#### FLOATING POINT ARITHMETHIC - ERROR ANALYSIS

- · Brief review of floating point arithmetic
- Model of floating point arithmetic
- Notation, backward and forward errors

## Floating point representation:

Real numbers are represented in two parts: A mantissa (significand) and an exponent. If the representation is in the base  $\beta$  then:

$$x=\pm (.d_1d_2\cdots d_t)eta^e$$

- $igwedge d_1d_2\cdots d_t$  is a fraction in the base-eta representation (Generally the form is normalized in that  $d_1\neq 0$ ), and e is an integer
- Often, more convenient to rewrite the above as:

$$x=\pm (m/eta^t) imeseta^e\equiv \pm m imeseta^{e-t}$$

ightharpoonup Mantissa m is an integer with  $0 \le m \le eta^t - 1$ .

# Roundoff errors and floating-point arithmetic

- The basic problem: The set A of all possible representable numbers on a given machine is finite but we would like to use this set to perform standard arithmetic operations  $(+,^*,-,/)$  on an infinite set. The usual algebra rules are no longer satisfied since results of operations are rounded.
- Basic algebra breaks down in floating point arithmetic.

**Example:** In floating point arithmetic.

$$a + (b + c)! = (a + b) + c$$

Matlab experiment: For 10,000 random numbers find number of instances when the above is true. Same thing for the multiplication..

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# Machine precision - machine epsilon

- Notation: fl(x) = closest floating point representation of real number x ('rounding')
- ightharpoonup When a number x is very small, there is a point when 1+x==1 in a machine sense. The computer no longer makes a difference between 1 and 1+x.

**Machine epsilon:** The smallest number  $\epsilon$  such that  $1+\epsilon$  is a float that is different from one, is called machine epsilon. Denoted by macheps or eps, it represents the distance from 1 to the next larger floating point number.

 $\triangleright$  With previous representation, eps is equal to  $\beta^{-(t-1)}$ .

**Example:** In IEEE standard double precision,  $\beta = 2$ , and t = 53 (includes 'hidden bit'). Therefore eps =  $2^{-52}$ .

Unit Round-off A real number x can be approximated by a floating number fl(x)with relative error no larger than  $\underline{\mathbf{u}} = \frac{1}{2}\beta^{-(t-1)}$ .

- u is called Unit Round-off.
- In fact can easily show:

$$fl(x) = x(1+\delta)$$
 with  $|\delta| < \underline{\mathrm{u}}$ 

Matlab experiment: find the machine epsilon on your computer.

What conditions/ rules should be satisfied by floating point arithmetic? The IEEE standard is a set of standards adopted by many CPU manufacturers.

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**Example:** Consider the sum of 3 numbers: y = a + b + c.

ightharpoonup Done as fl(a+b+c)=fl(fl(a+b)+c)

$$fl(a+b) = (a+b)(1+\epsilon_1)$$
  
 $fl(a+b+c) = [(a+b)(1+\epsilon_1)+c](1+\epsilon_2)$   
 $= a(1+\epsilon_1)(1+\epsilon_2)+b(1+\epsilon_1)(1+\epsilon_2)$   
 $+c(1+\epsilon_2)$   
 $= a(1+\theta_1)+b(1+\theta_2)+c(1+\theta_3)$ 

with  $1 + \theta_1 = 1 + \theta_2 = (1 + \epsilon_1)(1 + \epsilon_2)$  and  $1 + \theta_3 = (1 + \epsilon_2)$ 

For a longer sum we would have something like:

$$1+\theta_i=(1+\epsilon_1)(1+\epsilon_2)(\cdots)(1+\epsilon_{n-i})$$

We will study such products shortly

Among IEEE rules:

Rule 1.

$$fl(x) = x(1+\epsilon), \quad \text{where} \quad |\epsilon| \leq \underline{\mathbf{u}}$$

Rule 2.

$$fl(x\odot y)=(x\odot y)(1+\epsilon_{\odot}), ext{ where } |\epsilon_{\odot}|\leq \underline{\mathrm{u}} \qquad ext{for } \odot=+,-,*,$$

**Rule 3.** For 
$$+$$
, \* operations:

$$fl(a \odot b) = fl(b \odot a)$$

Matlab experiment: Verify experimentally Rule 3 with 10,000 randomly generated numbers  $a_i$ ,  $b_i$ .

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Remark on order of the sum. If  $y_1 = fl(fl(a+b) + c)$ :

$$egin{aligned} y1 &= \left[\left(a+b+c
ight)+\left(a+b
ight)\epsilon_1
ight)\left(1+\epsilon_2
ight) \ &= \left(a+b+c
ight)\left[1+rac{a+b}{a+b+c}\epsilon_1(1+\epsilon_2)+\epsilon_2
ight] \end{aligned}$$

So disregarding the high order term  $\epsilon_1\epsilon_2$ 

$$fl(fl(a+b)+c) = (a+b+c)(1+\epsilon_3) \ \epsilon_3 pprox rac{a+b}{a+b+c} \epsilon_1 + \epsilon_2$$

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 $\blacktriangleright$  If we redid the computation as  $y_2 = fl(a + fl(b + c))$  we would find

$$egin{aligned} fl(a+fl(b+c)) &= (a+b+c)(1+\epsilon_4) \ \epsilon_4 &pprox rac{b+c}{a+b+c}\epsilon_1+\epsilon_2 \end{aligned}$$

- The error is <u>amplified</u> by the factor (a+b)/y in the first case and (b+c)/y in the second case.
- ➤ In order to sum *n* numbers accurately, it is better to start with small numbers first. [However, sorting before adding is not worth it.]
- > But watch out if the numbers have mixed signs!

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# Backward and forward errors

Assume the approximation  $\hat{y}$  to  $y = \operatorname{alg}(x)$  is computed by some algorithm with arithmetic precision  $\epsilon$ . Possible analysis: find an upper bound for the Forward error

$$|\Delta y| = |y - \hat{y}|$$

➤ This is not always easy.

Alternative question: find equivalent perturbation on initial data (x) that produces the result  $\hat{y}$ . In other words, find  $\Delta x$  so that:

$$\operatorname{\mathsf{alg}}(x + \Delta x) = \hat{y}$$

ightharpoonup The value of  $|\Delta x|$  is called the backward error. An analysis to find an upper bound for  $|\Delta x|$  is called Backward error analysis.

#### The absolute value notation

- For a given vector x, |x| is the vector with components  $|x_i|$ , i.e., |x| is the component-wise absolute value of x.
- ➤ Similarly for matrices:

$$|A| = \{|a_{ij}|\}_{i=1,...,m;\ j=1,...,n}$$

> An obvious result: The basic inequality

$$|fl(a_{ij}) - a_{ij}| \leq \underline{\mathrm{u}} ||a_{ij}||$$

translates into

$$|fl(A) - A| \leq \underline{\mathbf{u}} |A|$$

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 $ightharpoonup A \leq B$  means  $a_{ij} \leq b_{ij}$  for all  $1 \leq i \leq m; \ 1 \leq j \leq n$ 

Example:

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$$A = \left(egin{array}{cc} a & b \ 0 & c \end{array}
ight) \quad B = \left(egin{array}{cc} d & e \ 0 & f \end{array}
ight)$$

Consider the product: fl(A.B) =

$$\left\lceil \frac{ad(1+\epsilon_1) \ \left| \ \left[ ae(1+\epsilon_2) + bf(1+\epsilon_3) \right] (1+\epsilon_4) \right|}{0} \right\rceil$$

with  $\epsilon_i \leq \underline{\mathbf{u}}$  , for i=1,...,5. Result can be written as:

$$egin{bmatrix} a & b(1+\epsilon_3)(1+\epsilon_4) \ \hline 0 & c(1+\epsilon_5) \end{bmatrix} egin{bmatrix} d(1+\epsilon_1) & e(1+\epsilon_2)(1+\epsilon_4) \ \hline 0 & f \end{bmatrix}$$

- ► So  $fl(A.B) = (A + E_A)(B + E_B)$ .
- ightharpoonup Backward errors  $E_A, E_B$  satisfy:

$$|E_A| \leq 2\underline{\mathrm{u}}\,|A| + O(\underline{\mathrm{u}}^{\,2})\,; \qquad |E_B| \leq 2\underline{\mathrm{u}}\,|B| + O(\underline{\mathrm{u}}^{\,2})$$

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Mhen solving Ax = b by Gaussian Elimination, we will see that a bound on  $||e_x||$  such that this holds exactly:

$$A(x_{\text{computed}} + e_x) = b$$

is much harder to find than bounds on  $||E_A||$ ,  $||e_b||$  such that this holds exactly:

$$(A + E_A)x_{\text{computed}} = (b + e_b).$$

Note: In many instances backward errors are more meaningful than forward errors: if initial data is accurate only to 4 digits say, then my algorithm for computing x need not guarantee a backward error of less then  $10^{-10}$  for example. A backward error of order  $10^{-4}$  is acceptable.

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Can use the following simpler result:

*Lemma:* If 
$$|\delta_i| \leq \underline{\mathbf{u}}$$
 and  $n\underline{\mathbf{u}} < .01$  then

$$\Pi_{i=1}^n(1+\delta_i)=1+ heta_n$$
 where  $| heta_n|\leq 1.01n$  $\underline{\mathrm{u}}$ 

**Example:** Previous sum of numbers can be written

$$\begin{split} fl(a+b+c) &= fl(fl(a+b)+c) \\ &= [(a+b)(1+\epsilon_1)+c]\,(1+\epsilon_2) \\ &= a(1+\epsilon_1)(1+\epsilon_2)+b(1+\epsilon_1)(1+\epsilon_2) + \\ &\quad c(1+\epsilon_2) \\ &= a(1+\theta_1)+b(1+\theta_2)+c(1+\theta_3) \\ &= \text{exact sum of slightly perturbed inputs,} \end{split}$$

where all  $heta_i$ 's satisfy  $| heta_i| \leq 1.01 n \underline{\mathrm{u}}$  (here n=2) – Alternative  $| heta_i| \leq \gamma_n$ 

## Error Analysis: Inner product

➤ Inner products are in the innermost parts of many calculations. Their analysis is important.

*Lemma*: If  $|\delta_i| \leq \underline{\mathbf{u}}$  and  $n\underline{\mathbf{u}} < 1$  then

$$\Pi_{i=1}^n(1+\delta_i)=1+ heta_n$$
 where  $| heta_n|\leq rac{n \underline{\mathrm{u}}}{1-n \underline{\mathrm{u}}}$ 

ightharpoonup Common notation  $\gamma_n \equiv \frac{n\underline{u}}{1-n\underline{u}}$ 

Prove the lemma [Hint: use induction]

Backward error result (output is exact sum of perturbed input)

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Alternatively, can write 'forward' bound:  $|fl(a+b+c)-(a+b+c)| \leq |a\theta_1|+|b\theta_2|+|c\theta_3|$ .

(bound on | output - exact sum | )

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## Analysis of inner products (cont.)

Consider

$$s_n = fl(x_1 * y_1 + x_2 * y_2 + \cdots + x_n * y_n)$$

- In what follows  $\eta_i$ 's come from \*,  $\epsilon_i$ 's come from +
- ightharpoonup They satisfy:  $|\eta_i| \leq \underline{\mathbf{u}}$  and  $|\epsilon_i| \leq \underline{\mathbf{u}}$ .
- $\triangleright$  The inner product  $s_n$  is computed as:
- 1.  $s_1 = fl(x_1y_1) = (x_1y_1)(1+\eta_1)$
- 2.  $s_2 = fl(s_1 + fl(x_2y_2)) = fl(s_1 + x_2y_2(1 + \eta_2))$ =  $(x_1y_1(1 + \eta_1) + x_2y_2(1 + \eta_2))(1 + \epsilon_2)$ =  $x_1y_1(1 + \eta_1)(1 + \epsilon_2) + x_2y_2(1 + \eta_2)(1 + \epsilon_2)$
- 3.  $s_3 = fl(s_2 + fl(x_3y_3)) = fl(s_2 + x_3y_3(1 + \eta_3))$ =  $(s_2 + x_3y_3(1 + \eta_3))(1 + \epsilon_3)$

For each of these products

$$(1+\eta_i) \prod_{j=i}^n (1+\epsilon_j) = 1+ heta_i, \quad ext{with} \quad | heta_i| \leq \gamma_n \quad ext{so:}$$

$$s_n = \sum_{i=1}^n x_i y_i (1+ heta_i)$$
 with  $| heta_i| \leq \gamma_n$  or:

$$egin{aligned} fl\left(\sum_{i=1}^n x_i y_i
ight) = \sum_{i=1}^n x_i y_i + \sum_{i=1}^n x_i y_i heta_i & ext{with} & | heta_i| \leq \gamma_n \end{aligned}$$

➤ This leads to the final result (forward form)

$$\left|fl\left(\sum_{i=1}^n x_i y_i
ight) - \sum_{i=1}^n x_i y_i
ight| \leq \gamma_n \sum_{i=1}^n |x_i| |y_i|$$

or (backward form)

$$fl\left(\sum_{i=1}^n x_i y_i
ight) = \sum_{i=1}^n x_i y_i (1+ heta_i) \quad ext{with} \quad | heta_i| \leq \gamma_n$$

Expand: 
$$s_3=x_1y_1(1+\eta_1)(1+\epsilon_2)(1+\epsilon_3) \ +x_2y_2(1+\eta_2)(1+\epsilon_2)(1+\epsilon_3) \ +x_3y_3(1+\eta_3)(1+\epsilon_3)$$

ightharpoonup Induction would show that [with convention that  $\epsilon_1 \equiv 0$ ]

$$s_n = \sum_{i=1}^n x_i y_i (1+\eta_i) \; \prod_{j=i}^n (1+\epsilon_j)$$

Q: How many terms in the coefficient of  $x_iy_i$  do we have?

*A:* 

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- When i > 1: 1 + (n i + 1) = n i + 2
- When i=1: n (since  $\epsilon_1=0$  does not count)
- $\triangleright$  Bottom line: always  $\leq n$ .

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# Main result on inner products:

Backward error expression:

$$fl(x^Ty) = [x . * (1+d_x)]^T [y . * (1+d_y)]$$

where  $\|d_{\square}\|_{\infty} \leq \gamma_n, \ \square = x, y.$ 

- $\triangleright$  Equality valid even if one of the  $d_x, d_y$  absent.
- ➤ Forward error expression:

$$|fl(x^Ty) - x^Ty| \le \gamma_n |x|^T |y|$$

- ightharpoonup Alternative for results above: replace  $\gamma_n$  by  $1.01\underline{\mathbf{u}}$ .
- lacksquare Above assumes  $n \underline{\mathbf{u}} \leq .01$ . When  $\underline{\mathbf{u}} \approx 10^{-16}$ , this holds for  $n \leq 10^{14}$ .

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ightharpoonup Consequence for matrix products:  $(A \in \mathbb{R}^{m \times n}, \ B \in \mathbb{R}^{n \times p})$ 

$$|fl(AB) - AB| \le \gamma_n |A||B|$$

Another way to write the result (less precise) is

$$|fl(x^Ty) - x^Ty| \leq |n|\underline{\mathrm{u}}||x|^T||y| + O(\underline{\mathrm{u}}^2)$$

Assume you use single precision for which you have  $\underline{\mathbf{u}}=2.\times 10^{-6}$ . What is the largest n for which  $n\underline{\mathbf{u}}\leq 0.01$  holds? Any conclusions for the use of single precision arithmetic?

What does the main result on inner products imply for the case when y = x? [Contrast the relative accuracy you get in this case vs. the general case when  $y \neq x$ ]

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Show for any x, y, there exist  $\Delta x, \Delta y$  such that

$$egin{aligned} fl(x^Ty) &= (x+\Delta x)^Ty, & ext{with} & |\Delta x| \leq \gamma_n|x| \ fl(x^Ty) &= x^T(y+\Delta y), & ext{with} & |\Delta y| \leq \gamma_n|y| \end{aligned}$$

riangle (Continuation) Let A an m imes n matrix, x an n-vector, and y = Ax. Show that there exist a matrix  $\Delta A$  such

$$fl(y) = (A + \Delta A)x, \quad ext{with} \quad |\Delta A| \leq \gamma_n |A|$$

Error Analysis for linear systems: Triangular case

➤ Recall

ALGORITHM: 1 Back-Substitution algorithm

```
\left.\begin{array}{l} \textit{For } i=n:-1:1 \textit{ do:} \\ t:=b_i \\ \textit{For } j=i+1:n \textit{ do} \\ t:=t-a_{ij}x_j \\ \textit{End} \\ x_i=t/a_{ii} \end{array}\right\} \begin{array}{l} t:=t-(a_{i,i+1:n},x_{i+1:n}) \\ =t-\textit{ an inner product} \\ \end{aligned}
```

- ightharpoonup We must require that each  $a_{ii} 
  eq 0$
- $\triangleright$  Round-off error (use previous results for  $(\cdot, \cdot)$ )?

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The computed solution  $\hat{x}$  of the triangular system Ux = b computed by the back-substitution algorithm satisfies:

$$(U+E)\hat{x}=b$$

with

$$|E| \le n \underline{\mathrm{u}} |U| + O(\underline{\mathrm{u}}^{\,2})$$

- Backward error analysis. Computed x solves a slightly perturbed system.
- ➤ Backward error not large in general. It is said that triangular solve is "backward stable".

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- "Backward" error estimate.
- $\triangleright$   $|\hat{L}|$  and  $|\hat{U}|$  are not known in advance they can be large.
- ➤ What if partial pivoting is used?
- ightharpoonup Permutations introduce no errors. Equivalent to standard LU factorization on matrix PA.
- $\blacktriangleright$   $|\hat{L}|$  is small since  $l_{ij} \leq 1$ . Therefore, only U is "uncertain"
- ightharpoonup In practice partial pivoting is "stable" i.e., it is highly unlikely to have a very large U.

# Error Analysis for Gaussian Elimination

If no zero pivots are encountered during Gaussian elimination (no pivoting) then the computed factors  $\hat{L}$  and  $\hat{U}$  satisfy

$$\hat{L}\hat{U} = A + H$$

with

$$|H| \leq 3(n-1) \; imes \; \underline{\mathrm{u}} \; \left( |A| + |\hat{L}| \; |\hat{U}| 
ight) + O(\underline{\mathrm{u}}^{\; 2})$$

ightharpoonup Solution  $\hat{x}$  computed via  $\hat{L}\hat{y}=b$  and  $\hat{U}\hat{x}=\hat{y}$  is s. t.

$$(A+E)\hat{x}=b \quad \mathsf{with}|E| \leq n \underline{\mathrm{u}} \, \left( 3|A| \, + 5 \, |\hat{L}| \, |\hat{U}| 
ight) + O(\underline{\mathrm{u}}^{\, 2})$$

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# Supplemental notes: Floating Point Arithmetic

In most computing systems, real numbers are represented in two parts: A mantissa and an exponent. If the representation is in the base  $\beta$  then:

$$x=\pm (.d_1d_2\cdots d_m)_etaeta^e$$

- igwedge  $.d_1d_2\cdots d_m$  is a fraction in the base-eta representation
- e is an integer can be negative, positive or zero.
- ightharpoonup Generally the form is normalized in that  $d_1 
  eq 0$ .

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**Example:** In base 10 (for illustration)

1. 1000.12345 can be written as

 $0.100012345_{10} \times 10^{4}$ 

2. 0.000812345 can be written as

$$0.812345_{10} \times 10^{-3}$$

> Problem with floating point arithmetic: we have to live with limited precision.

**Example:** Assume that we have only 5 digits of accuray in the mantissa and 2 digits for the exponent (excluding sign).

$$oxed{d_1}oldsymbol{d_2}oldsymbol{d_3}oldsymbol{d_4}oldsymbol{d_5}oldsymbol{e_1}oldsymbol{e_2}$$

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#### Third task:

round result. Result has 6 digits - can use only 5 so we can

- ➤ Chop result: .1 0 0 1 2 ;
- ➤ Round result: .1 0 0 1 3 ;

## Fourth task:

Normalize result if needed (not needed here)

result with rounding: 1 0 0 1 3 0 4;

<u>▶10</u> Redo the same thing with 7000.2 + 4000.3 or 6999.2 + 4000.3.

Try to add 1000.2 = .10002e+03 and 1.07 = .10700e+01:

$$1000.2 = \boxed{.1 \hspace{0.1cm} |\hspace{0.08cm} 0 \hspace{0.1cm} |\hspace{0.08cm} 0 \hspace{0.1cm} |\hspace{0.08cm} 2 \hspace{0.1cm} |\hspace{0.08cm} 0 \hspace{0.1cm} |\hspace{0.08cm} 4 \hspace{0.1cm} |}; \qquad 1.07 = \boxed{.1 \hspace{0.1cm} |\hspace{0.08cm} 0 \hspace{0.1cm} |\hspace{0.08cm} 0 \hspace{0.1cm} |\hspace{0.08cm} 0 \hspace{0.1cm} |\hspace{0.08cm} 1 \hspace{0.1cm} |\hspace{0.08cm} 0 \hspace{0.1cm} |\hspace{0.08cm} 0 \hspace{0.1cm} |\hspace{0.08cm} 0 \hspace{0.1cm} |\hspace{0.08cm} 0 \hspace{0.1cm} |\hspace{0.08cm} 1 \hspace{0.1cm} |\hspace{0.08cm} 0 \hspace$$

**First task:** align decimal points. The one with smallest exponent will be (internally) rewritten so its exponent matches the largest one:

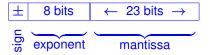
$$1.07 = 0.000107 \times 10^4$$

Second task: add mantissas:

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## The IEEE standard

**32 bit** (Single precision):



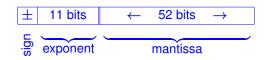
- Number is scaled so it is in the form  $1.d_1d_2...d_{23} \times 2^e$  but leading one is not represented.
- ➤ *e* is between -126 and 127.

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ightharpoonup [Here is why: Internally, exponent e is represented in "biased" form: what is stored is actually c=e+127 – so the value c of exponent field is between 1 and 254. The values c=0 and c=255 are for special cases (0 and  $\infty$ )]

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# 64 bit (Double precision):



- ightharpoonup Bias of 1023 so if e is the actual exponent the content of the exponent field is c=e+1023
- Largest exponent: 1023; Smallest = -1022.
- ightharpoonup c=0 and c=2047 (all ones) are again for 0 and  $\infty$
- ➤ Including the hidden bit, mantissa has total of 53 bits (52 bits represented, one hidden).
- ➤ In single precision, mantissa has total of 24 bits (23 bits represented, one hidden).

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# Special Values

- ➤ Exponent field = 00000000000 (smallest possible value) No hidden bit. All bits == 0 means exactly zero.
- Allow for unnormalized numbers, leading to gradual underflow.
- Exponent field = 111111111111 (largest possible value) Number represented is "Inf" "-Inf" or "NaN".

Take the number 1.0 and see what will happen if you add  $1/2, 1/4, ...., 2^{-i}$ . Do not forget the hidden bit!

Hidden bit (Not represented)

Expon. ↓ ← 52 bits →

e 1 1 0 0 0 0 0 0 0 0 0 0 0 0

e 1 0 1 0 0 0 0 0 0 0 0 0 0

e 1 0 0 1 0 0 0 0 0 0 0 0 0

......

e 1 0 0 0 0 0 0 0 0 0 0 0 0 1

(Note: The 'e' part has 12 bits and includes the sign)

Conclusion

$$fl(1+2^{-52}) \neq 1$$
 but:  $fl(1+2^{-53}) == 1 \; !!$ 

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1 0 0 0 0 0 0 0 0 0 0 0

#### Recent trend: GPUs

- ➤ Graphics Processor Units: Very fast boards attached to CPUs for heavy-duty computing
- $\triangleright$  e.g., NVIDIA V100 can deliver 112 Teraflops (1 Teraflops =  $10^{12}$  operations per second) for certain types of computations.
- > Single precision much faster than double ...
- $\blacktriangleright$  ... and there is also "half-precision" which is  $\approx 16$  times faster than standard 64bit arithmetic
- Used primarily for Deep-learning

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