

## Chapter 1 - Flythrough

This will be a fast review/intro - You're responsible for reading Chapter 1 (and 2) and talking to me if there's something you don't follow.

(Think: big ideas/terms, like "set," not the intricacies of, say, proof of Proposition 1.30...)

★ I'll post a review of solving systems of linear eqns using subst'n, elimination or matrix multiplication.

# Fundamentals / Vocabulary

$\forall$  : for every, for all

$\exists$  : there exists ( $\exists!$  : there exists a unique)

iff : iff and only if,  $\Leftrightarrow$

We won't use sets in much depth. Mostly:

$\mathbb{R} = \text{real numbers} = \{x : x \in \mathbb{R}\}$

$\mathbb{R}^2 = \{(x, y) : x, y \in \mathbb{R}\}$

and esp. subsets of those

## Recall "Abstract" Function Notation

$$f: A \rightarrow B$$

$$x \mapsto f(x)$$

$$x \rightsquigarrow f(x)$$

↑  
"maps to"

A: domain

B: codomain (image, range)  
target (space)

Ex  $f: \mathbb{R} \rightarrow \mathbb{R}$  or  $\{x \in \mathbb{R}: x \geq 0\}$

$$x \rightsquigarrow x^2$$

Def **injective** or **one-to-one** (1:1): two elts in domain sent to different outputs.

**surjective** or **onto**: every elt of codomain is hit.

# Functions

Injective

Surjective

Not a Function

1.



2.



3.



4.



(bijection)

5.



6.



$$f(1) = (1, 1) \neq (-1, 1) = f(-1)$$

7.



8.

9.

10.



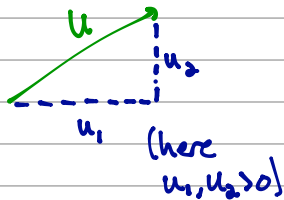
## Vectors, Points and Lines

A (2D) **vector** is an ordered pair of real #'s,  $(a, b)$ .

Common notations:  $\langle a, b \rangle$ ,  $\overrightarrow{(a, b)}$

Our book:  $u = (u_1, u_2)$

Graphically,  $u$  is an arrow:

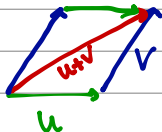


Virtually every vector concept has an **algebraic** def<sup>n</sup>/  
interpretation and a **geometric/axiomatic** one.

alg

geo

Addition  $U+V = (u_1, u_2) + (v_1, v_2)$   
 $= (u_1+v_1, u_2+v_2)$



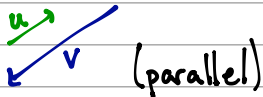
(scalar)

mult'n  $cU = c(u_1, u_2)$   
 $= (cu_1, cu_2)$



Subtraction  $U-V = U + (-1)V$   
 $= (u_1-v_1, u_2-v_2)$

linearly dependent  $U=cV$  or  $V=cU$   
 $\exists a, b$  such that  
 $aU+bV=0 (= (0,0))$   
 $a, b$  not both 0.



alg

geo

dot product:

(inner product,  
scalar product)

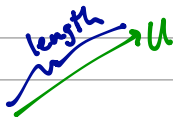
$$\begin{aligned}u \cdot v &= (u_1, u_2) \cdot (v_1, v_2) \\ &= u_1 v_1 + u_2 v_2 \\ &\neq (u_1 v_1, u_2 v_2)\end{aligned}$$

?

$$u \cdot v = \langle u, v \rangle$$

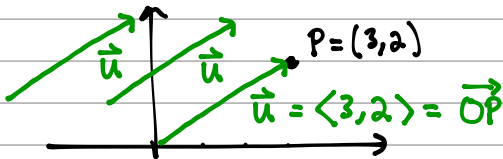
length/  
magnitude

$$\begin{aligned}\|u\| &= \sqrt{u \cdot u} \\ &= \sqrt{u_1^2 + u_2^2}\end{aligned}$$



! If you learned vectors from Stewart's book...

Stewart make huge distinctions between points and vectors:



We won't. For us, vector and point are synonyms.

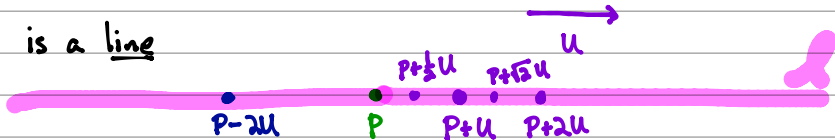
It's clear from context, and it makes life easier to do it this way. To wit:



Def Given a point  $P$  and non-zero vector  $U$ , the set

$$l = \{ P + sU : s \in \mathbb{R} \}$$

is a line



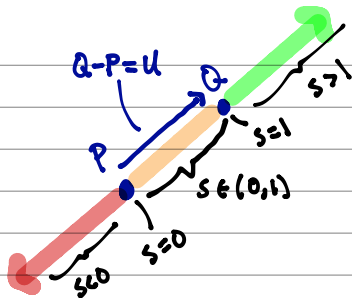
$U$  is a direction indicator (dir vector). Points on  $l$  are "incident" with line.

$P_1, P_2, \dots, P_n$  are collinear if  $\exists$  line incident w/ all of them.

Ex  $(-1, 2) + s(3, -4)$   $(\frac{1}{2}, 0)$  is on line ( $s = \frac{1}{2}$ )

$(5, 6)$  is not.  $\left. \begin{array}{l} -1 + 3s = 5 \\ 2 - 4s = 6 \end{array} \right\}$  no sol'n

$$P + s(Q - P)$$



$$\overline{PQ} = \overline{QP}$$

$$\parallel \quad \parallel$$

$$\{P + s(Q - P)\} \quad \{Q + s(P - Q)\}$$

$$\overleftrightarrow{PQ} = \overleftrightarrow{QP}$$

$$\overrightarrow{PQ} \neq \overrightarrow{QP}$$

$$\|X\| = \sqrt{X \cdot X}$$

$$\text{length of } \overline{PQ} \text{ is } \|Q - P\| = \|P - Q\|$$

$$= \sqrt{\langle Q - P, Q - P \rangle}$$

$$= \sqrt{(Q - P) \cdot (Q - P)}$$

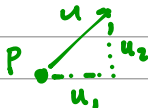
Does this def<sup>n</sup> cover everything we expect?

- Can get segments, rays using restricted values of  $s$ .
- Two points form a line? Yes (wksheet)

Prop 1.4 two non-zero vectors are DI's of same line iff they're scalar mult's of each other.

Let  $P \neq Q$ . Then  $\exists$  unique line  $\overleftrightarrow{PQ}$  incident with both,  $u = Q - P$  is a DI of  $\overleftrightarrow{PQ}$ , and every DI of  $\overleftrightarrow{PQ}$  is difference of two pts on the line.

- slope of  $P + s u$  is  $\frac{u_2}{u_1}$ , if  $u_1 \neq 0$ .



other forms: eliminate parameter

$$\underline{\text{Ex}} \quad (-1, 2) + s(3, -4) = \underbrace{(-1 + 3s)}_{x(t)}, \underbrace{(2 - 4s)}_{y(t)}$$

$$x = 3s - 1 \Rightarrow s = \frac{1}{3}(x + 1)$$

$$y = -4s + 2 \Rightarrow s = -\frac{1}{4}(y - 2)$$

$$\frac{1}{3}(x + 1) = -\frac{1}{4}(y - 2)$$

$$4x + 4 = -3y + 6 \quad \text{solve for } y \dots$$

$$3y = -4x + 2$$

$$y = -\frac{4}{3}x + \frac{2}{3}$$

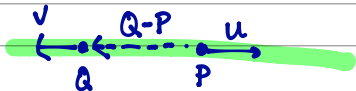
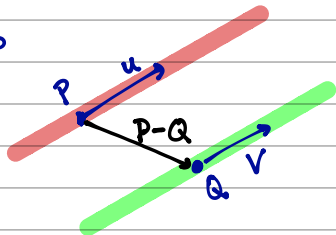
Def Two lines  $l, m$  are parallel,  $l \parallel m$  if  $\text{DI}'s$  are  $\parallel$ .

Prop 1.6 Lines  $l = \{P + sU\}$ ,  $m = \{Q + tV\}$

•  $\Omega$  in one point if  $U, V$  lin. indep (not  $\parallel$ )

• empty  $\Omega$ 'n if  $U \parallel V$  and  $U \not\parallel Q - P$

• are same line if  $U \parallel V$   
and  $U \parallel Q - P$



## Warmup Problem (9/13/17)

Recall:  $U \cdot V = (u_1, u_2) \cdot (v_1, v_2) = u_1 v_1 + u_2 v_2$

Prove: The dot product is commutative:  $U \cdot V = V \cdot U$

$$U \cdot V = u_1 v_1 + u_2 v_2 = v_1 u_1 + v_2 u_2 = V \cdot U$$

Prove: The dot product is distributive:  $U \cdot (V+W) = U \cdot V + U \cdot W$

$$U \cdot (V+W) = (u_1, u_2) \cdot (v_1 + w_1, v_2 + w_2)$$

$$= u_1 (v_1 + w_1) + u_2 (v_2 + w_2)$$

$$= u_1 v_1 + u_1 w_1 + u_2 v_2 + u_2 w_2$$

$$= (u_1 v_1 + u_2 v_2) + (u_1 w_1 + u_2 w_2)$$

$$= U \cdot V + U \cdot W$$

Quick Status Check : which of Euclid's Axioms work so far?

① Given two pts,  $\exists$  line containing them ✓

② Lines can be extended indefinitely ✓

③ Given  $A, B$ ,  $\exists$  circle cent'd at  $A$  with radius  $\overline{AB}$ . ✓



$$r = \|B - A\|$$

$$C = \{X : \|X - A\| = r\}$$

④ Right angles are all equal ✗

⑤  $\parallel$  postulate (✓ HW)

# Perpendicularity / Orthogonality

Def  $U \perp V$  if  $U \cdot V = u_1v_1 + u_2v_2 = 0$ . Two lines  $l, m$  are perpendicular if they have  $\perp$  Direction Indicators.

$\parallel$  and  $\perp$  play important roles...

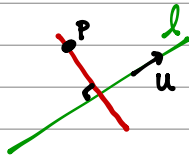
Corollary 1.11 If  $l$  is a line and  $P$  is a point,  $\exists$  exactly one line incident with  $P$  and  $\parallel$  to  $l$ .

Prop 1.15 If  $l$  is a line and  $P$  is a point,  $\exists$  exactly one line incident with  $P$  and  $\perp$  to  $l$ .



Prop 1.15 If  $l$  is a line and  $P$  is a point,  $\exists$  exactly one line incident with  $P$  and  $\perp$  to  $l$ .

Pf Suppose  $l: Q + sU, U \neq 0$



Claim:  $U = (u_1, u_2) \Rightarrow V = (-u_2, u_1) \perp U$

*now show any vector  $\perp U$  is*

Case 1  $U = (u_1, u_2), u_1 = 0 \Rightarrow V = (-u_2, 0)$  scalar mult. of this.



$$U \cdot V = (0, u_2) \cdot (-u_2, 0) = 0 + 0 = 0 \quad \checkmark$$

Case 2  $u_2 = 0$

Case 3 in gen'l,  $U \cdot V = (u_1, u_2) \cdot (-u_2, u_1) = -u_1 u_2 + u_1 u_2 = 0$

*$m: P + sV$  incident w/  $P, \perp l$ .*

## Normal Form

Given line  $l$ , choose  $Y \in l$  and  $A \perp l$   
(i.e.  $A \perp u$ ,  $u$  any DI of  $l$ ). Then

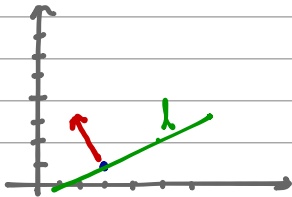
$$l = \{X : \underbrace{A \cdot (X - Y)}_{=0} = 0\}$$

nl eqn of line

Remember  $A, Y$  fixed;  $X = (x_1, x_2)$  ( $= (x, y)$ )  
is variable. If  $\|A\| = 1$ , this is "special" nl eqn.

Ex  $Y = (3, 1)$ ,  $A = (-1, 2)$

$$\begin{aligned} (-1, 2) \cdot (X - Y) &= (-1, 2) \cdot ((x_1, x_2) - (3, 1)) \\ &= (-1, 2) \cdot (x_1 - 3, x_2 - 1) \\ &= -x_1 + 3 + 2x_2 - 2 = 0 \end{aligned}$$



$$\begin{aligned} 2x_2 &= x_1 - 1 & y &= \frac{1}{2}x - \frac{1}{2} \\ x_2 &= \frac{1}{2}x_1 - \frac{1}{2} \end{aligned}$$

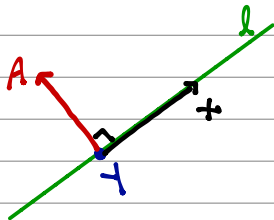
∃ alternate version of normal form:

$$A \cdot (x - y) = 0$$

$$A \cdot X - A \cdot Y = 0$$

$$A \cdot (x, y) - c = 0$$

$$A \cdot X = c \quad [A \cdot (x_1, x_2) = c]$$



Ex  $A = (-1, 2), Y = (3, 1)$

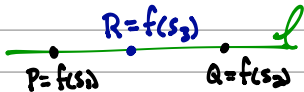
$$A \cdot (x - y) = 0$$

$$A \cdot X - \underbrace{A \cdot Y}_{=-1} = 0 \quad \Rightarrow \quad A \cdot X + 1 = 0$$

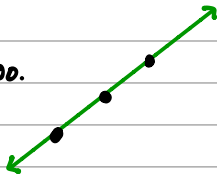
$$A \cdot X = -1$$

## Betweenness

Def/Prop Let  $f(s)$  be eqn of line,  $f(s_1) = P$ ,  $f(s_2) = Q$ . Then  $R$  is between  $P, Q$  if  $\exists s_3$ ,  $s_1 < s_3 < s_2$ ,  $f(s_3) = R$ .

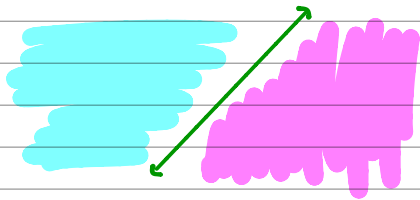


Corollary 1.22 Given 3 pts on a line,  
one must be b/w other two.

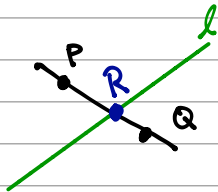
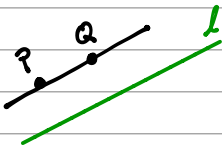
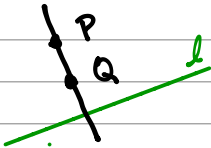


See book for further corollaries with 4+ points

A line separates  $\mathbb{R}^2$  into two "half planes."



Clever Def  $P, Q \notin l$  on opposite sides of  $l$  if  $\exists R \in l$  between them. Otherwise, they're on the same side.

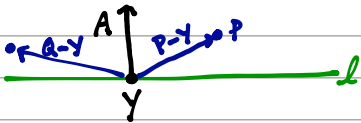


Prop 1.30 Let  $l: A \cdot (x-y) = 0$  ( $Y \in l, A \perp l$ ) and  $P, Q \notin l$ . Then  $P$  and  $Q$  are on same/opposite side of  $l$  if  $A \cdot (P-Y), A \cdot (Q-Y)$  have same signs.

! Book uses  $A \cdot X = c$ , compares  $A \cdot P - c, A \cdot Q - c$ .

!! Would be "simple" (well, simpler) if we had

$$\vec{a} \cdot \vec{b} = \|\vec{a}\| \cdot \|\vec{b}\| \cos \theta > 0 \text{ for } \theta \in [0, \pi/2) \\ < 0 \text{ for } \theta \in (\pi/2, \pi]$$



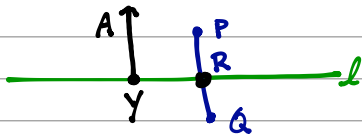
Prop 1.30 Let  $l: A \cdot (x-y) = 0$  ( $Y \in l, A \perp l$ ) and  $P, Q \in l$ . Then  $P$  and  $Q$  are on same/opposite side of  $l$  if  $A \cdot (P-Y), A \cdot (Q-Y)$  have same/opposite sign.

Pf Let  $g(s) = A \cdot \underbrace{[P + s(Q-P)] - Y}_{\text{line segment } \overline{PQ}}$  for  $0 \leq s \leq 1$

$g(s) = 0$  for some  $s$  iff  $\overline{PQ}$  intersects  $l$  at pt  $R$   
 ( $\Rightarrow P, Q$  opposite sides)

$$\text{Now } g(s) = \underbrace{A \cdot (P-Y)}_{\#} + s \underbrace{A \cdot (Q-P)}_{\#} = b + ms = ms + b$$

That's linear, so min/max values  
 @ endpoints,  $g(s) = 0$  only if  
 $g(0), g(1)$  have diff. signs.



$$g(0) = A \cdot (P-Y), \quad g(1) = A \cdot (Q-Y).$$

## Second Warmup Question:

Prove:  $(cU) \cdot V = c(U \cdot V)$

Pf:  $(cU) \cdot V = (cu_1, cu_2) \cdot (v_1, v_2)$

$$= cu_1v_1 + cu_2v_2$$

$$= c(u_1v_1 + u_2v_2)$$

$$= c(U \cdot V)$$



## Moving on to Chapter 2...

You read §2.1 on "Matrix Concepts. Other than matrix multiplication, all we'll need for now:

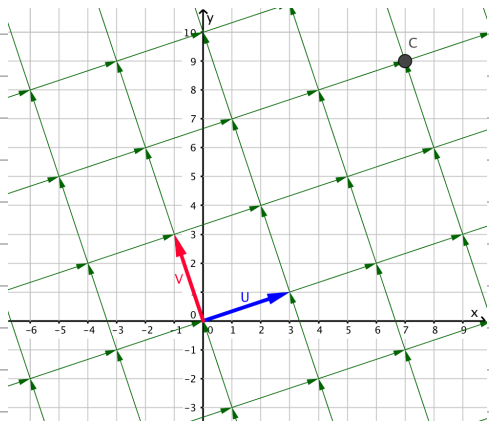
Lemma 2.1 Let  $U, V \in \mathbb{R}^2$  be linearly independent. Then  $\forall X \in \mathbb{R}^2, \exists$  unique  $a, b \in \mathbb{R}$  such that

$$X = \underbrace{aU + bV}_{\substack{\text{linear combination} \\ \text{of } U, V.}} \quad \text{"coords } (a, b)\text{"}$$

(see lemma for formulas for  $a, b$  in particular...)

Lemma 2.4 Let  $u, v \neq 0$  in  $\mathbb{R}^2$ , with  $u \perp v$ . Let  $x \in \mathbb{R}^2$ . Then

$$x = \frac{x \cdot u}{\|u\|^2} u + \frac{x \cdot v}{\|v\|^2} v$$



Corollary 2.5 (Same conditions)  $\|x\|^2 = \frac{(x \cdot u)^2}{\|u\|^2} + \frac{(x \cdot v)^2}{\|v\|^2}$

## Distances and Inequalities

We defined  $\|x\| = \sqrt{x \cdot x} = \langle x, x \rangle^{1/2}$

Also,

$$\|Q-P\| = \text{dist from } P \text{ to } Q = \|P-Q\| = |\overline{PQ}| = |\overline{QP}|$$

$$\forall u, \|u\| = \|-u\|$$

Def  $\overline{PQ} \approx \overline{RS}$  are congruent if  $|\overline{PQ}| = |\overline{RS}|$ .

Def Congruence of line segments is equivalence relation.

## Quick Aside: Equivalence Relations

### Examples of Relations

$$\mathbb{Z}, < : 3 < 4, 5 \neq 1$$

$$\mathbb{R}, aRb \text{ if } a^2 = b^2$$

$$\mathbb{R}, = : 3 = 3, 3 \neq 4$$

A rel'n is an equivalence rel'n if it is...

① reflexive:  $\forall x, xRx$

② symmetric:  $\forall x, y, \text{ if } xRy \text{ then } yRx.$

③ transitive:  $\forall x, y, z, \text{ if } xRy \text{ and } yRz, \text{ then } xRz$

You try: (I didn't type this up...)

Which of the following are equivalence relations?

people, "have same birthday"    yes

lines,  $\parallel$     yes

integers,  $\leq$      $\times$  not  
Symm

lines,  $\perp$      $\times$  not reflexive  
or trans.

$\mathbb{R}$ ,  $aRb$  if  $a^2=b^2$     yes

$\mathbb{R}$ ,  $\approx$  (?)

$\hookrightarrow$  appx equal to.

## Cauchy-Schwarz (-Bunyakovsky) Inequality (Lemma 2.11)

$$|u \cdot v| \leq \|u\| \cdot \|v\| \quad \text{with equality iff } u \parallel v.$$

① Standard Pf

② Quicker Pf using lin. alg. concepts from Chapter 2.

(These were done on board)

end day 2.

Lemma 2.12 ( $\Delta$  inequality):

(done on board)

(Restated in Prop 2.13 w/ line segments)

Thm 1.55 (Pythagorean) Let  $A, B, C \in \mathbb{R}^2$  be distinct points.

(done on board)

