

8271 discussion of: "Hey, You, Get Off of My Cloud: Exploring Information Leakage in Third-Party Compute Clouds"

Stephen McCamant (Original paper: Thomas Ristenpart, Eran Tromer, Hovav Shacham, and Stefan Savage)

University of Minnesota (Original paper: UC San Diego and MIT)

Old and new topics in security

- Paper type 1: new idea, never been done before
 - Main contribution is novelty
 - Incentive to be first, maybe even a race
- Paper type 2: improvement in an already-busy area
 - Contributions judged differentially
 - Incentive to optimize

Cloud threats, old and new

- Old: your system's regular vulnerabilities
- New but understood: need to trust cloud provider
- Focus here: attacks from cloud neighbors

Case study: Amazon EC2

- Largest, highest-profile infrastructure cloud provider
- World-spanning data centers, instance sizes \$0.02-\$6.82 per hour
- Many instance types use Xen to multiplex one physical machine

Ethical/legal sidebar

- Important for academic researchers to do things "by the book"
- Ethical obligations may be greater or less than legal ones
- Here: CFAA, EC2 user agreement

Placement and extraction

- *Placement*: get an instance on the same physical machine as the victim
- *Extraction*: given placement, get confidential info

Network probing

- TCP traceroutes, port 80 and 443 scans, DNS resolution
- Instances have one name, but separate public and internal IP addresses

Network mapping

- Internal addresses reflect topology
- Disjoint by availability region, clustered by instance type
- DomOs in an adjacent block

Network-based co-residence checks

- Dom0 in traceroute (easiest)
- Close IP addresses
- Smallest packet round-trip times
- All found to have "effectively zero" false positives

Hard disk usage channel

- Measure contention for hard disk (e.g., seek times) between VMs
- "No attempt to optimize" bandwidth: 0.0005 bits/sec (33 mins per bit)
- Why so slow?

Covert channels and side channels

- "Covert channel": generally send and receiver cooperate
 - One classification: storage channels, timing channels
- "Side channel": "sender" is passive victim
 - Can again include timing, also error messages, power usage, etc.

Observed placement locality

- Sequential locality: new instance likely to use same machine as old dead one
- Parallel locality: instances started close in time more likely to share
- Non-locality: one account never given two instances on same machine

Evaluating brute-force placement

- Chose 1686 victims
 - Small instances in zone 3 with public web servers
- Launched probe instances and checked co-residence
 - 510 probes: hit 127 victims
 - 1785 probes: hit 141 victims, 8.4%

Using locality

- Idea: use parallel locality, try to start probes soon after victim
 - Perhaps can trigger victim start, such as if it's based on demand
- About 40% coverage for 20 victims and 20 probes
- Also demonstrated against demos of commercial services

Cache: Prime+Trigger+Probe

1. (Prime) Fill cache with my data
 2. Busy loop until preempted (recognize with TSC)
 3. Measure time to re-read my data
- Must play tricks to defeat CPU pre-fetch
 - Differential coding to resist noise

Load and traffic estimation

- Check for co-residence using system load as a covert channel
- Estimate traffic load on co-resident web server

Keystroke timing attack (classic)

- Fine-grained keystroke timing can reveal information about text typed
- Especially given per-user training
- Demonstrated in lab against passwords typed over SSH, without breaking crypto
 - 50× speedup over exhaustive search

Keystrokes in Xen

- Lab installation with CPU pinning, otherwise idle; not real EC2
- Threshold cache activity level
 - More than idle, less than otherwise busy
- 5% false negatives, 0.3 false positives per second
- Timing resolution 13ms, enough for prior attacks

Countermeasures: limited

- Randomize and isolate network structure
 - Timing measurements still possible
- Block or add noise to covert channels
 - Hard, and how to know you have them all?
- Avoid locality in placement algorithm
 - Reduces but does not eliminate attacks

Countermeasure: pay for isolation

- Pay extra to have machines all to yourself
- Argument: fair cost upper-bounded by cost of one physical machine
- Not implemented
 - Though compare: GovCloud