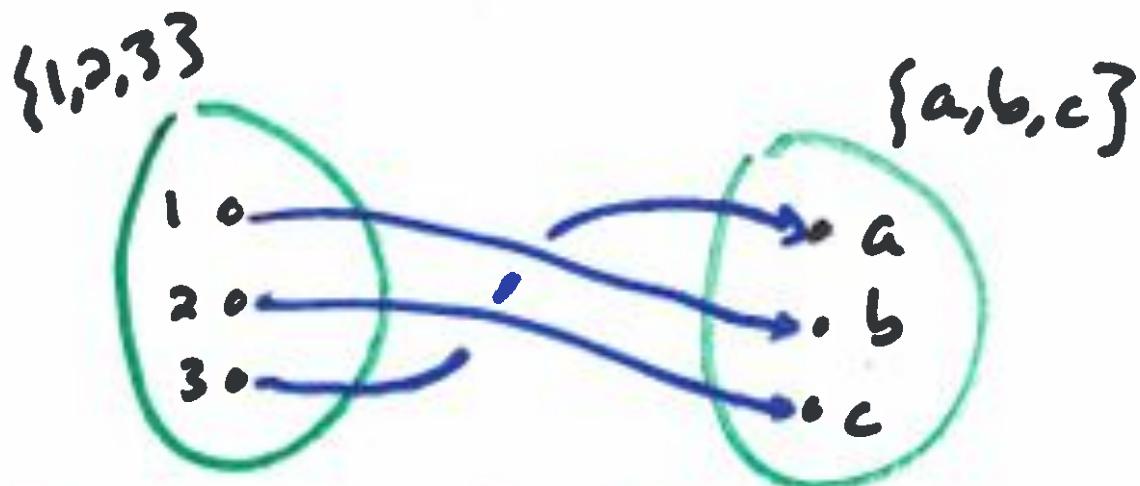
Relation Version If $(a,b) \in f$ and $(a',b) \in f$ then $a=a'$

Function Notation If $f(a)=b$ and $f(a')=b$ then $a=a'$.

OR if $a \neq a'$ then $f(a) \neq f(a')$

(i.e. the contrapositive)

Def f is a bijection (is bijective, is a 1:1 correspondence) if it is injective and surjective.



If \exists bijection $A \rightarrow B$ it means A, B are "equiv"
(see §2.4) - essentially the same sets with
elements relabeled.

"Redefining Fns"

There is no such thing as a fn which is not surjective - just poorly defined^① fns....

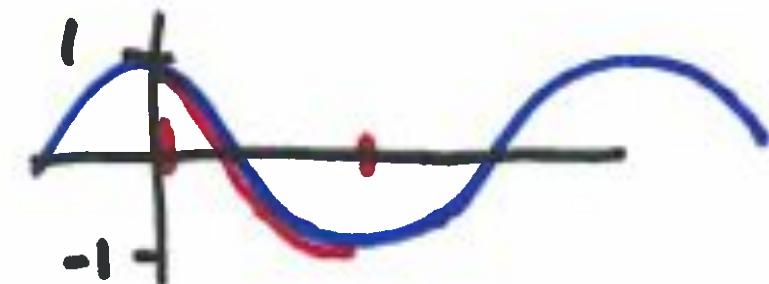
Odescribed

- (My undergraduate adviser)

Ex $f: \mathbb{R} \rightarrow \mathbb{R}$, $f(x) = \cos x$.

Not surjective b/c

$$\text{range}(f) = [-1, 1] \neq \mathbb{R}$$



But if I redefine $f: \mathbb{R} \rightarrow [-1, 1]$, $f(x) = \cos x$

f is now surjective without changing domain,
any fn values, etc.

Not injective b/c $\cos(0) = \cos(2\pi) = 1$. If I restrict domain
to $f: [0, \pi] \rightarrow [-1, 1]$, it's injective - BUT a "new" fn w/...

Recall composition notation:

Thm 2.3.20 Let $f: A \rightarrow B$ and $g: B \rightarrow C$.

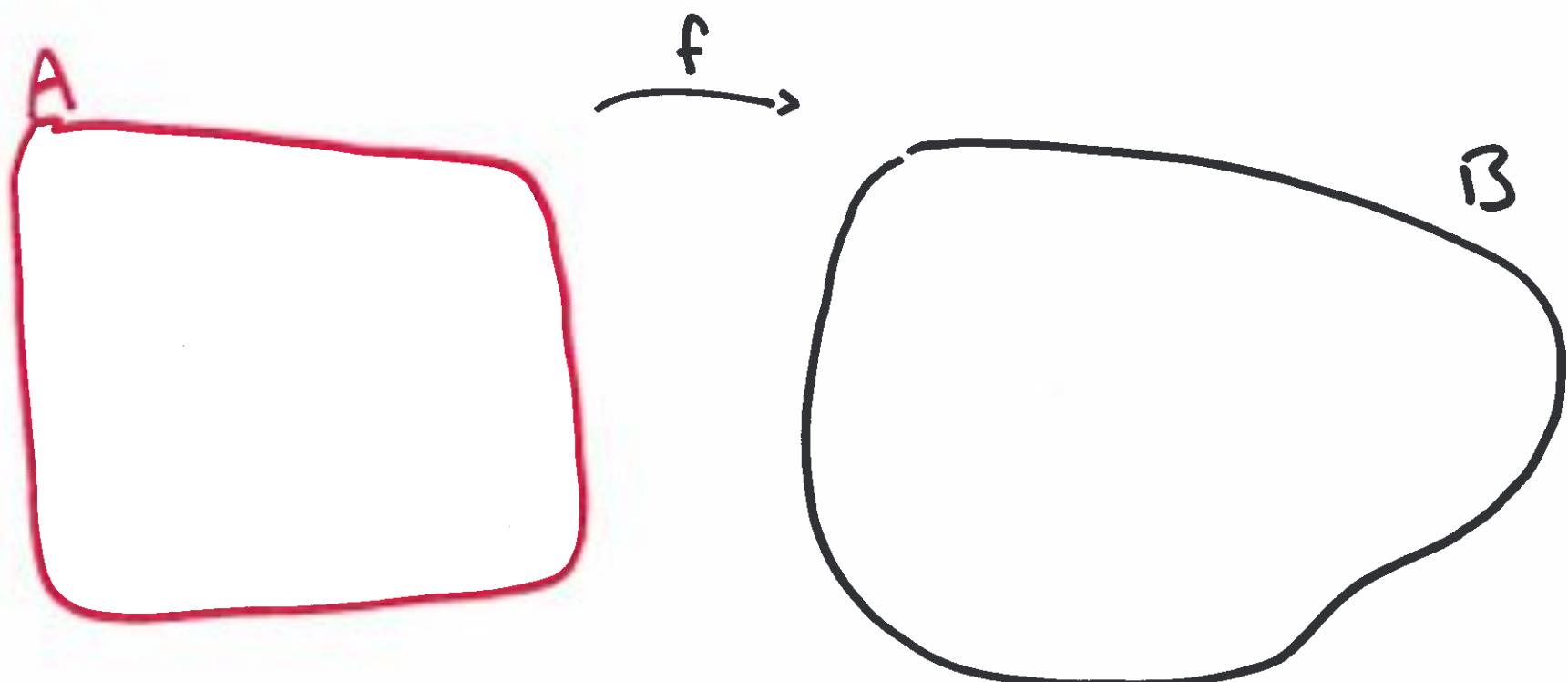
- (a) f, g surjective $\Rightarrow g \circ f$ surjective
- (b) f, g injective $\Rightarrow g \circ f$ injective
- (c)



For the remainder of §2.3, a broken document camera forced the lecture onto the white board. I'm still posting this "outline" as a reminder of what we covered.

Functions Acting on Sets

Def Let $f: A \rightarrow B$ and suppose $C \subseteq A$, $D \subseteq B$. Then

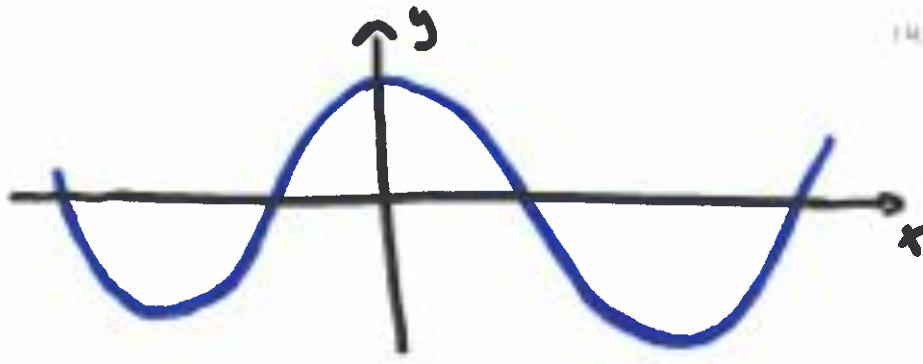


$$\underline{\text{Ex}} \quad f(x) = \cos x$$

$$f^{-1}(\{1\}) =$$

$$f^{-1}([0, 1])$$

$$f([\pi/2, 4\pi/3])$$



\exists many theorems involving all of these concepts:

Thm 2.3.16

$$(a) C \subseteq f^{-1}[f(C)]$$

$$(b) f[f^{-1}(D)] \subseteq D$$

$$(c) f(C_1 \cap C_2) \subseteq f(C_1) \cap f(C_2)$$

⋮

Thm 2.3.18

⋮

$$(c) \text{ If } f \text{ is injective, } f(C_1 \cap C_2) = f(C_1) \cap f(C_2)$$



Last Concept in §2.3

Def Let $f:A \rightarrow B$ be bijective. The inverse of f is

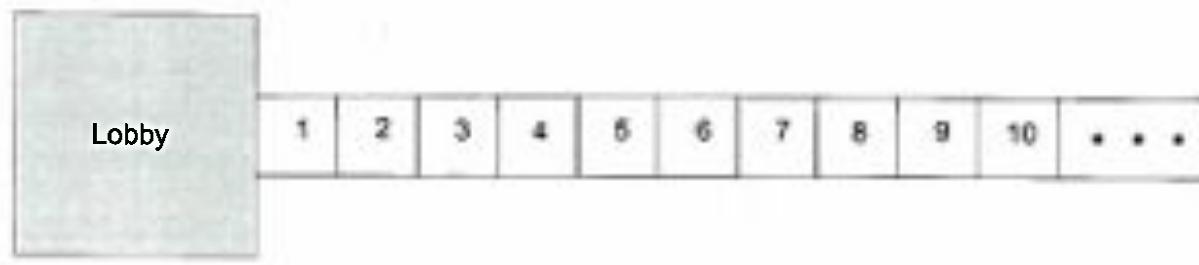
Thm 2.3.24 Let $f: A \rightarrow B$ be bijective. Then

(a) $f^{-1}: B \rightarrow A$

(b) $f^{-1} \circ f = id_A$ and

Hotel Infinity

After years of working your way up through the ranks, you've finally achieved your goal: you're the new manager of the Hotel Infinity! You are especially excited because the Hotel Infinity is one of a kind: it has infinitely many rooms, one for each whole number, arranged in an infinitely long hallway stretching off from the lobby:



On your first day, the owner asks if you have any questions.

"Just one," you say. "When I was looking around, I noticed that there's no way to change the VACANCY sign to NO VACANCY."

"Ah yes," says the owner. "I'm glad you noticed. That's by design; if you run this hotel correctly, you'll never need a NO VACANCY sign. If you ever turn a lodger away, I promise you: it will be your last day working at this hotel!"