



C S C I 5304

Fall 2022

COMPUTATIONAL ASPECTS OF MATRIX THEORY

Class time : TTh 8:15 – 9:30 am
Room : Keller H. 3-125
Instructor : Yousef Saad

Lecture notes: <http://www-users.cse.umn.edu/~saad/csci5304/>

September 12, 2022

What you will learn and why material is important

– Alternative title:

“Theoretical Aspects of Matrix Computations”

... a longer title:

“Everything you need to know about computations involving matrices, that you can learn in one semester – from theory to algorithms, matlab/Python implementations, and applications.”

- Subject is at the core of *most* disciplines requiring numerical computing..
- .. and gaining importance in Computer Science (machine learning, robotics, graphics, ...)

1-3 – start5304

About this class. Instructor and Teaching Assistant

- Me: Yousef Saad
- TA: Zechen Zhang
- Course title:

“Computational Aspects of Matrix Theory”

1-2 – start5304

Who is in this class today?

- Out of ≈ 60 [excluding Unite]
 - 27 in Computer Science [all levels]
 - 19 Mechanical Engineering
 - 6 Electrical Eng.
 - 2 Computer Engineering
 - 2 Aerospace Eng.
 - 2 Statistics
 - 1 each in: Math, Neuroscience, Data Science
 - 14 Undergraduate students
 - 21 PhD students + 25 MS → 46 Grad.

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Objectives of this course

Set 1 Fundamentals of matrix theory :

- Matrices, subspaces, eigenvectors
- Norms, matrix norms, understanding errors, sensitivity [somewhat theoretical]
- Various decompositions, LU, QR, SVD, ..

set 2 Computational linear algebra / Algorithms

- Solving linear systems, LU factorization
- Solving least-squares problems, QR factorization
- Eigenvalue problems - computing eigenvalues, eigenvectors,

1-5 - start5304

Logistics:

- Lecture notes, syllabus, schedule, a matlab/Python folder, and some basic information, can be found here:

<http://www-users.cse.umn.edu/~saad/csci5304>

- Everything else will be found on Canvas: Homeworks, exam/quizzes info, your grades, etc..

➤ The two sites have links to each other

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Set 3 Linear algebra in applications

- See how numerical linear algebra is used to solve problems in (a few) computer science-related applications.
- Examples: page-rank, applications in optimization, information retrieval, applications in machine learning, control, ...

1-6 - start5304


Please Note:

➤ Homeworks, tests, and their solutions are copyrighted

- Solutions of HWs and tests are provided to you [Canvas] with the hope of helping you understand the material better. By accessing them you agree not to send them to others, sell them (%#!\$), or otherwise (help) make them available via external web-sites.

1-8 - start5304

About lecture notes:

- Lecture notes (like this first set) will be posted on the class web-site – usually before the lecture. Note: format of notes used in class may be slightly different from the one posted – but contents are identical.
- Review them to get some understanding if possible before class.
- Read the relevant section (s) in one of the references listed
- Lecture note sets are grouped by topics rather than by lecture.
- In the notes the symbol  indicates suggested easy exercises or questions sometimes solved in class. Each set will have a supplement which includes solutions to some of these exercises + possibly additional notes/comments.

1-9  – start5304

Matlab and Python

- You will need to use matlab for testing algorithms.
- **New this year:** for those interested you can turn in your codes for assignments in Python+numpy. + demos often in both
- Some documentation is posted in the (class) matlab folder – No documentation for Python
- Important: I post the matlab **diaries** used for the demos (if any)...
- .. working on something similar for Python [under IPython]

● If you do not know matlab at all and have difficulties with it - and you do not know python - talk to me or the TA at office hours. All you may need is some initial help to get you started with matlab.

1-11  – start5304

Occasional in-class practice exercises

- Posted in advance – [Canvas]
- Do them before class. No need to turn in anything.
- ... will be discussed - typically at beginning of class

1-10  – start5304

Final remarks on lecture notes

- Please do not hesitate to report errors and/or provide feedback on content.
- On occasion I will repost lecture notes with changes/additions

How to study for this course:

- 1) Rely primarily on lecture notes as a starting point. Use other sources [e.g., (online) books] to get a deeper understanding.
- 2) Do the practice exercises indicated in lecture notes + the occasional practice exercise sets before class.
- 3) Ask questions! Participate in discussions (office hours, canvas, ...)

1-12  – start5304

Covid, Zoom, Canvas, etc

- We are no longer required to wear masks but ...
 - ... you are still encouraged to wear one - especially in class
 - **If you are sick *please* do not come to class** [there is really no need] !!
 - Read syllabus info on rules for Covid/ Masks/ etc.
 - If I get sick - I will schedule the class on Zoom [If I can!] –
 - Office hours: Mixed mode both for instructor and TA – latest info in syllabus.
- YS:** First 30mn zoom - then in person, **ZZ:** Mon. via zoom - Fri. in person
- Office hours open to all (No “waiting room” for the Zoom parts). We'll see how this works and adjust as needed.

1-13 _____ - start5304

Introduction

- This course is about **Matrix algorithms** or “matrix computations”
- It involves: algorithms for standard matrix computations (e.g. solving linear systems) - and their analysis (e.g., their cost, numerical behavior, ..)
- Matrix algorithms pervade most areas of science and engineering.
- In computer science: recent increase of interest in matrix algorithms for data mining, information retrieval, search engines, pattern recognition, graphics, ...

1-15 _____ GvL: 1.1–1.3, 2.1. – Background

GENERAL INTRODUCTION

- **Background: Linear algebra and numerical linear algebra**
- **Types of problems to be seen in this course**
- **Mathematical background - matrices, eigenvalues, rank, ...**
- **Types of matrices, structured matrices,**

Examples

- Modern version of an old problem

A set of 12 coins containing nickels (5c each), dimes (10c each) and quarters (25c each) totals to \$1.45. In addition, the total without the nickels amounts to \$1.25. How many of each coin are there?

- Problem type: Linear system

Solution: The system you get is:
$$\begin{pmatrix} 5 & 10 & 25 \\ 1 & 1 & 1 \\ 0 & 10 & 25 \end{pmatrix} \begin{pmatrix} x_n \\ x_d \\ x_q \end{pmatrix} = \begin{pmatrix} 145 \\ 12 \\ 125 \end{pmatrix}$$

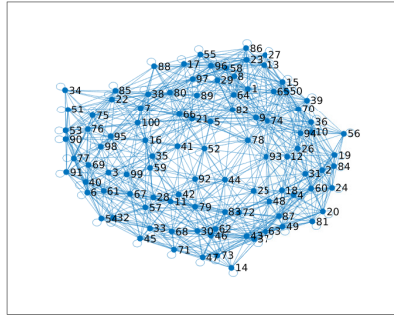
where x_n = # nickels, x_d = # dimes, x_q = # quarters

1.1 And the solution is: ?

1-16 _____ GvL: 1.1–1.3, 2.1. – Background

➤ Pagerank of Webpages (21st cent AD)

If one were to do a random walk from web page to web page, following each link on a given web page at random with equal likelihood, which are the pages to be encountered this way most often?

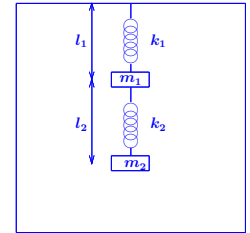


➤ Problem type: (homogeneous) Linear system. Eigenvector problem.

➤ Vibrations in mechanical systems. See:

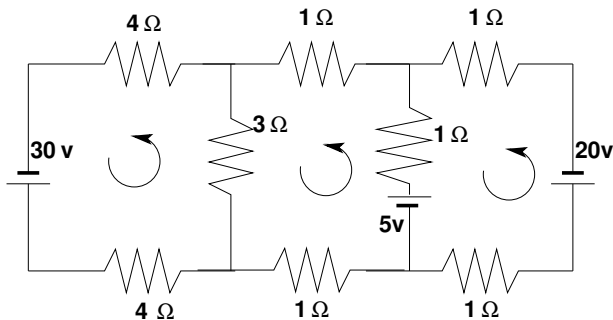
www.cs.umn.edu/~saad/eig_book_2ndEd.pdf

Problem: Determine the vibration modes of the mechanical system [to avoid resonance]. See details in Chapter 10 (sec. 10.2) of above reference.



➤ Problem type: Eigenvalue Problem

➤ Electrical circuits / Power networks, .. [Kirchhoff's voltage Law]



Problem: Determine the loop currents in a an electrical circuit - using Kirchhoff's Law ($V = RI$)

➤ Problem type: Linear System

Examples (cont.)

➤ Method of least-squares (inspired by first use of least squares ever, by Gauss around 1801)

A planet follows an elliptical orbit according to $ay^2 + bxy + cx + dy + e = x^2$ in cartesian coordinates. Given a set of noisy observations of (x, y) positions, compute a, b, c, d, e , and use to predict future positions of the planet. This least squares problem is nearly rank-deficient and hence very sensitive to perturbations in the observations.

➤ Problem type: Least-Squares system

Read Wikipedia's article on planet ceres:

[http://en.wikipedia.org/wiki/Ceres_\(dwarf_planet\)](http://en.wikipedia.org/wiki/Ceres_(dwarf_planet))

Dynamical systems and epidemiology

A set of variables that fill a vector y are governed by the equation

$$\frac{dy}{dt} = Ay$$

Determine $y(t)$ for $t > 0$, given $y(0)$ [called 'orbit' of y]

- Problem type: (Linear) system of ordinary differential equations.

Solution:

$$y(t) = e^{tA}y(0)$$

- Involves exponential of A [think Taylor series], i.e., a **matrix function**

1-21 GvL: 1.1-1.3, 2.1. – Background

- This is the simplest form of dynamical systems (linear).
- Consider the slightly more complex system:

$$\frac{dy}{dt} = A(y)y$$

- Nonlinear. Requires 'integration scheme'.
- Next: a little digression into our interesting times...

1-22 GvL: 1.1-1.3, 2.1. – Background

Example: The SIR model in epidemiology

A population of N individuals, with $N = S + I + R$ where:

S **Susceptible** population. These are susceptible to being contaminated by others (not immune).

I **Infectious** population: will contaminate susceptible individuals.

R **'Removed'** population: either deceased or recovered. These will no longer contaminate others.

Three equations:

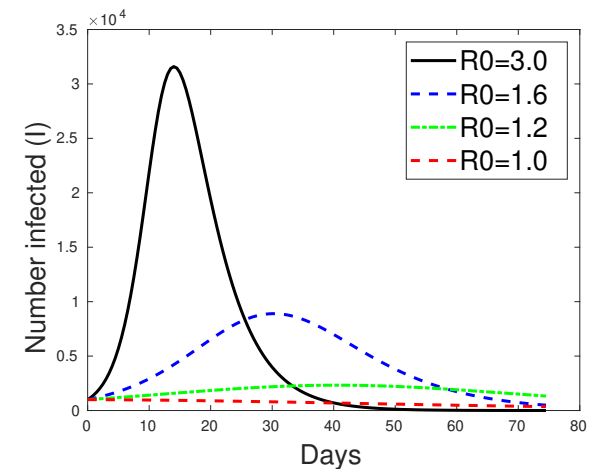
$$\frac{dS}{dt} = -\beta IS; \quad \frac{dI}{dt} = (\beta S - \mu)I; \quad \frac{dR}{dt} = \mu I$$

$1/\mu$ = infection period [e.g. 5 days].

$\beta = \mu R_0/N$ where R_0 = reproduction number.

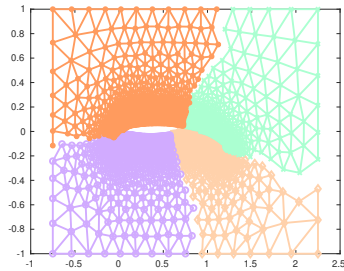
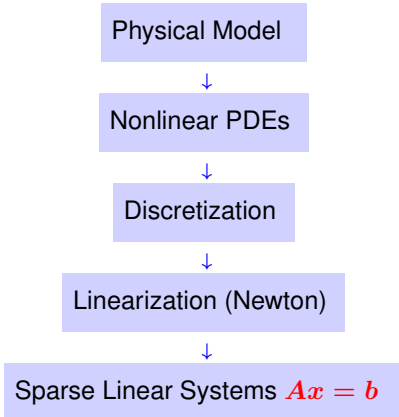
1-23 GvL: 1.1-1.3, 2.1. – Background

- The importance of reducing R_0 (a.k.a. "social distancing"):



1-24 GvL: 1.1-1.3, 2.1. – Background

Typical Large-scale problem (e.g. Fluid flow)



Background in linear algebra

- Review vector spaces.
- A vector subspace of \mathbb{R}^n is a subset of \mathbb{R}^n that is also a real vector space. The set of all linear combinations of a set of vectors $G = \{a_1, a_2, \dots, a_q\}$ of \mathbb{R}^n is a vector subspace called the linear span of G ,
- If the a_i 's are linearly independent, then each vector of $\text{span}\{G\}$ admits a unique expression as a linear combination of the a_i 's. The set G is then called a *basis*.

📖 Recommended reading: Sections 1.1 – 1.6 of

www.cs.umn.edu/~saad/eig_book_2ndEd.pdf

Matrices

- A real $m \times n$ matrix A is an $m \times n$ array of real numbers

$$a_{ij}, \quad i = 1, \dots, m, \quad j = 1, \dots, n.$$

Set of $m \times n$ matrices is a real vector space denoted by $\mathbb{R}^{m \times n}$.

- Complex matrices defined similarly.
- A matrix represents a linear mapping between two vector spaces of finite dimension n and m :

$$x \in \mathbb{R}^n \longrightarrow y = Ax \in \mathbb{R}^m$$

- Recall: this mapping is linear [what does it mean?]
- Recall: Any linear mapping from \mathbb{R}^n to \mathbb{R}^m *is* a matrix vector product

Operations:

Addition: $C = A + B$, where $A, B, C \in \mathbb{R}^{m \times n}$ and

$$c_{ij} = a_{ij} + b_{ij}, \quad i = 1, 2, \dots, m, \quad j = 1, 2, \dots, n.$$

Multiplication by a scalar: $C = \alpha A$, where

$$c_{ij} = \alpha a_{ij}, \quad i = 1, 2, \dots, m, \quad j = 1, 2, \dots, n.$$

Multiplication by another matrix: $C = AB$,

where $A \in \mathbb{R}^{m \times n}$, $B \in \mathbb{R}^{n \times p}$, $C \in \mathbb{R}^{m \times p}$, and

$$c_{ij} = \sum_{k=1}^n a_{ik} b_{kj}.$$

Transposition: If $A \in \mathbb{R}^{m \times n}$ then its transpose is a matrix $C \in \mathbb{R}^{n \times m}$ with entries

$$c_{ij} = a_{ji}, i = 1, \dots, n, j = 1, \dots, m$$

Notation : A^T .

Transpose Conjugate: for complex matrices, the **transpose conjugate** matrix denoted by A^H is more relevant: $A^H = \overline{A^T} = \overline{A}^T$.

Q3 $(A^T)^T = ??$

Q7 $(ABC)^T = ??$

Q4 $(AB)^T = ??$

Q8 True/False: $(AB)C = A(BC)$

Q5 $(A^H)^H = ??$

Q9 True/False: $AB = BA$

Q6 $(A^H)^T = ??$

Q10 True/False: $AA^T = A^T A$

► Can do it as a sum of 'outer-product' matrices:

$$C = \sum_{k=1}^n A_{:,k} B_{k,:}$$

Q11 Verify all 3 formulas above..

Q12 Complexity? [number of multiplications and additions]

Q13 What happens to these 3 different approaches to matrix-matrix multiplication when B has one column ($p = 1$)?

Q14 Characterize the matrices AA^T and $A^T A$ when A is of dimension $n \times 1$.

Review: Matrix-matrix and Matrix-vector products

► Recall definition of $C = A \times B$: $c_{ij} = \sum_{k=1}^n a_{ik} b_{kj}$.

► Recall what C represents [in terms of mappings]..

► Can do the product column-wise [Matlab notation used]:

$$C_{:,j} = \sum_{k=1}^n b_{kj} A_{:,k}$$

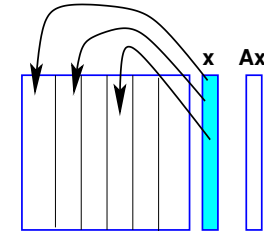
► Can do it row-wise:

$$C_{i,:} = \sum_{k=1}^n a_{ik} B_{k,:}$$

Matrix-vector product: computing $y = Ax$

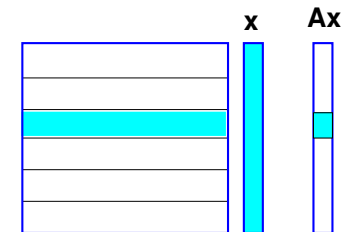
Column-form:

Linear combination of columns $A(:, j)$ with coefficients x_j yields y



Row-form:

Dot product of $A(i, :)$ and x gives y_i



Range and null space (for $A \in \mathbb{R}^{m \times n}$)

- Range: $\text{Ran}(A) = \{Ax \mid x \in \mathbb{R}^n\} \subseteq \mathbb{R}^m$
- Null Space: $\text{Null}(A) = \{x \in \mathbb{R}^n \mid Ax = 0\} \subseteq \mathbb{R}^n$
- Range = linear span of the columns of A
- Rank of a matrix $\text{rank}(A) = \dim(\text{Ran}(A)) \leq n$
- $\text{Ran}(A) \subseteq \mathbb{R}^m \rightarrow \text{rank}(A) \leq m \rightarrow$

$$\text{rank}(A) \leq \min\{m, n\}$$

- $\text{rank}(A)$ = number of linearly independent columns of A = number of linearly independent rows of A
- A is of **full rank** if $\text{rank}(A) = \min\{m, n\}$. Otherwise it is **rank-deficient**.

1-33 GvL: 1.1-1.3, 2.1. – Background

15 Show that $A \in \mathbb{R}^{m \times n}$ is of rank one iff [if and only if] there exist two nonzero vectors $u \in \mathbb{R}^m$ and $v \in \mathbb{R}^n$ such that

$$A = uv^T.$$

What are the eigenvalues and eigenvectors of A ?

16 Is it true that

$$\text{rank}(A) = \text{rank}(\bar{A}) = \text{rank}(A^T) = \text{rank}(A^H) ?$$

17 Matlab exercise: explore the matlab function `rank`.

18 Matlab exercise: explore the matlab function `rref`.

- No `rref` function in numpy – [see sympy]

Rank+Nullity theorem for an $m \times n$ matrix:

$$\dim(\text{Ran}(A)) + \dim(\text{Null}(A)) = n$$

Apply to A^T : $\dim(\text{Ran}(A^T)) + \dim(\text{Null}(A^T)) = m \rightarrow$

$$\text{rank}(A) + \dim(\text{Null}(A^T)) = m$$

➤ Terminology:

- $\dim(\text{Null}(A))$ is the **Nullity** of A [Another term: **co-rank**]

1-34 GvL: 1.1-1.3, 2.1. – Background

19 Find the range and null space of the following matrix:
Verify your result with matlab [hint: use `null`, `rank`, `rref`]

$$\begin{pmatrix} -1 & 1 & 0 \\ 1 & 2 & 3 \\ 1 & -2 & -1 \\ 2 & -1 & 1 \end{pmatrix}$$

1-36 GvL: 1.1-1.3, 2.1. – Background

Square matrices, matrix inversion, eigenvalues

- Square matrix: $n = m$, i.e., $A \in \mathbb{R}^{n \times n}$
- Identity matrix: square matrix with

$$a_{ij} = \begin{cases} 1 & \text{if } i = j \\ 0 & \text{otherwise} \end{cases}$$

- Notation: I .
- Property: $AI = IA = A$
- Inverse of A (when it exists) is a matrix C such that

$$AC = CA = I$$

Notation: A^{-1} .

1-37 GvL: 1.1–1.3, 2.1. – Background

Eigenvalues/vectors

- An eigenvalue is a root of the **Characteristic polynomial**:
$$p_A(\lambda) = \det(A - \lambda I)$$
- So there are n eigenvalues (counted with their multiplicities).
- The multiplicity of these eigenvalues as roots of p_A are called **algebraic multiplicities**.
- The **geometric multiplicity** of an eigenvalue λ_i is the number of linearly independent eigenvectors associated with λ_i .
- Geometric multiplicity is \leq algebraic multiplicity.
- An eigenvalue is **simple** if its (algebraic) multiplicity is one. It is **semi-simple** if its geometric and algebraic multiplicities are equal.

1-39 GvL: 1.1–1.3, 2.1. – Background

Eigenvalues and eigenvectors

A complex scalar λ is called an **eigenvalue** of a square matrix A if there exists a nonzero vector u in \mathbb{C}^n such that $Au = \lambda u$. The vector u is called an **eigenvector** of A associated with λ . The set of all eigenvalues of A is the '**spectrum**' of A .
Notation: $\Lambda(A)$.

- λ is an eigenvalue iff the columns of $A - \lambda I$ are linearly dependent.
- ... equivalent to saying that its rows are linearly dependent. So: there is a nonzero vector w such that

$$w^H(A - \lambda I) = 0$$

- w is a **left** eigenvector of A (u = **right** eigenvector)
- λ is an eigenvalue iff $\det(A - \lambda I) = 0$

1-38 GvL: 1.1–1.3, 2.1. – Background

- Two matrices A and B are **similar** if there exists a nonsingular matrix X such that $A = XBX^{-1}$

🔗20 Eigenvalues of A and B are the same. What about eigenvectors?

- Note: A and B represent the same mapping using 2 different bases.

Fundamental Problem: Given A , find X so that B has a simpler structure (e.g., diagonal) \rightarrow Eigenvalues of B easier to compute

Definition: A is **diagonalizable** if it is similar to a diagonal matrix

- We will revisit these notions later in the semester

🔗21 Given a polynomial $p(t)$ how would you define $p(A)$?

🔗22 Given a function $f(t)$ (e.g., e^t) how would you define $f(A)$? [Leave the full justification for next chapter]

1-40 GvL: 1.1–1.3, 2.1. – Background

23 If A is nonsingular what are the eigenvalues/eigenvectors of A^{-1} ?

24 What are the eigenvalues/eigenvectors of A^k for a given integer power k ?

25 What are the eigenvalues/eigenvectors of $p(A)$ for a polynomial p ?

26 What are the eigenvalues/eigenvectors of $f(A)$ for a function f ? [Diagonalizable case]

27 For two $n \times n$ matrices A and B are the eigenvalues of AB and BA the same?

28 Review the Jordan canonical form. [Short description in sec. 1.8.2 of http://www.cs.umn.edu/~saad/eig_book_2ndEd.pdf Define the eigenvalues, and eigenvectors from the Jordan form.

Types of (square) matrices

- Symmetric $A^T = A$.
- Hermitian $A^H = A$.
- Normal $A^H A = A A^H$.
- Nonnegative $a_{ij} \geq 0, i, j = 1, \dots, n$
- Similarly for nonpositive, positive, and negative matrices
- Unitary $Q^H Q = I$. (for complex matrices)
- Skew-symmetric $A^T = -A$.
- Skew-Hermitian $A^H = -A$.

➤ Spectral radius = The maximum modulus of the eigenvalues

$$\rho(A) = \max_{\lambda \in \lambda(A)} |\lambda|.$$

➤ Trace of A = sum of diagonal elements of A .

$$\text{Tr}(A) = \sum_{i=1}^n a_{ii}.$$

➤ $\text{tr}(A)$ = sum of all the eigenvalues of A counted with their multiplicities.

➤ Recall that $\det(A)$ = product of all the eigenvalues of A counted with their multiplicities.

29 Trace, spectral radius, and determinant of

$$A = \begin{pmatrix} 2 & 1 \\ 3 & 0 \end{pmatrix}.$$

[Note: Common usage restricts this definition to complex matrices. An *orthogonal matrix* is a unitary *real* matrix – not very natural]

• Orthogonal $Q^T Q = I$ [orthonormal columns]

[I will sometimes call unitary matrix a square matrix with orthonormal columns, regardless on whether it is real or complex]

➤ The term “orthonormal” matrix is rarely used.

- Ex 30 What is the inverse of a unitary (complex) or orthogonal (real) matrix?
- Ex 31 What can you say about the diagonal entries of a skew-symmetric (real) matrix?
- Ex 32 What can you say about the diagonal entries of a Hermitian (complex) matrix?
- Ex 33 What can you say about the diagonal entries of a skew-Hermitian (complex) matrix?
- Ex 34 Which matrices of the following type are also normal: real symmetric, real skew-symmetric, Hermitian, skew-Hermitian, complex symmetric, complex skew-symmetric matrices.
- Ex 35 Find all real 2×2 matrices that are normal.
- Ex 36 Show that a triangular matrix that is normal is diagonal.

- **Banded** $a_{ij} \neq 0$ only when $i - m_l \leq j \leq i + m_u$, 'Bandwidth' = $m_l + m_u + 1$.
- **Upper Hessenberg** $a_{ij} = 0$ when $i > j + 1$. Lower Hessenberg matrices can be defined similarly.
- **Outer product** $A = uv^T$, where both u and v are vectors.
- **Block tridiagonal** generalizes tridiagonal matrices by replacing each nonzero entry by a square matrix.

Matrices with structure

- **Diagonal** $a_{ij} = 0$ for $j \neq i$. Notation :

$$A = \text{diag}(a_{11}, a_{22}, \dots, a_{nn}).$$
- **Upper triangular** $a_{ij} = 0$ for $i > j$.
- **Lower triangular** $a_{ij} = 0$ for $i < j$.
- **Upper bidiagonal** $a_{ij} = 0$ for $j \neq i$ and $j \neq i + 1$.
- **Lower bidiagonal** $a_{ij} = 0$ for $j \neq i$ and $j \neq i - 1$.
- **Tridiagonal** $a_{ij} = 0$ when $|i - j| > 1$.

Special matrices

Vandermonde : Given a column of entries $[x_0, x_1, \dots, x_n]^T$ put its (component-wise) powers into the columns of a matrix V :

$$V = \begin{pmatrix} 1 & x_0 & x_0^2 & \cdots & x_0^n \\ 1 & x_1 & x_1^2 & \cdots & x_1^n \\ \vdots & \vdots & \vdots & & \vdots \\ 1 & x_n & x_n^2 & \cdots & x_n^n \end{pmatrix}$$

- Ex 37 Try the matlab function `vander`
- Ex 38 What does the matrix-vector product Va represent?
- Ex 39 Interpret the solution of the linear system $Va = y$ where a is the unknown. Sketch a 'fast' solution method based on this.

Toeplitz :

- ▶ Entries are constant along diagonals, i.e., $a_{ij} = r_{j-i}$.
- ▶ Determined by $m + n - 1$ values r_{j-i} .

$$T = \underbrace{\begin{pmatrix} r_0 & r_1 & r_2 & r_3 & r_4 \\ r_{-1} & r_0 & r_1 & r_2 & r_3 \\ r_{-2} & r_{-1} & r_0 & r_1 & r_2 \\ r_{-3} & r_{-2} & r_{-1} & r_0 & r_1 \\ r_{-4} & r_{-3} & r_{-2} & r_{-1} & r_0 \end{pmatrix}}_{\text{Toeplitz}}$$

- ▶ Toeplitz systems ($m = n$) can be solved in $O(n^2)$ ops.
- ▶ The whole inverse (!) can be determined in $O(n^2)$ ops.

🔗40 Explore `toeplitz(c,r)` in matlab.

1-49

GvL: 2.1 – Matrices

Circulant : Entries in a row are cyclically right-shifted to form next row. Determined by n values.

$$C = \underbrace{\begin{pmatrix} v_1 & v_2 & v_3 & v_4 & v_5 \\ v_5 & v_1 & v_2 & v_3 & v_4 \\ v_4 & v_5 & v_1 & v_2 & v_3 \\ v_3 & v_4 & v_5 & v_1 & v_2 \\ v_2 & v_3 & v_4 & v_5 & v_1 \end{pmatrix}}_{\text{Circulant}}$$

🔗42 How can you generate a circulant matrix in matlab?

🔗43 If C is circulant (real) and symmetric, what can be said about the v_i 's?

1-51

GvL: 2.1 – Matrices

Hankel : Entries are constant along anti-diagonals, i.e., $a_{ij} = h_{j+i-1}$.
Determined by $m + n - 1$ values h_{j+i-1} .

$$H = \underbrace{\begin{pmatrix} h_1 & h_2 & h_3 & h_4 & h_5 \\ h_2 & h_3 & h_4 & h_5 & h_6 \\ h_3 & h_4 & h_5 & h_6 & h_7 \\ h_4 & h_5 & h_6 & h_7 & h_8 \\ h_5 & h_6 & h_7 & h_8 & h_9 \end{pmatrix}}_{\text{Hankel}}$$

🔗41 Explore `hankel(c,r)` in matlab.

1-50

GvL: 2.1 – Matrices

Sparse matrices

- ▶ Matrices with very few nonzero entries – so few that this can be exploited.
- ▶ Many of the large matrices encountered in applications are sparse.
- ▶ Main idea of “sparse matrix techniques” is not to represent the zeros.
- ▶ This will be covered in some detail at the end of the course.

1-52

GvL: 2.1 – Matrices