## Study guide for the first exam

Math 2374, Fall 2006

- 1. Basic vector material (Chapter 1)
  - (a) Comments: the initial sections of this course are background material for the rest of the course. The following may help you organize your studying of the diverse topics.
  - (b) Key items for exam 1
    - i. Computing  $2 \times 2$  and  $3 \times 3$  determinants: although these become more important later in the course, you can use them now to help you memorize the cross product.
    - ii. Dot products and cross products: these are used all the time, throughout the whole course. Make sure you understand and can compute them.
    - iii. Parametrizations of lines and equations of planes: these form an important basis of the course. A good understanding of them will be important.
    - iv. Vectors in  $\mathbb{R}^n$ . Be able to find magnitudes of vectors.
    - v. Matrices. Multiply matrices times vectors, matrices times matrices.
  - (c) Notes
    - i. We don't cover cylindrical and spherical coordinates (Section 1.4) until later in the course.
  - (d) Sample book problems: 1.3 # 15(d), # 16(b), # 26, # 30, 1.5 # 8
- 2. Functions and graphing (Section 2.1)
  - (a) Three-dimensional graphing: the only graphs in three dimensions we might ask you to sketch are quadric surfaces, planes, cylinders, lines, as well as portions or combinations of these.
  - (b) Level sets: level curves for functions of two variables and level surfaces for functions of three variables. Be able to sketch a few level curves as in the homework.
  - (c) Sample book problems: 2.1 #1(a), #2(b), #5
- 3. Derivatives (a big focus of the exam)
  - (a) Partial derivatives (Section 2.3)
    - i. Key items: understand and compute partial derivatives
    - ii. Methods: limit definition, one-variable calculus techniques.
    - iii. Sample book problems: 2.3 #2(b), #3(b)

- (b) The derivative (Section 2.3)
  - i. Key idea 1: the derivative is represented by the matrix of partial derivatives
  - ii. Key idea 2: use the derivative to write a linear approximation of a function f near a point **a**.
  - iii. Key idea 3: a function being differentiable at a point means it is nearly linear around that point.
  - iv. Key idea 4: if the partial derivatives in the matrix of partial derivatives are continuous at a point, then the function is differentiable.
  - v. Note that for  $f: \mathbb{R}^2 \to \mathbb{R}$ , the linear approximation is the tangent plane.
  - vi. For a scalar-valued function, the derivative can be written as vector (the gradient).
  - vii. Sample book problems: 2.3 #6(b). #12(b), #13(c), #14(c)
- (c) Introduction to paths and curves (Section 2.4)
  - i. Kknow that a curve can be parametrized by a function  $\mathbf{c}(t)$ , that  $\mathbf{c}'(t)$  is the velocity of an object with position  $\mathbf{c}(t)$ , and  $\mathbf{c}'(t)$  is tangent to the path.
  - ii. Be able to compute a tangent line to a curve.
  - iii. Sample book problems: 2.4 #15, #17
- (d) The chain rule (Section 2.5)
  - i. Key idea: The chain rule gives the derivative of a composition of functions.
  - ii. Key formula:  $D(f \circ g)(\mathbf{a}) = Df(g(\mathbf{a}))Dg(\mathbf{a})$
  - iii. Note: Formulas for partial derivatives can be derived from above formula, but be careful to evaluate partial derivatives of f at the point  $g(\mathbf{a})$ .
  - iv. Sample book problems: 2.5 # 2(f), # 5(b), # 9, # 13
- 4. The gradient and the directional derivative (Section 2.6) (we assume functions are differentiable)
  - (a) The gradient
    - i. Key idea: for scalar-valued function f, the gradient  $\nabla f$  is like the matrix of partial derivatives Df, except that the gradient is a vector rather than a matrix.
    - ii. The gradient is a vector whose magnitude and direction have physical meaning.
      - A. The gradient points in the direction where f increases most rapidly.
      - B. The magnitude of the gradient indicates the rate of change in f in that direction.
    - iii. Since the gradient is perpendicular to level sets of f, you can use the gradient to find tangent tangent planes to surfaces.
    - iv. Sample book problems: 2.6 #4(c), #7(c)
  - (b) The directional derivative

- i. Key idea: the directional derivative is a generalization of the partial derivative. The directional derivative  $D_{\mathbf{u}}f$  gives the rate of change of f in the direction specified by  $\mathbf{u}$  ( $D_{\mathbf{u}}f$  represents slope in that direction).
- ii. Important formula:  $D_{\mathbf{u}}f(\mathbf{a}) = \nabla f(\mathbf{a}) \cdot \mathbf{u}$  (alternatively  $D_{\mathbf{u}}f(\mathbf{a}) = \|\nabla f(\mathbf{a})\| \cos \theta$ )
- iii. Don't forget: **u** must be a **unit vector**.
- iv. Although the gradient is a vector, the directional derivative is a scalar.
- v. If **u** is perpendicular to the gradient, then  $D_{\mathbf{u}}f = 0$ . If **u** points in the same direction as the gradient, then  $D_{\mathbf{u}}f = \|\nabla f\|$ . If **u** points in the opposite direction of the gradient, then  $D_{\mathbf{u}}f = -\|\nabla f\|$ .
- vi. Sample book problems: 2.6 #3(b), #20