

Chapter 1 - Flythrough

This will be a fast review/intro - You're responsible for reading Chapter 1 (and 2) and talking to me if there's something you don't follow.

(Think: big ideas/terms, like "set," not the intricacies of, say, proof of Proposition 1.30...)

Fundamentals / Vocabulary

\forall : for all, for every

\exists : there exists ($\exists!$: there exists a unique)

iff : if and only iff, \Leftrightarrow

We won't use sets in much depth. Mostly:

$$\mathbb{R} = \{\text{real \#}'s\} = \{x : x \in \mathbb{R}\} = \{x \mid x \in \mathbb{R}\}$$

$$\mathbb{R}^2 = \{(x, y) : x, y \in \mathbb{R}\}$$

and esp. subsets of those

Recall "Abstract" Function Notation

$$f: A \rightarrow B$$

$$x \mapsto f(x)$$

$$x \rightsquigarrow f(x)$$

A: domain, inputs

B: codomain (range, image)
set of possible outputs

Ex $f: \mathbb{R} \rightarrow \mathbb{R}$ or $\{x \in \mathbb{R}: x \geq 0\}$

$$x \mapsto x^2$$

$$[f(x) = x^2]$$

Def f is **injective** (or **one-to-one**, 1:1) if any two different inputs are sent to diff. outputs: $x \neq y \Rightarrow f(x) \neq f(y)$.

f is **surjective** (**onto**) if every elt of **codomain** is actual output:

$$\forall b \in B \exists a \text{ such that } f(a) = b.$$

Functions Sheet

	<u>Injective</u>		<u>Surjective</u>
1.	X	$f(1) = f(3) = 4$	✓
2.	✓		X
3.	✓		X
4.	✓		✓
5.	✓		X
6.	✓		X
7.	✓		X
8.	X		X
9.	X		X
10.		Not a Function	


Vectors, Points and Lines

A (2D) **vector** is an ordered pair of real #'s, (a, b) .

Common notations: (a, b) , $\overrightarrow{(a, b)} = \vec{u}$

Our book: $U = (u_1, u_2)$ $X = (x_1, x_2)$

Graphically, U is an arrow:



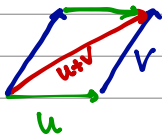
Virtually every vector concept has an algebraic defⁿ/interpretation and a geometric/axiomatic one.

alg

geo

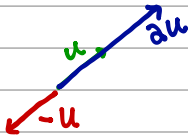
Addition

$$\begin{aligned}u + v &= (u_1, u_2) + (v_1, v_2) \\ &= (u_1 + v_1, u_2 + v_2)\end{aligned}$$



(scalar)
mult'n

$$\begin{aligned}cU &= c(u_1, u_2) \\ &= (cu_1, cu_2)\end{aligned}$$

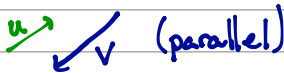


Subtraction

$$u - v = u + (-1)v$$

linearly
dependent

$$\begin{aligned}u &= cV \text{ or } V = cu \\ \exists a, b \text{ such that} \\ aU + bV &= 0, \\ a, b \text{ not both } 0.\end{aligned}$$



alg

geo

$$u \cdot v = \langle u, v \rangle$$

dot product: $u \cdot v = (u_1, u_2) \cdot (v_1, v_2)$

(inner product,
scalar product)
 $= u_1 v_1 + u_2 v_2$

$$\neq (u_1 v_1, u_2 v_2)$$



length/
magnitude

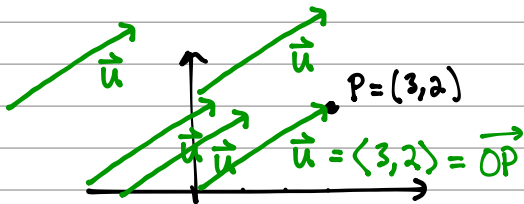
$$\begin{aligned} u \cdot u &= (u_1, u_2) \cdot (u_1, u_2) \\ &= u_1^2 + u_2^2 \\ &= \|u\|^2 \end{aligned}$$

$$\|u\| = \sqrt{u \cdot u}$$



! If you learned vectors from Stewart's book...

Stewart make huge distinctions between points and vectors:

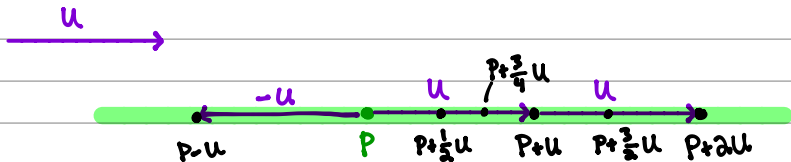


We won't. For us, vector and point are synonyms.

It's clear from context, and it makes life easier to do it this way. To wit:

Def Given a point P and non-zero vector u , the set

$l = \{P + s u : s \in \mathbb{R}\}$ is a line.

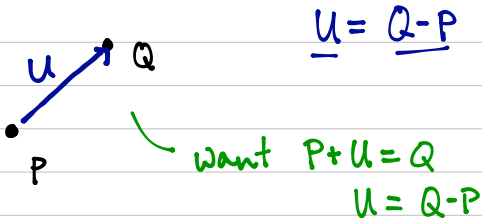


u is direction indicator (dir'n vector). Points on l are incident with l , and are collinear.

Ex $(-1, 2) + s(3, -4)$ $(\frac{1}{2}, 0)$ is on line ($s = \frac{1}{2}$)

$(5, 6)$ is not. $\left. \begin{array}{l} -1 + 3s = 5 \\ 2 - 4s = 6 \end{array} \right\}$ no sol'n

⚠ Important Example. What's u ?

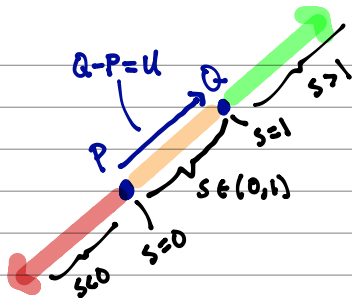


$$\underline{u} = \underline{Q} - \underline{P}$$

want $P+u=Q$

$$u = Q - P$$

$$P + s(Q - P)$$



$$\overline{PQ} = \overline{QP}$$
$$\{P + s(Q - P)\} \quad \{Q + s(P - Q)\}$$

$$\overleftrightarrow{PQ} = \overleftrightarrow{QP}$$

$$\overrightarrow{PQ} \neq \overrightarrow{QP}$$

$$\|X\| = \sqrt{X \cdot X}$$

length of \overline{PQ} is $\|Q - P\| = \|P - Q\|$

$$= \sqrt{\langle Q - P, Q - P \rangle}$$

$$= \sqrt{(Q - P) \cdot (Q - P)}$$

Warmup Problem (9/12/18)

Recall: $U \cdot V = (u_1, u_2) \cdot (v_1, v_2) = u_1 v_1 + u_2 v_2$

Prove: The dot product is commutative: $U \cdot V = V \cdot U$

$$U \cdot V = u_1 v_1 + u_2 v_2 = v_1 u_1 + v_2 u_2 = V \cdot U$$

Prove: The dot product is distributive: $U \cdot (V+W) = U \cdot V + U \cdot W$

$$U \cdot (V+W) = (u_1, u_2) \cdot (v_1 + w_1, v_2 + w_2)$$

$$= u_1 (v_1 + w_1) + u_2 (v_2 + w_2)$$

$$= u_1 v_1 + u_1 w_1 + u_2 v_2 + u_2 w_2$$

$$= (u_1 v_1 + u_2 v_2) + (u_1 w_1 + u_2 w_2)$$

$$= U \cdot V + U \cdot W$$

Does the defⁿ $\{P+sU\}$ cover everything we expect?

- Can get segments, rays using restricted values of s .
- Two points form a line? Yes (worksheet)

Prop 1.4 two non-zero vectors are DI's of same line
iff they're scalar mult's of each other.

Let $P \neq Q$. Then \exists unique line \overleftrightarrow{PQ} incident
with both, $U = Q - P$ is a DI of \overleftrightarrow{PQ} , and
every DI of \overleftrightarrow{PQ} is difference of two pts
on the line.

Other Forms

$$\underline{\text{Ex}} \quad (-1, 2) + s(3, 4) = (-1, 2) + (3s, 4s) = (\underbrace{-1+3s}_x, \underbrace{2+4s}_y)$$

$$\begin{array}{l} x = 3s - 1 \\ y = -4s + 2 \end{array} \quad \left. \vphantom{\begin{array}{l} x = 3s - 1 \\ y = -4s + 2 \end{array}} \right\} \Rightarrow \begin{array}{l} s = \frac{1}{3}(x+1) \\ s = -\frac{1}{4}(y-2) \end{array}$$

$$\frac{1}{3}(x+1) = -\frac{1}{4}(y-2)$$

$$(y-2) = -\frac{4}{3}(x+1) \quad (\text{Pt + slope})$$

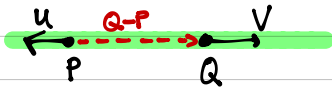
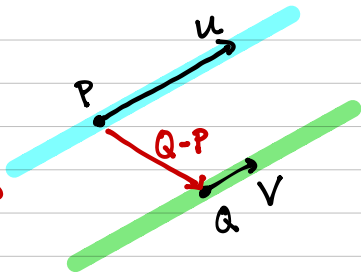
$$y = 2 - \frac{4}{3}x - \frac{4}{3}$$

$$y = -\frac{4}{3}x + \frac{2}{3} \quad (\text{slope int.})$$

Def Two lines l, m are parallel, $l \parallel m$, if their DI's are \parallel .

Prop 1.6 Lines $l = \{P + sU\}$, $m = \{Q + tV\}$


- \cap in one pt if U, V linearly independent (not \parallel)
- empty \cap 'n if $U \parallel V$ and $U \not\parallel Q - P$
- same line if $U \parallel V$ and $U \parallel Q - P$



Quick Status Check : which of Euclid's Axioms work so far?

① Given two pts, \exists line containing them yes

② Lines can be extended indefinitely yes

③ Given A, B , \exists circle cent'd at A with radius \overline{AB} .  $r = \|B - A\|$
 $C = \{X : \|X - A\| = r\}$

④ Right angles are all equal X

⑤ \parallel postulate (yes, HW)

Perpendicularity / Orthogonality

Def $U \perp V$ if $U \cdot V = 0$. Two lines are perpendicular if their DI's are \perp .

\parallel and \perp play important roles...

Corollary 1.1 If l is a line and P is a point, \exists exactly one line incident with P and \parallel to l .

Prop 1.15 If l is a line and P is a point, \exists exactly one line incident with P and \perp to l .

Corollary 1.16 The set of vectors \perp to $U = (u_1, u_2) \neq 0$ consists
(Lemma) of all multiples of $(-u_2, u_1)$

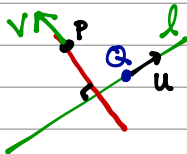
Pf: First, we see that $(u_1, u_2) \cdot (-u_2, u_1) = -u_1u_2 + u_2u_1 = 0$.

Now suppose $V \perp U$, so that $u_1v_1 + u_2v_2 = 0$. We want to show $V = c(-u_2, u_1)$ for some c .

Prop 1.15 If l is a line and P is a point, \exists exactly one line incident with P and \perp to l .

Pf Suppose $l: Q+sU, U \neq 0$

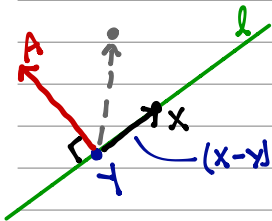
Then $m: P+s \underbrace{(-u_2, u_1)}_V$ is \perp l .



Suppose \exists another such line $P+sW$, so $U \perp W$
By prev. slide $W=cV$ for some c , so $W \parallel V$.

By Prop 1.6, they are same line.

Normal Form



Given line l , choose $Y \in l$ and $A \perp l$
(i.e. $A \perp u$, u any DI of l). Then

$$l = \{ X : \underbrace{A \cdot (X - Y)}_{\text{nd eqn of line}} = 0 \}$$

⚠ A, Y are constants; $X = (x_1, x_2)$
 $(= (x, y))$

Ex $Y = (3, 1)$, $A = (-1, 2)$

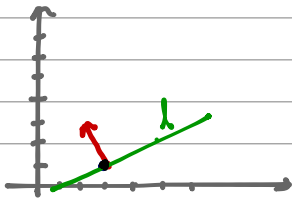
$$(-1, 2) \cdot (X - (3, 1)) = 0$$

$$(-1, 2) \cdot ((x_1, x_2) - (3, 1)) = 0$$

$$(-1, 2) \cdot (x_1 - 3, x_2 - 1) = 0$$

$$-(x_1 - 3) + 2(x_2 - 1) = 0$$

$$(x_2 - 1) = \frac{1}{2}(x_1 - 3) \quad y = \frac{1}{2}x - \frac{1}{2}$$



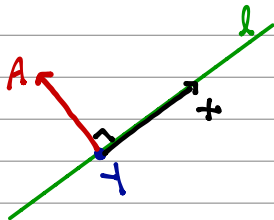
∃ alternate version of normal form:

$$A \cdot (X - Y) = 0$$

$$A \cdot X - A \cdot Y = 0$$

$$A \cdot X = \underbrace{A \cdot Y}_{=c}$$

$$A \cdot X = c$$



Ex $A = (-1, 2), Y = (3, 1)$

$$(-1, 2) \cdot (x, y) - (-1, 2) \cdot (3, 1) = 0$$

$$(-1, 2) \cdot (x, y) - (-1, 2) \cdot (3, 1) = 0$$

$$(-1, 2) \cdot (x, y) + 1 = 0$$

$$(-1, 2) \cdot X = -1$$

Second Warmup Question:

Prove: $(cU) \cdot V = c(U \cdot V)$ ($= V \cdot (cU)$ etc...)

Pf: $(cU) \cdot V = (cu_1, cu_2) \cdot (v_1, v_2)$
 $= cu_1v_1 + cu_2v_2$
 $= c(u_1v_1 + u_2v_2)$
 $= c(U \cdot V)$

Prove: $\forall u, \| -u \| = \| u \|$

~~$\sqrt{(-u) \cdot (-u)} = \sqrt{u \cdot u}$~~
∴ (avoid)
 $0 = 0$

$$\| -u \|^2 = (-u) \cdot (-u)$$
$$= [(-1)u] \cdot [(-1)u]$$

$$= (-1)^2 u \cdot u$$

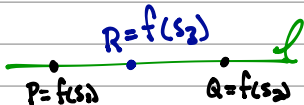
$$= u \cdot u$$

$$= \| u \|^2$$

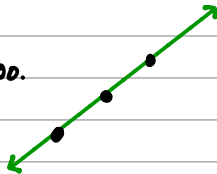
Betweenness

$\equiv B+SU$

Def/Prop Let $f(s)$ be eqn of line, $f(s_1) = P$, $f(s_2) = Q$. Then R is between P, Q if $\exists s_3$, $s_1 < s_3 < s_2$, $f(s_3) = R$

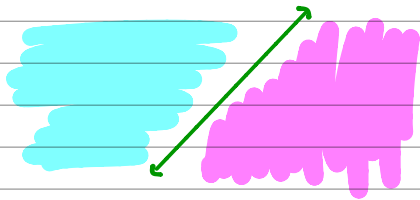


Corollary 1.22 Given 3 pts on a line,
one must be b/w other two.

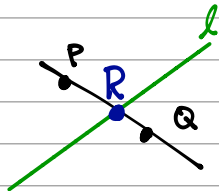
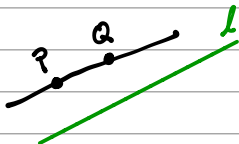
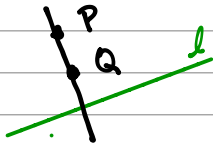


See book for further corollaries with 4+ points

A line separates \mathbb{R}^2 into two "half planes".



Clever Def $P, Q \notin l$ on opposite sides of l if $\exists R \in l$ which is between them

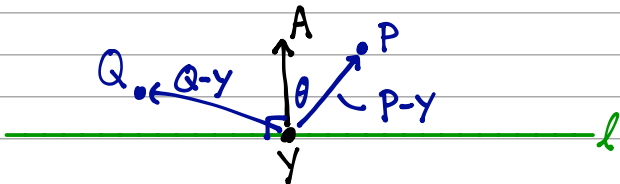


Prop 1.30 Let $l: A \cdot (x-y) = 0$ ($Y \in l, A \perp l$) and $P, Q \notin l$. Then P and Q are on same/opposite side of l if $A \cdot (P-Y), A \cdot (Q-Y)$ have same signs.

! Book uses $A \cdot X = c$, compares $A \cdot P - c, A \cdot Q - c$.

!! Would be "simple" (well, simpler) if we had

$$\vec{a} \cdot \vec{b} = \|\vec{a}\| \cdot \|\vec{b}\| \cos \theta > 0 \text{ for } \theta \in [0, \pi/2) \\ < 0 \text{ for } \theta \in (\pi/2, \pi]$$



Prop 1.30 Let $l: A \cdot (x-y) = 0$ ($Y \in l, A \perp l$) and $P, Q \in l$. Then P and Q are on same/opposite side of l if $A \cdot (P-Y), A \cdot (Q-Y)$ have same/opposite sign.

Pf Let $g(s) = A \cdot [P + s(Q-P) - Y]$ for $0 \leq s \leq 1$



line seg. \overline{PQ}

$g(s) = 0$ for some s iff \overline{PQ} intersects l at pt R
 $(\Rightarrow P, Q$ opposite sides)

$$g(s) = \underbrace{A \cdot (P-Y)}_{\#} + s \underbrace{A \cdot (Q-P)}_{\#} = \dots = b + sc \quad (1+2s)$$

That's linear! min/max's at endpts, can be 0 if +/- (or -/+) at endpts

$$g(0) = A \cdot (P-Y)$$

$$g(1) = A \cdot (Q-Y)$$

Moving on to Chapter 2...

You read §2.1 on "Matrix Concepts. Other than matrix multiplication, all we'll need for now:

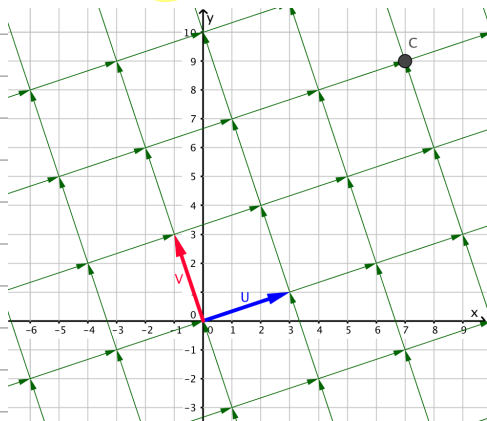
Lemma 2.1 Let $U, V \in \mathbb{R}^2$ be linearly independent. Then $\forall X \in \mathbb{R}^2, \exists$ unique $a, b \in \mathbb{R}$ such that

$$X = \underbrace{aU + bV}_{\text{linear comb'n}}$$

(see lemma for formulas for a, b . in particular...)

Lemma 2.4 Let $u, v \neq 0$ in \mathbb{R}^2 , with $u \perp v$. Let $x \in \mathbb{R}^2$. Then

$$x = \frac{x \cdot u}{\|u\|^2} u + \frac{x \cdot v}{\|v\|^2} v$$



$$C = 3u + 2v$$

Corollary 2.5 (Same conditions) $\|x\|^2 = \frac{(x \cdot u)^2}{\|u\|^2} + \frac{(x \cdot v)^2}{\|v\|^2}$

Distances and Inequalities

We defined $\|x\| = \sqrt{x \cdot x} = \langle x, x \rangle^{1/2} \Rightarrow (\|x\|^2 = x \cdot x)$

Also,

$$\|Q-P\| = \text{dist from } P \text{ to } Q = \|P-Q\| = |\overline{PQ}| = |\overline{QP}|$$

$$\forall u, \|u\| = \|-u\| \leftarrow \text{warmup}$$

Def $\overline{PQ} \approx \overline{RS}$ are congruent if $|\overline{PQ}| = |\overline{RS}|$.

Prop Congruence of line segments is equivalence relation.

Quick Aside: Equivalence Relations

Examples of Relations

$$\mathbb{Z}, < : 3 < 4, 4 \not< 3, 5 \not< 3.$$

$$\mathbb{R}, = : 3 = 3, 3 \neq 4$$

$$\mathbb{Z}, R : aRb \text{ iff } a^2 = b^2$$

$$(-3)R3, 2 \text{ not related to } 3$$

A rel'n is an equivalence rel'n if it is...

① reflexive: $\forall x, x \sim x$

② symmetric: $\forall x, y, \text{ if } x \sim y \text{ then } y \sim x$

③ transitive: $\forall x, y, z, \text{ if } x \sim y \text{ and } y \sim z, \text{ then } x \sim z.$

You try: (I didn't type this up...)

Which of the following are equivalence relations?

people, "have same birthday" yes

lines, \parallel yes

integers, \leq not symm
($1 \leq 2$, $2 \not\leq 1$)

lines, \perp not refl., trans

\mathbb{R} , aRb if $a^2=b^2$ yes

\mathbb{R} , \approx probably not [not trans?]
↳ appx equal to.

Cauchy-Schwarz (-Bunyakovsky) Inequality (Lemma 2.11)

$$|u \cdot v| \leq \|u\| \cdot \|v\| \quad \text{with equality iff } u \parallel v.$$

① Standard Pf

(done on board)

② Quicker Pf using lin. alg. concepts from Chapter 2.

(done on board)

Lemma 2.12 (Δ inequality):

(done on board)

(Restated in Prop 2.13 w/ line segments)

Thm 1.55 (Pythagorean) Let $A, B, C \in \mathbb{R}^2$ be distinct points.

(done on board)

