

## Quick Reivew from last week

Sec. 2.1: Level sets of functions, and graph of functions.

Sec. 2.3:

- Partial derivatives:  $\frac{\partial f}{\partial x}(x, y) = f_x(x, y), \dots$

- If  $f : \mathbb{R}^n \rightarrow \mathbb{R}^m$ , then its **matrix of partial derivatives** is

$$\mathbf{f} = (f_1(x), \dots, f_m(x))$$
$$\mathbf{D}f(a) = \begin{bmatrix} \frac{\partial f_1}{\partial x_1}(a) & \dots & \frac{\partial f_1}{\partial x_n}(a) \\ \vdots & & \vdots \\ \frac{\partial f_m}{\partial x_1}(a) & \dots & \frac{\partial f_m}{\partial x_n}(a) \end{bmatrix}, \quad m \times n \text{ matrix}$$

- If  $f$  is differentiable at  $(x_0, y_0)$ , then the **tangent plane** of the graph of  $f$  at  $(x_0, y_0, f(x_0, y_0))$  is

$$z = f(x_0, y_0) + \left[ \frac{\partial f}{\partial x}(x_0, y_0) \right] (x - x_0) + \left[ \frac{\partial f}{\partial y}(x_0, y_0) \right] (y - y_0) \quad (1)$$

$$= f(x_0, y_0) + \mathbf{D}f(x_0, y_0) \begin{bmatrix} x - x_0 \\ y - y_0 \end{bmatrix}. \quad (2)$$

## 2.5 Properties of the derivative

In sec 2.3, we learned the derivative of a function  $f : \mathbb{R}^n \rightarrow \mathbb{R}^m$  which is denoted by

$$\mathbf{D}f(x_0) = \begin{bmatrix} \frac{\partial f_1}{\partial x_1} & \cdots & \frac{\partial f_1}{\partial x_n} \\ \vdots & & \vdots \\ \frac{\partial f_m}{\partial x_1} & \cdots & \frac{\partial f_m}{\partial x_n} \end{bmatrix}, \quad m \times n \text{ matrix}$$

we call **the matrix of partial derivatives of  $f$  at  $x_0$** .

Now we want to know how it interacts with operators, like scalar multiple, sum, product,  $\dots$ .

- Constant multiple Rule and Sum Rule:

If  $f : \mathbb{R}^n \rightarrow \mathbb{R}^m$ ,  $g : \mathbb{R}^n \rightarrow \mathbb{R}^m$  are differentiable at  $x_0$ , then we have

$$(1) \mathbf{D}(cf)(x_0) = c\mathbf{D}f(x_0)$$

$$(2) \mathbf{D}(f + g)(x_0) = \mathbf{D}f(x_0) + \mathbf{D}g(x_0)$$

- Product Rule and Quotient Rule:

If  $f : \mathbb{R}^n \rightarrow \mathbb{R}^1$ ,  $g : \mathbb{R}^n \rightarrow \mathbb{R}^1$  are differentiable at  $x_0$ , then

(1)  $(fg)(x) = f(x)g(x)$  is differentiable at  $x_0$  and

$$\mathbf{D}(fg)(x_0) = g(x_0)\mathbf{D}f(x_0) + f(x_0)\mathbf{D}g(x_0) \quad [\text{product}]$$

$\underbrace{\quad}_{[1 \times n]} \quad \underbrace{\quad}_{[1 \times n]}$

(2)  $\frac{f(x)}{g(x)}$  is differentiable at  $x_0$  (Assume that  $g$  is never zero) and

$$\mathbf{D}\left(\frac{f}{g}\right)(x_0) = \frac{g(x_0)\mathbf{D}f(x_0) - f(x_0)\mathbf{D}g(x_0)}{[g(x_0)]^2} \quad [\text{Quotient}]$$

EX:  $f(x, y) = xy^2$ ,  $g(t) = (9, 2t)$ . Then

$$(f \circ g)(t) = f(g(t)) \stackrel{x=9}{\underset{y=2t}{=}} 9(2t)^2 = 36t^2.$$

- Chain Rule:** We consider functions  $f : \mathbb{R}^m \rightarrow \mathbb{R}^p$ ,  $g : \mathbb{R}^n \rightarrow \mathbb{R}^m$ . If the domain of  $f$  includes the range of  $g$ , so  $f \circ g$  is defined. Suppose that  $g$  is differentiable at  $x_0$ , and  $f$  is differentiable at  $g(x_0)$ . Then  $f \circ g$  is differentiable at  $x_0$  and

$$\mathbf{D}(f \circ g)(x_0) = \mathbf{D}f(g(x_0)) \mathbf{D}g(x_0)$$

$(p \times m)$        $(m \times n)$  matrix

**Example 1.** Let  $f(u, v) = (u + v, u, v^2)$ ,  $g(x, y) = (x^2 + 1, y^2)$ . Find  $\mathbf{D}(f \circ g)(1, 1)$ .

$f: \mathbb{R}^2 \rightarrow \mathbb{R}^3$        $g: \mathbb{R}^2 \rightarrow \mathbb{R}^2$   
 $\mathbf{D}f: \underline{3 \times 2}$  matrix.       $\mathbf{D}g$   $(2 \times 2)$  matrix

*3x2 matrix*

$$\mathbf{D}(f \circ g)(x, y) = \mathbf{D}f(g(x, y)) \mathbf{D}g(x, y)$$

$$\mathbf{D}g(x, y) = \begin{bmatrix} 2x & 0 \\ 0 & 2y \end{bmatrix}_{2 \times 2}$$

$$\mathbf{D}f(u, v) = \begin{bmatrix} 1 & 1 \\ 1 & 0 \\ 0 & 2v \end{bmatrix}_{3 \times 2}$$

Find  $\mathbf{D}(f \circ g)(1, 1) = \mathbf{D}f(\underline{g(1, 1)}) \mathbf{D}g(1, 1)$ .

$$\mathbf{D}g(1, 1) = \begin{bmatrix} 2 & 0 \\ 0 & 2 \end{bmatrix}$$

$$(u, v) = g(1, 1) = (2, 1)$$

$$\mathbf{D}f(g(1, 1)) = \mathbf{D}f(\overset{u}{2}, \overset{v}{1}) = \begin{bmatrix} 1 & 1 \\ 1 & 0 \\ 0 & 2 \end{bmatrix}$$

$$\mathbf{D}(f \circ g)(1, 1) = \begin{bmatrix} 1 & 1 \\ 1 & 0 \\ 0 & 2 \end{bmatrix} \begin{bmatrix} 2 & 0 \\ 0 & 2 \end{bmatrix} = \begin{bmatrix} 2 & 2 \\ 2 & 0 \\ 0 & 4 \end{bmatrix}_{3 \times 2}$$

**Example 2.** Let  $f(x, y, z) = x^2 + xe^{xy^2z}$ , and  $g(x, y, z) = z^2 + 1$ . Find  $D(fg)(x, y, z)$ .

$$\begin{aligned}
 & D(fg)(x, y, z) \\
 &= g Df(x, y, z) + f Dg(x, y, z) \\
 &= (z^2+1) \begin{bmatrix} f_x & f_y & f_z \end{bmatrix} + (x^2 + xe^{xy^2z}) \begin{bmatrix} g_x & g_y & g_z \end{bmatrix} \\
 &= (z^2+1) \begin{bmatrix} 2x + e^{xy^2z} + xy^2z e^{xy^2z} & 2yx^2z e^{xy^2z} & x^2y^2 e^{xy^2z} \end{bmatrix} \\
 &\quad + (x^2 + xe^{xy^2z}) \begin{bmatrix} 0 & 0 & 2z \end{bmatrix} \\
 &\stackrel{\text{simplify}}{=} \left[ \begin{array}{cc} (z^2+1)(2x + e^{xy^2z} + xy^2z e^{xy^2z}) & (z^2+1)(2yx^2z e^{xy^2z}) \\ \hline & (z^2+1)(2xz(x^2 + xe^{xy^2z})) \end{array} \right]
 \end{aligned}$$

**Example 3.** Suppose  $c(t) : \mathbb{R}^1 \rightarrow \mathbb{R}^3$  is a path and  $f : \mathbb{R}^3 \rightarrow \mathbb{R}^1$ . Let  $h(t) = f(c(t)) = f(x(t), y(t), z(t))$ , where  $c(t) = (x(t), y(t), z(t))$ . Then

$$\begin{aligned}
 Dh(t) &= D(f \circ c)(t) \\
 &= Df(c(t)) Dc(t) \\
 &= \begin{bmatrix} f_x & f_y & f_z \end{bmatrix}_{(x,y,z)=c(t)} \begin{bmatrix} x'(t) \\ y'(t) \\ z'(t) \end{bmatrix} \\
 &= f_x(c(t)) x'(t) + f_y(c(t)) y'(t) + f_z(c(t)) z'(t) \\
 &= \nabla f(c(t)) \cdot c'(t)
 \end{aligned}$$

Here  $\nabla f = \langle f_x, f_y, f_z \rangle$   
 $c'(t) = \langle x'(t), y'(t), z'(t) \rangle$

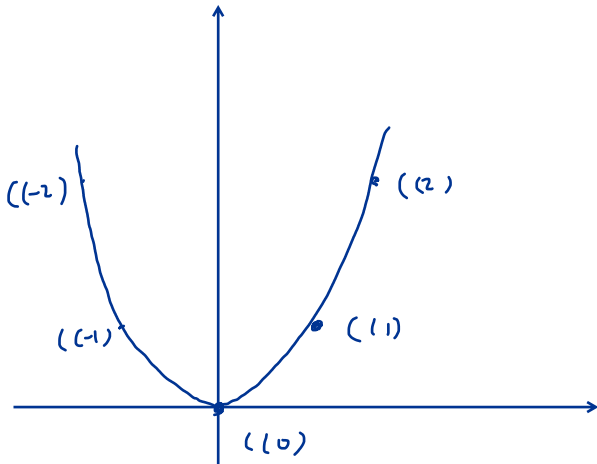
## 2.4 Introduction to parametrized curves

A function  $c(t) : [a, b] \rightarrow \mathbb{R}^m$  (that is,  $c(t)$  maps from  $[a, b]$  to  $\mathbb{R}^m$ ) is a **path** in  $\mathbb{R}^m$ .

For example,

$$c(t) = (t, t^2) \text{ for } t \text{ in } [-1, 1].$$

Here we refer to  $t$  as a free parameter.



$$c(0) = (0, 0)$$

$$c(1) = (1, 1)$$

$$c(-1) = (-1, 1)$$

$$c(2) = (2, 4)$$

We call  $c(t)$  parametrize the parabola  $y = x^2$ .

or call  $c(t)$  a parametrization of

$$y = x^2$$

**Example 1.**

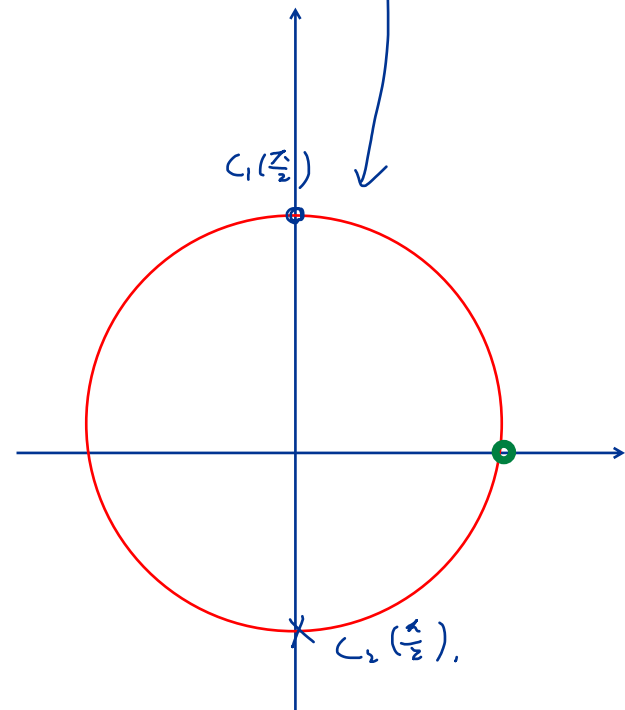
$$c_1(t) = (\cos(t), \sin(t)), 0 \leq t \leq 2\pi,$$

$$c_2(t) = (\cos(3t), \sin(3t)), 0 \leq t \leq 2\pi/3$$

$$x^2 + y^2 = 1.$$

Ex:  $t = \pi/2, c_1(\pi/2) = (0, 1)$

$$c_2(\pi/2) = (0, -1)$$



## Derivatives of parametrized curves

Consider the function  $c : \mathbb{R}^1 \rightarrow \mathbb{R}^m$  where

$$c(t) = (c_1(t), c_2(t), \dots, c_m(t)).$$

The **Derivatives** of the function  $c : \mathbb{R}^1 \rightarrow \mathbb{R}^m$  at time  $t$  is

$$\underline{\underline{Dc(t)}} = \begin{bmatrix} c_1'(t) \\ \vdots \\ c_m'(t) \end{bmatrix}_{m \times 1}$$

matrix of partial derivative

$$c'(t) = \langle c_1'(t), c_2'(t), \dots, c_m'(t) \rangle.$$

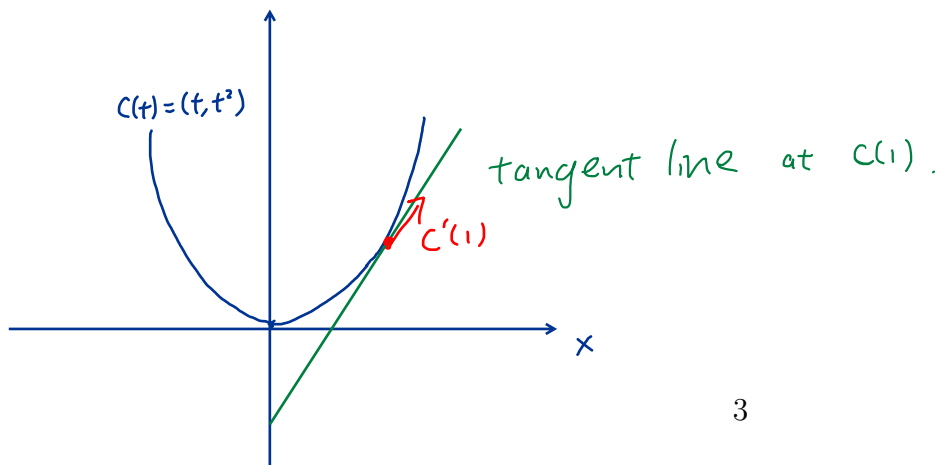
We could also define the derivatives by using the limit definition:

$$c'(t) = \lim_{h \rightarrow 0} \frac{c(t+h) - c(t)}{h}$$

- If  $c'(t) \neq 0$ , the velocity  $c'(t)$  gives a “direction” for the tangent line to the curve at  $t$ . We call  $c'(t)$  is a “tangent vector” to the curve at  $t$ .
- Note that  $c'(t)$  is the **velocity** of the curve  $c(t)$ . The **speed** of the path is  $\|c'(t)\|$ .
- Tangent line to a path at point  $c(t_0)$  is

$$l(t) = c(t_0) + (t - t_0)c'(t_0).$$

EX:  $c(t) = (t, t^2)$



**Example 2.** Let  $c(t) = (t^3, e^t, 2t)$  and  $f(x, y, z) = (x^2 - y^2, 2y, z^2)$ .

1. Find  $(f \circ c)(1)$ .

2. Find the equation of the tangent line to the curve  $f \circ c$  at  $t = 1$ .

$$\begin{aligned} 1. (f \circ c)(1) &= f(c(1)) \\ &= \langle (1^3)^2 - (e^1)^2, 2e^1, (2 \cdot 1)^2 \rangle \\ &= \langle 1 - e^2, 2e, 4 \rangle. \end{aligned}$$

2. Tangent line

$$l(t) = (f \circ c)(1) + (t-1)(f \circ c)'(1)$$

$$= (1 - e^2, 2e, 4) + (t-1)(6 - 2e^2, 2e, 8)$$

Compute  $(f \circ c)'(1)$ .

$$(f \circ c)'(t) = \langle 6t^5 - 2e^{2t}, 2e^t, 8t \rangle$$

$$(f \circ c)'(1) = \langle 6 - 2e^2, 2e, 8 \rangle$$

A vector-valued function  $c : \mathbb{R} \rightarrow \mathbb{R}^m$  can be viewed as a parametrization of a curve. We think of  $t$  as time and the parametrization  $c(t)$  as being the **position** of an object at time  $t$ . The curve parametrized by  $c(t)$  is the **trajectory** of this object.

Go back to Example 1,

$$\begin{aligned}c_1(t) &= (\cos(t), \sin(t)), \quad 0 \leq t \leq 2\pi, \\c_2(t) &= (\cos(3t), \sin(3t)), \quad 0 \leq t \leq 2\pi/3.\end{aligned}$$

So  $c_1$  and  $c_2$  are parametrization of an unit circle.

Velocity:

$$\begin{aligned}c'_1(t) &= (-\sin(t), \cos(t)) \\c'_2(t) &= (-3\sin(3t), 3\cos(3t))\end{aligned}$$

Speed:

$$\begin{aligned}\|c'_1(t)\| &= \|(-\sin(t), \cos(t))\| = 1 \\ \|c'_2(t)\| &= \|(-3\sin(3t), 3\cos(3t))\| = 3\end{aligned}$$

Thus,  $c_2(t)$  is 3 times faster than  $c_1(t)$ .